

Star Trek Odyssey Ashes Of Eden The Return Avenger Star Trek Unnumbered Paperback

Recognizing the exaggeration ways to get this ebook **Star Trek Odyssey Ashes Of Eden The Return Avenger Star Trek Unnumbered Paperback** is additionally useful. You have remained in right site to start getting this info. get the Star Trek Odyssey Ashes Of Eden The Return Avenger Star Trek Unnumbered Paperback associate that we meet the expense of here and check out the link.

You could purchase guide Star Trek Odyssey Ashes Of Eden The Return Avenger Star Trek Unnumbered Paperback or acquire it as soon as feasible. You could speedily download this Star Trek Odyssey Ashes Of Eden The Return Avenger Star Trek Unnumbered Paperback after getting deal. So, similar to you require the ebook swiftly, you can straight acquire it. Its consequently utterly easy and therefore fats, isnt it? You have to favor to in this spread

Star Trek - Gene Roddenberry
2000-05-23
Celebrate the 40th anniversary of Star Trek: The Motion Picture with this classic movie novelization written by

legendary Star Trek creator Gene Roddenberry! The original five-year mission of the Starship Enterprise to explore strange new worlds and to seek out new life and new

civilizations has ended. Now James T. Kirk, Spock, Dr. McCoy, and the rest of the crew of the Enterprise have separated to follow their own career paths and different lives. But now, an overwhelming alien threat—one that is ignoring all attempts at communication and annihilating all opposition in its path—is on a collision course with Earth, the very heart of the United Federation of Planets. And the only vessel that Starfleet can send in time to intercept this menace is a refitted Enterprise, with her old crew heeding the call to once again boldly go where no one has gone before....

Seven of Nine - Christie Golden 2002-12-20

Discover the astonishing story of Seven of Nine—one of the most fascinating and unforgettable characters in Star Trek history. Once she was Annika Hansen, an innocent child assimilated by the fearsome, all-conquering Borg. Now she is Seven of Nine, a unique mixture of human biology and Borg

technology. Cut off from the collective that has been her only reality for most of her existence, and forced to join the crew of the USS Voyager, she must come to grips with her surprising new environment—and her own lost individuality. Seven of Nine has already captured the imagination of fans all over the world. Now the most sensational new character of the twenty-fourth century stars in her first full-length novel. Resistance is futile.

Star Trek: The Original Series: New Earth #5: Thin Air - Kristine Kathryn Rusch 2000-08

The crew of the Enterprise must defend a group of colonists against alien attack while helping the settlers unravel the mysteries of their new world. Original.

Surak's Soul - J.M. Dillard 2003-03-01

In this thrilling and eye-opening Star Trek: Enterprise novel, T'Pol finds herself torn between the teachings of Vulcan and the regulations of Starfleet. You are alone in the

dark reaches of space, surrounded by aliens who do not understand who you are and what you are, and who will not accept your beliefs. Under such circumstances, an emotional human would feel lost, cut off, adrift, but Sub-Commander T'Pol is a Vulcan, and Vulcans control their emotions. However, no other Vulcan has served for longer than a few weeks on a human ship. Has she, as others imply, lost her way? Pulled, once again, into one of Captain Archer's dangerously impulsive attempts to make first contact, the sub-commander finds her life threatened. T'Pol reacts, draws her phase pistol and kills. It was a simple act of self-defense. But is killing ever simple? Has she forsaken the teachings of Surak?

Determined to be true to her heritage, T'Pol forswears violence. She tells Captain Archer that never again will she kill—even if ordered. Is she, as Archer suggests, endangering the entire ship?

In the Name of Honor -
Dayton Ward 2002-01-01

Delicate peace talks between the Federation and the Klingon Empire become complicated when Captain Kirk discovers that Starfleet prisoners of war are being held captive on a remote jungle planet. Now, with the unexpected assistance of an old adversary, Kirk embarks on a daring rescue mission, knowing that if he fails, the Federation will deny all knowledge of his intentions. But powerful forces within the Klingon government are determined to keep the shameful secret of the hostages' existence, even if it means obliterating every last trace of the prisoners -- and anyone who comes to save them!

Star Trek Odyssey - William Shatner 1998

The bestselling William Shatner titles *THE ASHES OF EDEN*, *THE RETURN* and *AVENGER* brought together in this beautifully packaged trade paperback edition.

The Ashes of Eden - William Shatner 1996

Following his reluctant retirement, Captain James Kirk

is offered an irresistible adventure by a mysterious young woman that will force Kirk to confront the fragile peace between the Federation and the Klingons

Immortal Coil - Jeffrey Lang
2002-03-21

He is perhaps the ultimate human achievement: a sentient artificial life-form -- self-aware, self-determining, possessing a mind and body far surpassing that of his makers, and imbued with the potential to evolve beyond the scope of his programming. Created by one of the most brilliant and eccentric intellects the Federation has ever known, the android Data has always believed he was unique, the one true fulfillment of a dream to create children of the mind. But is he? Investigating the mysterious destruction of a new android created by Starfleet, Data and the crew of the U.S.S. Enterprise™ uncover startling secrets stretching back to the galaxy's dim past. That knowledge is coveted by beings who will stop at nothing to control it, and will

force Data to redefine himself as he learns the hidden history of artificial intelligence.

What Price Honor? - Dave Stern
2002-11-01

The Starship Enterprise NX-01 is humanity's flagship -- the first vessel to begin a systematic exploration of what lies beyond the fringes of known space. Led by Captain Jonathan Archer, eighty of Starfleet's best and brightest set forth to pave humanity's way among the stars. Tempered by a year's worth of exploration, they are a disciplined, cohesive unit. But now one of their number has fallen. Bad enough that Ensign Alana Hart is dead. Worse still that she died while attempting to sabotage the Enterprise -- and at the hands of Lieutenant Malcolm Reed, the ship's armory officer and her nominal superior. Even as questions swirl around Hart's death, Archer, Reed, and the rest of the Enterprise crew find themselves caught squarely in the middle of another tense situation- a brutal war of terror between two civilizations. But

in the Eris Alpha system, nothing -- and no one -- are what they seem. And before the secret behind Ensign Hart's demise is exposed, Reed will be forced to confront death one more time.

Chain of Attack - Gene DeWeese 2000-09-22

While mapping a series of gravitational anomalies, the U.S.S. Enterprise™ is suddenly hurled millions of light-years through space, into a distant galaxy of scorched and lifeless worlds...into the middle of an endless interstellar war. With no way back home, the crippled starship finds itself under relentless and suicidal attack by both warring fleets! And Captain Kirk must gamble the lives of his crew on his ability to stop a war that has raged for centuries -- and ravaged a galaxy...

Heart Of The Sun Star Trek 83 - George Zebrowski 2003-01-17

When an abandoned space habitat is found within a distant asteroid belt, the Starship Enterprise is sent to investigate. Captain Kirk and

his crew discover an artificial world full of technological marvels -- and unexpected dangers. But wonder and curiosity give way to fear when the habitat's shifting orbit sends it on a collision course with an inhabited planet within the same solar system. Now Kirk and Spock must find a way to save the planet without destroying a treasure trove of alien science, and time is running out...

The Aliens Are Coming! - Dayton Ward 2002-06-15
1969: Captain John Christopher of the U.S. Air Force has just returned from a most peculiar mission to investigate a UFO sighting. But even though the mission took only a few minutes, the captain has vague memory flashes of futuristic humans, a pointy-eared alien named Spock, and a ship called The U.S.S. Enterprise™ Government agent James Wainwright has waited for this fateful day ever since he encountered the conquering Ferengi Marauders Quark, Rom, and Nog in Roswell in 1947. Now he will stop at

nothing to use Captain Christopher's secret knowledge to bring his campaign to defend Earth against alien attack to the forefront once again! A dramatic sequel to classic Star Trek episodes from two generations by the critically acclaimed author of *In the Name of Honor!*

Diplomatic Implausibility -

Keith R. A. DeCandido

2001-07-07

200 YEARS AGO: The expanding Klingon™ Empire found a frozen world rich in deposits of the mineral topaline. They named the planet taD -- Klingon for "frozen" -- and they called the people jeghpu'wI' -- conquered.

FOUR YEARS AGO: The Klingon Empire invaded Cardassia, breaching the Khitomer Accords and causing a break with the Federation. On taD, depleted Klingon forces were overthrown in a small coup d'état, and the victorious rebels took advantage of the disruption to appeal for recognition from the Federation. NOW: The Klingons have returned to taD

and re-established their control. But the stubborn rebels insist on Federation recognition. A solution to the diplomatic impasse must be found, a task that falls to the Federation's new ambassador to the Klingon Empire -- Worf. Worf thinks of himself as a fighter, not a negotiator, but the Federation disagrees. Now, for the sake of the Federation and the Empire, a Klingon warrior must weave a fragile peace out of a situation ripe for war!

Star Trek: New Frontier: Gods Above - Peter David

2003-10-01

Captain Mackenzie Calhoun has often been accused of playing God, but he has never faced off against real gods—until now. As Captain Kirk did before him, Calhoun has encountered beings of unnatural power and abilities verging on godhood, and who claim to be the very individuals who inspired the Greek, Roman, Norse, and, other pantheons from Earth culture. These beings say that all they want is our worship, and in

return for it will provide us with a peaceful galaxy-wide paradise of perfect health and endless pleasure. When the Federation, in the person of Captain Calhoun and the crew of the U.S.S. Excalibur, refused their offer, the resulting battle left Morgan Primus dead and Lieutenant Mark McHenry, whose own powers over time and space had proved to be substantial, in a limbo beyond death. Now, with a wounded ship and an injured crew, Captain Calhoun, along with Captain Shelby and the crew of the Trident, must face these god-like beings once again, with the fate of galactic civilization at stake.

A Hard Rain - Dean Wesley Smith 2002-03-12

Captain Jean-Luc Picard has long enjoyed playing the part of Dixon Hill, a hard-boiled private eye straight out of American pulpfiction. His holographic excursions into 1940s San Francisco, a colorful world of gunplay and gangsters, provide a welcome diversion from his hefty responsibilities as a Starfleet

captain. But not this time. The Starship Enterprise™ has lost power and control, its own momentum carrying it ever deeper into a dangerous zone of warped space and time. And the only way out is hidden somewhere in the mean streets and back alleys of old Frisco. But so is a cold-blooded murderer.... Now Dixon Hill, alias Jean-Luc Picard, must get to the bottom of a tangled mystery that threatens the lives of everyone aboard the Enterprise !

The Last Roundup - Christie Golden 2002-07-18

Having saved the Federation one more time in Star Trek®: The Undiscovered Country™, Capt. James T. Kirk and the crew of the U.S.S. Enterprise™ have finally gone their separate ways. Spock, McCoy, Sulu, and the others are spread out across the galaxy, pursuing their individual destinies -- until an interstellar crisis touches all their lives. Bored with retirement and ill-suited to teaching at Starfleet Academy, Kirk jumps at the chance to help his nephews colonize an

uninhabited planet in a distant corner of the Alpha Quadrant. He even manages to persuade Scotty and Chekov to come along for the ride. But Kirk soon discovers that the hardy human colonists are not alone on the planet they call Sanctuary. An alien race, of whom little is known, has also established an outpost on Sanctuary for its own mysterious reasons. Suspicious, Kirk investigates, only to discover a terrifying threat that strikes at the security of the entire Federation. Light-years from Starfleet Command, without a ship or a crew to call his own, Kirk thinks he faces the menace alone. Yet the bonds of loyalty transcend even the awesome distances of space, bringing together a legendary crew for one final, fantastic adventure! Bridging the gap between two generations of Star Trek motion pictures, *The Last Roundup* fills in a missing chapter in Star Trek history -- and provides science fiction's greatest heroes with an unforgettable final hurrah.

Mission Gamma: Book Two - Heather Jarman 2002-10-02
UNSAILED SEAS The political intrigue aboard Deep Space 9™ escalates when Gul Macet's warship arrives at the station with an unexpected passenger. Cardassian Ambassador Natima Lang has returned to the station on a mission of hope, but it's one that will bring back old wounds and old ghosts. As tensions rise on all sides, Colonel Kira Nerys discovers that the line between friend and foe is narrower than she ever imagined. Elsewhere, the crew of the damaged Starship Defiant forges an uneasy alliance with an unusual alien species -- one whose unique biological makeup is the key to the balance of power in that region of the Gamma Quadrant. As the crew becomes ensnared in a web of deceit, Lieutenant Ezri Dax and Ensign Thirishar ch'Thane struggle to stave off a genocidal civil war.
The Farther Shore - Christie Golden 2003-06-06
The Earth is in the crosshairs of an unrelenting Borg plague

in this white-knuckled Star Trek thriller featuring Admiral Janeway and her crew. When an unstoppable Borg plague breaks out upon Earth, blame quickly falls on the newly returned crew of the U.S.S. Voyager. Did Kathryn Janeway and the others unknowingly carry this insidious infection back with them? Many in Starfleet think so, and Seven of Nine, in particular, falls under a cloud of suspicion. Now, with a little help from the U.S.S. Enterprise, Admiral Janeway must reunite her crew in a desperate, last-ditch attempt to discover the true source of the contagion and save Earth itself from total assimilation into a voracious new Borg Collective. But time is running out. Has Voyager come home only to witness humanity's end?

Corona - Greg Bear 2000-09-22
Corona An awesome, sentient force of protostars -- Corona -- has taken control of a stranded team of Vulcan scientists. The U.S.S Enterprise™ has come on a rescue mission, with a female reporter and a new computer that can override

Kirk's command. Suddenly, the rescuers must save themselves and the entire Universe -- before Corona unleashes a Big Bang!

Star Trek: The Next Generation: Stargazer:

Three - Michael Jan Friedman
2003-08-01

A rift in the Mirror Universe threatens the crew of the Stargazer in this Star Trek: The Next Generation novel. Identical twins Gerda and Idun Asmund lost their human parents early in life and were raised as warriors on the Klingon homeworld. They were taught to face every danger shoulder to shoulder—regarding each other as the only certainty in a dangerous and uncertain universe. The Asmunds continued to depend on each other as helm officer and navigator on the Starship Stargazer, peril and adversity forging a bond between them as strong as tritanium. But that bond is tested when a transporter mishap deposits a mysterious visitor on the Stargazer—a beautiful woman

from another universe who resembles Gerda and Idun as closely as they resemble each other. As Captain Jean-Luc Picard pits the Stargazer against a savage alien species in a gallant attempt to send their visitor home, Gerda comes to suspect the woman of treachery. But she has to wonder—is she following her Klingon instincts or succumbing to simple jealousy? Gerda needs to find out—before Picard and his crew pay for their generosity with their lives.

Star Trek: The Original Series:

Rihansu #3: Swordhunt -

Diane Duane 2001-12-03

An electrifying thriller from bestselling author Diane Duane set in the Star Trek: The Original Series universe. The sword was the ultimate symbol of Romulan power, tradition, and pride. It lay in the Senate Chamber of the Romulan Star Empire, revered and untouched for centuries, until the day Dr. Leonard McCoy was tried for treason—and both were stolen during a daring attack on Romulus itself. Now, to avenge

that insult and save face in the eyes of their deadly enemies, the Empire must recover the sword at any cost. Their envoys to the Federation demand the return of the sword and the extradition of the Romulan renegades who aided the Starship Enterprise™ in McCoy's escape. If diplomacy fails, the Romulans will trap the Klingons™ and the Federation in open war. In such dangerous times, the Starship Enterprise is assigned the most valuable—and volatile—element of all: the fugitive Ael, her stolen Bird-of-Prey Bloodwing, and the sword they carry. Ael will undoubtedly attempt to use ship and sword to foil her enemies and play her hand in the dangerous game that she's begun. But she will do it all under the watchful eyes of James T. Kirk, the Federation starship captain who knows her dangerously well...

Star Trek: The Eugenics Wars: The Rise and Fall of Khan Noonien Singh - Greg Cox 2001-12-12

An engrossing and fast-paced

thriller that explores the secret history of the twentieth century -- and the rise of the conqueror known as Khan. Even centuries later, the final decades of the twentieth century are still regarded -- by those who know the truth of what really happened -- as one of the darkest and most perilous chapters in the history of humanity. Now, as an ancient and forbidden technology tempts mankind once more, Captain James T. Kirk of the Starship Enterprise™ must probe deep into the secrets of the past, to discover the true origins of the dreaded Eugenics Wars -- and of perhaps the greatest foe he has ever faced. 1974 A.D. An international consortium of the world's top scientists have conspired to create the Chrysalis Project, a top-secret experiment in human genetic engineering. The project's goal is nothing less than the creation of a new, artificially improved breed of men and women: smarter, faster, stronger than ordinary human beings, a super-race to take

command of the entire planet. Gary Seven, an undercover operative for an advanced alien species, is alarmed by the project's objectives; he knows too well the apocalyptic consequences of genetic manipulation. With his trusted agents, Roberta Lincoln and the mysterious Isis, he will risk life and limb to uncover Chrysalis' insidious designs and neutralize the awesome threat that the Project poses to the future. But he may already be too late. One generation of super-humans has already been conceived. As the years go by, Seven watches with growing concern as the children of Chrysalis -- in particular, a brilliant youth named Khan Noonien Singh -- grow to adulthood. Can Khan's dark destiny be averted -- or is Earth doomed to fight a global battle for supremacy?

The Abode of Life - Lee Corey
2000-09-22

ON THE PLANET MERCAN
THERE ARE NO STARS, NO
MOON, NO OUTER SPACE...
The citizens of Mercan cannot
conceive of worlds beyond

their own. Their sun, Mercaniad, is prone to deadly, radioactive flare-ups, and the Mercans have organized their life around the need to survive The Ordeal -- until a strange visitor appears from out of nowhere... The Enterprise, badly crippled and in desperate need of repairs, must seek help from a people who cannot believe in its existence. Mercaniad is about to blow, and James Kirk faces an impossible choice: to attack the sun itself and save his ship and crew -- or let a people live in peace, in the only world they know...

Millennium - Judith Reeves-Stevens 2002-05-12

Welcome, Emissary. As Benjamin Sisko picked his way over the wreckage that was his new command, a thousand questions, countless problems, dire reports, and the soon-to-be-familiar harangue of the Bajoran Liaison Officer clamored for his attention. From the shadows, a monk stepped out and greeted him. With all that had happened, it is no small wonder that Sisko

took that greeting and relegated it to the back of his mind. Six years have passed. Despite the recent retaking of Deep Space 9™, it seems that the Federation is losing the Dominion war. As commander of a front-line post, Sisko focuses on the war effort, paying little attention to the latest rumor. "The fabled lost Orbs of the Prophets have been recovered. Legend holds that these orbs are the key to unlocking a second wormhole -- a second Celestial Temple." In war, sometimes the little things you don't notice are your undoing. Now Benjamin Sisko, a man of science and a Starfleet officer -- and also the Emissary -- is swept up in the ultimate war of good versus evil. Every decision he makes draws him, his family, and his crew into the abyss. Faced with the possibility that he alone must decide the fate of life in the galaxy, Captain Sisko must unlock the truth behind the fabled Orbs of the Prophets or the future, the past, and even the present will wink out of existence!

Past Prologue - L.A. Graf

2002-07-18

Thanks to the accidental triggering of an ancient alien technology, Captain Kirk has been banished to his own past. During a brutal massacre on Tarsus IV, Kodos the Executioner entered the history books as one of the most genocidal tyrants of the twenty-third century. As a boy, Kirk barely survived. Can he stand by now and let it happen again? Lt. Kevin Riley is the only other survivor of Tarsus IV serving aboard the U.S.S Enterprise. His traumatic memories provide Spock's best hope of finding their time-lost captain - before Kirk alters their time line forever!

Present Tense - L.A. Graf

2002-06-15

Beam aboard for a bold new era in Star Trek storytelling! Beginning with this thrilling all new trilogy, the original five-year mission of the Starship Enterprise™ is reimagined via the many valiant crew members who served under legendary command if Capt. James T. Kirk. Who are these

exceptional men and women often asked to make the ultimate sacrifice for the sake of interstellar peace and exploration? What are their stories? Their saga begins in THE JANUS GATE book one of three PRESENT TENSE The crew of the U.S.S. Enterprise™ is exploring the seemingly peaceful and uninhabited world of M-3107 when a bizarre and inexplicable transporter accident causes both Captain Kirk and Dr. McCoy to vanish completely. Transporter records suggest that the two men were transported somewhere, but their ultimate destination remains a mystery. Now in command of the Enterprise, Spock dispatches a search-and-rescue team -- consisting of Security Chief Giotto, Transporter Technician John Kyle, and Chief Helmsman Hikaru Sulu -- on an urgent mission to recover the missing officers. But then the rescue team disappears as well!

Star Trek Trivia Book - Jill

Sherwin 2012-12-11

1. How many tribbles did Spock calculate had bred

aboard Deep Space Station K-7? 2. What type of life-form was the Caretaker? A. Sporocystian B. Solanagen C. Silicon D. Unidentifiable 3. In which episode is a deaf mediator the key to ending a war that has persisted for fifteen centuries? 4. Match the ship with its appropriate registry number: A. U.S.S. Voyageri. NX-74205 B. U.S.S. Defiantii. NX-2000 C. U.S.S. Pegasusiii. NCC-74656 D. U.S.S. Excelsioriv. NCC-53847 5. Name: A. Sulu's daughter C. Kira's father B. Troi's older sister D. Tuvok's wife The answers to those questions and many others are just pages away in *The Definitive Star Trek Trivia Book*, the ultimate collection of memory testers, brainteasers, and mind-bending minutiae from thirty-four years of movies and TV series. More than two thousand fill-in-the-blanks, multiple-choice questions, and matching questions are organized into themed chapters such as "Galactic History," "About the Crews," "Alien Species," "Star Trek Science," and "Command

Questions." This jam-packed, fun-filled illustrated trivia book is just what devoted Star Trekkers have always wanted: the means to test themselves and one another on one of the richest and most complex fictional universes ever created.

Star Trek: The Original Series: Day of Honor #4:

Treaty's Law - Dean Wesley Smith 2002-08-01

Discover the beginnings of Klingon's most sacred holiday in this thrilling entry in the bestselling Star Trek series. Signi Beta is an M-class planet ideal for farming. The Federation wants it, but the Klingon Empire has the stronger claim. Captain Kirk of the USS Enterprise hates to lose the planet, especially to his old adversary, Commander Kor. Their mutual antagonism turns into an uneasy alliance, however, when yet another alien fleet attacks both the Klingons and the USS Enterprise. Now Kirk and Kor must rely on each other's honor—or none of them may survive to wage their war

again.

Mission Gamma: Book One -

David R. George III 2002-10-02

THE TIME HAS COME...for a new era of exploration. With the Dominion War behind them, the crew of the U.S.S. Defiant journeys through the wormhole as Commander Elias Vaughn leads a "corps of discovery" to blaze new trails into the unexplored reaches of the Gamma Quadrant. THE TIME HAS COME ...for a civilization to reach a crossroads. As political forces throughout the Alpha Quadrant intersect at Deep Space 9™ to determine the future of Bajor, the planet's theological unity threatens to shatter. And for Colonel Kira Nerys, the path of the Prophets may become a road to ruin. THE TIME HAS COME...for a father and daughter to confront their past while a mother and son fight for the future, for lovers to be tested and for friendships to transform, and for worlds on opposite ends of the galaxy to face the dusk...or the dawn. TWILIGHT

Black Fire - Sonni Cooper

2000-09-22

SPOCK A TRAITOR? There is sabotage aboard the Enterprise, and Spock's investigation leads him into defiance of the Federation and a bizarre alliance with the Romulan and Klingon Empires against the bloodthirsty Tomarii -- a savage race for whom war and battle are life itself. Now Spock has been declared a traitor and condemned to the shame of the Federation's highest security prison. And now Captain James Kirk must face the toughest decision of his command, while a lifelong friendship and the destiny of the free universe hang in the balance!

By the Book - Dean Wesley Smith 2002-01-01

In their first few weeks in space, Captain Jonathan Archer and the crew of the Enterprise™ have already discovered several new species and explored strange new worlds. But each planet brings new discoveries...and new dangers. BY THE BOOK The Fazi, whose ultraregulated culture ranges from strict

conversation protocols to unvarying building designs, inhabit half of a planet discovered by the Enterprise. But after a disastrous first contact with the ruler of the Fazi, Archer must depend on Vulcan science officer T'Pol and communication specialist Hoshi Sato to help him mend relations with the people of this planet, and unravel the mystery of the other creatures living on the world.

Star Trek: The Next

Generation: Stargazer:

Progenitor - Michael Jan

Friedman 2002-05-06

Thirty years before the days of Star Trek: The Next

Generation®, Captain Jean-Luc Picard was thrust unexpectedly into command of another proud vessel: the U.S.S. Stargazer.

Surrounded by a crew he doesn't entirely know or trust, the young Picard must answer the challenges of leadership.

While Picard and his senior staff accompany Chief Engineer Simenon to his homeworld of Gnala to undergo a ritual, his second officer, Victoria Wu, is left in command

of the Stargazer. Responding to a distress call from a nearby star system, Wu finds herself in the middle of a mystery involving a damaged ship and a peculiar interstellar phenomenon—one that threatens to destroy the Stargazer if she can't learn its secret. Meanwhile, on Gnala, Picard must help his friend undergo the ritual—and find out who is trying to sabotage their chances of completing it before they're all killed!

Mission Gamma: Book Four

- Robert Simpson 2002-11-01

SINS PAST Chaos erupts

aboard Deep Space 9™ as the crew begins a desperate search for a killer in their midst, catapulting Colonel Kira Nerys on a dangerous chase into the heart of the Federation. But the crime she seeks to avenge is part of a plot more ancient and far-reaching than anyone suspects, and that secret, if exposed, could divide worlds throughout the Alpha Quadrant. Meanwhile, as the Starship Defiant makes its way back toward the wormhole and home to DS9, a startling

discovery shakes Commander Elias Vaughn to his core and brings to light the truth behind the most tragic mission of his long life. As the crew struggles with the implications of what they've found, their captain's judgment comes into question...and casts doubt on the final outcome of their historic voyage through the Gamma Quadrant. LESSER EVIL

The Star Trek: The Lost era: 2328-2346: The Art of the Impossible - Keith R. A.

DeCandido 2003-10-01

As the cold war between the Klingon Empire and Cardassian Union intensifies, the United Federation of Planets embark on a controversial diplomatic solution that could change the entire future of the Star Trek galaxy. What begins as a discovery that would enable the Klingon Empire to reclaim a lost piece of its past becomes a prolonged struggle with the rapidly expanding Cardassian Union. Enter the Federation, whose desire to preserve interstellar stability leads Ambassador Curzon Dax to

broker a controversial and tenuous peace—one that is not without opponents, including Lieutenant Elias Vaughn of Starfleet special ops. But there's much more drama unfolding in the Betreka Nebula. Within the shadowy rooms of the Cardassian Obsidian Order, Klingon Imperial Intelligence, and even the Romulan Tal Shiar, secret scales are being balanced, and for every gain made for the sake of peace, there will come a loss.

The Nanotech War - Steven Piziks 2002-11-01

Throughout human history, mankind has turned its goals and dreams toward exploration. With wagon trains, ships, satellites and starships, humanity has chosen to seek out the new frontier, to explore new worlds, and to go where no human has gone before—even to the furthest reaches of the Delta Quadrant. There, Captain Janeway and the crew of the Starship Voyager™ have discovered many strange and wondrous civilizations...but few as alien as the Chiar. An

advanced and scientific people who have made great strides with nanotechnology, the Chiar expanded internally rather than externally. Every inch of their planet is crawling with the tiniest bits and pieces of artificial intelligence imaginable, working in concert as the new lifeblood of this mechanical world. The people themselves are inseparable from their nanites, which layer their skin and provide extra limbs or senses as required. Caught up in a bitter civil conflict, some Chiar will try to take advantage of their meeting with the crew of Starship Voyager. They imagine that their homegrown nanites can harness the incredible power of the deadly Borg, and instead set in motion an experiment that goes devastatingly out of control.

Star Trek: The Magic of Tribbles - Terry J. Erdmann
2001-10-19

Originally conceived of more than thirty-five years ago, these diminutive creatures have become stars in their own right. With uncanny grace and

ease they have won hearts and upstaged stars. They are tribbles. When the writers of Star Trek: Deep Space Nine™ were looking for the perfect episode in which their characters could pay homage and interact with the crew from the original Star Trek™, "The Trouble with Tribbles" instantly came to mind. Here is the story of how the wizards of Star Trek were able to create the magic that enabled -- with nothing more than countless hours of work -- ordinary actors to time-travel. This is the story behind the creation of the episode "Trials and Tribble-ations." This is The Magic of Tribbles.

Star Trek: New Frontier: Being Human - Peter David
2001-12-19

From the universe of Star Trek: The Next Generation®! Throughout the Star Trek: New Frontier saga, Mark McHenry, the navigator on the U.S.S. Excalibur, has demonstrated abilities beyond those of the somewhat odd human being he appears to be. When the inhabitants of an innocent solar

system are confronted by a menace linked to the source of McHenry's powers, his true heritage is revealed at last. Meanwhile, Zak Kebron is going through a startling change that will leave him both more and less than he was.

Wagon Train To The Stars -

Diane Carey 2000-06-26

After saving Earth from the threat of V'Ger, James T. Kirk is called again to the final frontier with the mission to lead a valiant group of settlers to a distant world and explore the diverse mysteries and dangers of a strange new world in the Star Trek universe. Far from the Federation, a newly discovered M-class world has been eyed as a potential home by a group of hardy and determined colonists. Starfleet can spare only one starship to escort the would-be settlers on their perilous voyage, and that ship is none other than the legendary Starship Enterprise, commanded by the most well-known captain in the quadrant. Now Kirk finds himself responsible for the lives of 30,000 men, women, and

children—a task that grows all the more difficult when the expedition is caught in the middle of an ancient feud between two dangerous alien races.

Federation - Judith Reeves-Stevens 2006-09-01

This thrilling Star Trek adventure spanning time and space features both of the famous crews of the USS Enterprise led by Captain Kirk and Captain Picard. Captain Kirk and the crew of the USS Enterprise NCC-1701 are faced with their most challenging mission yet—rescuing renowned scientist Zefram Cochrane from captors who want to use his skills to conquer the galaxy. Meanwhile, ninety-nine years in the future on the USS Enterprise NCC-1701-D, Captain Picard must rescue an important and mysterious person whose safety is vital to the survival of the Federation. As the two crews struggle to fulfill their missions, destiny draws them closer together until past and future merge—and the fate of each of

the two legendary starships rests in the hands of the other vessel.

Star Trek: Deep Space Nine: Day of Honor #2:

Armageddon Sky - L.A. Graf
2002-07-21

Worf and the USS Defiant find themselves in a deadly trap in this suspenseful and white-knuckled thriller in the bestselling Day of Honor series taking place in Star Trek: Deep Space Nine. Dispatched on a

secret mission, Commander Worf and the crew of the USS Defiant find themselves trapped—along with the exiled Klingons who had pledged their loyalty to Worf’s dishonored family—on an alien world threatened by a global cataclysm. Worf must find a way to save himself and his fellow Klingons and also prevent a bloody massacre that will forever stain the honor of the Klingon Empire.