

Tor Who And The War Games

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Three Doctors - Terrance Dicks 2012

Three incarnations of the Doctor unite to fight a black hole draining energy from the universe.

InfoWorld - 1983-08-08

InfoWorld is targeted to Senior IT professionals. Content is segmented into Channels and Topic Centers. InfoWorld also celebrates people, companies, and projects.

Doctor Who: Winner Takes All - Jacqueline Rayner 2010-09-30

Rose and the Doctor return to present-day Earth, and become intrigued by the latest craze - the video game, Death to Mantodeans. Is it as harmless as it seems? And why are so many local people going on holiday and never returning? Meanwhile, on another world, an alien war is raging. The Queevils need to find a new means of attacking the ruthless Mantodeans. Searching the galaxy for cunning, warlike but gullible allies, they find the ideal soldiers on Earth. Will Rose be able to save her family and friends from the alien threat? And can the Doctor play the game to the end and win? Featuring the Ninth Doctor and Rose as played by Christopher Eccleston and Billie Piper in the hit science fiction series from BBC Television

[The Doctor Who Discontinuity Guide](#) - Paul Cornell 2013-10-31

When it was originally published, the Discontinuity Guide was the first attempt to bring together all of the various fictional information seen in

BBC TV's DOCTOR WHO, and then present it in a coherent narrative. Often copied but never matched, this is the perfect guide to the 'classic' Doctors. Fulffs, goofs, double entendres, fashion victims, technobabble, dialogue disasters: these are just some of the headings under which every story in the Doctor's first twenty-seven years of his career is analysed. Despite its humorous tone, the book has a serious purpose. Apart from drawing attention to the errors and absurdities that are among the most loveable features of DOCTOR WHO, this reference book provides a complete analysis of the story-by-story creation of the Doctor Who Universe. One sample story, Pyramids of Mars, yields the following gems: TECHNOBABBLE: a crytonic particle accelerator, a relative continuum stabiliser, and triobiphysics. DIALOGUE TRIUMPHS: 'I'm a Time Lord... You don't understand the implications. I'm not a human being. I walk in eternity.' CONTINUITY: the doctor is about 750 years old at this point, and has apparently aged 300 years since Tomb of the Cybermen. He ages about another 300 years between this story and the seventh' Doctor's Time and the Rani. An absolute must for every Doctor Who fan, this new edition of the classic reference guide has not been updated at all for the 50th anniversary.

Doctor Who - Jim Leach 2009-04-17

A comprehensive account of Doctor Who as a television series and product of popular culture.

The Logic of Life - Tim Harford 2009-02-10

Life sometimes seems illogical. Individuals do strange things: take drugs, have unprotected sex, mug each other. Love seems irrational, and so does divorce. On a larger scale, life seems no fairer or easier to fathom: Why do some neighborhoods thrive and others become ghettos? Why is racism so persistent? Why is your idiot boss paid a fortune for sitting behind a mahogany altar? Thorny questions—and you might be surprised to hear the answers coming from an economist. But award-winning journalist Tim Harford likes to spring surprises. In this deftly reasoned book, he argues that life is logical after all. Under the surface of everyday insanity, hidden incentives are at work, and Harford shows these incentives emerging in the most unlikely places.

History of Operations Research in the United States Army, V. 1, 1942-1962 - Charles R. Shrader 2006-10-05

Operations research (OR) emerged during World War II as an important means of assisting civilian and military leaders in making scientifically sound improvements in the design and performance of weapons and equipment. OR techniques were soon extended to address questions of tactics and strategy during the war and, after the war, to matters of high-level political and economic policy. Until now, the story of why and how the U.S. Army used OR has remained relatively obscure, surviving only in a few scattered official documents, in the memories of those who participated, and in a number of notes and articles that have been published about selected topics on military operations research. However, none of those materials amounts to a comprehensive, coherent history. In this, the first of three planned volumes, Dr. Charles R. Shrader has for the first time drawn together the scattered threads and woven them into a well-focused historical narrative that describes the evolution of OR in the U.S. Army, from its origins in World War II to the early 1960s. He has done an admirable job of ferreting out the surviving evidence, shaping it into an understandable narrative, and placing it within the context of the overall development of American military institutions. Often working with only sparse and incomplete materials, he has managed to provide a comprehensive history of OR in the U.S. Army

that offers important insights into the natural tension between military leaders and civilian scientists, the establishment and growth of Army OR organizations, the use (and abuse) of OR techniques, and, of course, the many important contributions that OR managers and analysts have made to the growth and improvement of the Army since 1942. In this volume, Dr. Shrader carries the story up to 1962, the beginning of the McNamara era and of America's long involvement in Vietnam. The subsequent volumes will cover Army OR during the McNamara era; its application in support of military operations in Vietnam; and its significant contributions to the Army's post-Vietnam recovery and reorganization, ultimately leading to a victory (after only 100 hours of combat) in the first Gulf War in 1991 and the emergence of the U.S. Army as second to none in modern weaponry, tactical prowess, and strategic vision.

Total Engagement - Byron Reeves 2009-11-03

Can the workplace be more productive by including avatars, three-dimensional environments, and participant-driven outcomes? This grounded and thought-provoking book by Byron Reeves and Leighton Read proves that it is not only possible, it is inevitable. Implementing components of multiplayer computer games in the workplace will address a host of age-old problems. Games can not only stem boredom and decrease turnover, but also enhance collaboration and encourage creative leadership. Games require extraordinary teamwork, elaborate data analysis and strategy, recruitment and retention of top players, and quick decision making. Recreating some elements of games - such as positioning tasks within stories, creating internal economies, and implementing participant-driven communication systems - can not only boost employee engagement but overall productivity. Of course, the strong psychological power of games can have both positive and negative consequences for the workplace. That's why it's important to put them into practice correctly from the beginning - and Reeves and Read explain how by showing which good design principles are a powerful antidote to the addictive and stress-inducing potential of games. Supported by specific case studies and years of research, *Total Engagement* will completely change the way you view both work and play.

PC Mag - 1987-08

PCMag.com is a leading authority on technology, delivering Labs-based, independent reviews of the latest products and services. Our expert industry analysis and practical solutions help you make better buying decisions and get more from technology.

That Game We Played During the War - Carrie Vaughn 2016-03-16

The people of Gaant are telepaths. The people of Enith are not. The two countries have been at war for decades, but now peace has fallen, and Calla of Enith seeks to renew an unlikely friendship with Gaantish officer Valk over an even more unlikely game of chess, in Carrie Vaughn's novella *That Game We Played During The War*. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Doctor Who and the Dinosaur Invasion - Malcolm Hulke 2016-04-28

The Doctor and Sarah arrive in London to find it deserted. The city has been evacuated as prehistoric monsters appear in the streets. While the Doctor works to discover who or what is bringing the dinosaurs to London, Sarah finds herself trapped on a spaceship that left Earth months ago travelling to a new world... Against the odds, the Doctor manages to trace the source of the dinosaurs. But will he and the Brigadier be in time to unmask the villains before Operation Golden Age changes the history of planet Earth and wipes out the whole of human civilisation? This novel is based on a Doctor Who story which was originally broadcast from 12 January-16 February 1974. Featuring the Third Doctor as played by Jon Pertwee with his companion Sarah Jane Smith and UNIT

Doctor Who: Who-ology - Cavan Scott 2013-06-07

Test your knowledge of the last Time Lord and the worlds he's visited in *Who-ology*, an unforgettable journey through over 50 years of Doctor Who. Packed with facts, figures and stories from the show's galactic run, this unique tour of space and time takes you from Totters Lane to Heaven itself, taking in guides to UNIT call signs, details of the inner workings of sonic screwdrivers, and a reliability chart covering every element of the TARDIS. Now fully updated to cover everything through

to the 12th Doctor's final episode, and with tables, charts and illustrations dotted throughout, as well as fascinating lists and exhaustive detail, you won't believe the wonders that await.

The Ultimate Doctor Who Quiz Book - Adam Pearson 2013-10-30

Are you a big fan of Doctor Who? Have you watched all of the series from years gone by through to the present day? Can you name the various actors who have played the Doctor from William Hartnell to Matt Smith? If you can tell a Hath from the Heavenly Host and a Sontaran from a Slitheen, you are certain to enjoy this fun new quiz book? What was the title of episode one of the first Doctor story, *The Daleks*? Who played *The Siren* in the eleventh Doctor story, *The Curse of the Black Spot*? What companion has appeared in the most episodes of Doctor Who since its return in 2005? The answers to these brain-teasers and more can all be found inside *The Doctor Who Quiz Book*. As the iconic series celebrates 50 years of production, have a go at the 500 questions in this book to find out how much you really know about the Doctor. This is a must-have tribute for Doctor Who fans of all ages.

Doctor Who and the Auton Invasion - Terrance Dicks 2011-07-07

Put on trial by the Time Lords, and found guilty of interfering in the affairs of other worlds, the Doctor is exiled to Earth in the 20th century, his appearance once again changed. His arrival coincides with a meteorite shower. But these are no ordinary meteorites. The Nestene Consciousness has begun its first attempt to invade Earth using killer Autons and deadly shop window dummies. Only the Doctor and UNIT can stop the attack. But the Doctor is recovering in hospital, and his old friend the Brigadier doesn't even recognise him. Can the Doctor recover and win UNIT's trust before the invasion begins? This novel is based on 'Spearhead from Space', a Doctor Who story which was originally broadcast from 3-24 January 1970. Featuring the Third Doctor as played by Jon Pertwee, his companion Liz Shaw and the UNIT organisation commanded by Brigadier Lethbridge-Stewart.

Doctor Who: Made of Steel - Terrance Dicks 2010-07-31

Since its return to the screen in 2005, masterminded by Russell T Davies, Doctor Who has become a genuine phenomenon picking up countless

awards, attracting huge audiences and selling lots and lots of books - over half a million so far. This thrilling adventure sees the Doctor pitted against one of his most famous adversaries - the deadly Cybermen. The first book to feature the Doctor's companion Martha Jones, it is sure to be snapped up by all fans of the show.

Doctor Who and Science - Marcus K. Harmes 2021-01-14

Science has always been part of Doctor Who. The first episode featured scenes in a science laboratory and a science teacher, and the 2020 season's finale highlighted a scientist's key role in Time Lord history. Hundreds of scientific characters, settings, inventions, and ethical dilemmas populated the years in between. Behind the scenes, Doctor Who's original remit was to teach children about science, and in the 1960s it even had a scientific advisor. This is the first book to explore this scientific landscape from a broad spectrum of research fields: from astronomy, genetics, linguistics, computing, history, sociology and science communication through gender, media and literature studies. Contributors ask: What sort of scientist is the Doctor? How might the TARDIS translation circuit and regeneration work? Did the Doctor change sex or gender when regenerating into Jodie Whittaker? How do Doctor Who's depictions of the Moon and other planets compare to the real universe? Why was the program obsessed with energy in the 1960s and 1970s, Victorian scientists and sciences then and now, or with dinosaurs at any time? Do characters like Missy and the Rani make good scientist role models? How do Doctor Who technical manuals and public lectures shape public ideas about science?

The Language of Doctor Who - Jason Barr 2014-05-15

In a richly developed fictional universe, Doctor Who, a wandering survivor of a once-powerful alien civilization, possesses powers beyond human comprehension. He can bend the fabric of time and space with his TARDIS, alter the destiny of worlds, and drive entire species into extinction. The good doctor's eleven "regenerations" and fifty years' worth of adventures make him the longest-lived hero in science-fiction television. In *The Language of Doctor Who: From Shakespeare to Alien Tongues*, Jason Barr and Camille D. G. Mustachio present several essays

that use language as an entry point into the character and his universe. Ranging from the original to the rebooted television series—through the adventures of the first eleven Doctors—these essays explore how written and spoken language have been used to define the Doctor's ever-changing identities, shape his relationships with his many companions, and give him power over his enemies—even the implacable Daleks. Individual essays focus on fairy tales, myths, medical-travel narratives, nursery rhymes, and, of course, Shakespeare. Contributors consider how the Doctor's companions speak with him through graffiti, how the Doctor himself uses postmodern linguistics to communicate with alien species, and how language both unites and divides fans of classic Who and new Who as they try to converse with each other. Broad in scope, innovative in approach, and informed by a deep affection for the program, *The Language of Doctor Who* will appeal to scholars of science fiction, television, and language, as well as to fans looking for a new perspective on their favorite Time Lord.

Quick and Popular Reads for Teens - Pam Spencer Holley 2009-01-01
Collects ten years of the "Popular Paperbacks for Young Adults" and "Quick Picks for Reluctant Readers" lists, organized by both author and theme.

Who's 50 - Graeme Burk 2013-10-01

Travel through space and time with this guide to 50 years of Doctor Who. Doctor Who has been a television phenomenon since it began 50 years ago on November 23, 1963. But of all the hundreds of televised stories, which are the ones you must watch? Featuring 50 stories from all eleven Doctors, *Who's 50* is full of behind-the-scenes details, exhilarating moments, connections to Who lore, goofs, interesting trivia and much, much more. *Who's 50* tells the story of this global sensation: its successes, its tribulations and its triumphant return.

Professional Military Education - United States. Congress. House. Committee on Armed Services. Panel on Military Education 1990

Doctor Who-Guide 1/3 - compiled from Wikipedia pages and published by Dr Googelberg

Ender's Game Boxed Set I - Orson Scott Card 2013-10-01

This boxed set includes: *Ender's Game*, *Ender's Shadow*, *Shadow of the Hegemon* Orson Scott Card's classic and worldwide bestselling series is the winner of the Hugo and Nebula awards! *Ender's Game* opens in the last desperate days of Earth's war against the implacable insectoid aliens. In order to develop a secure defense against a hostile alien race's next attack, government agencies breed child geniuses and train them as soldiers. Ender Wiggin. Brilliant. Ruthless. Cunning. A tactical and strategic master. And a child. *Ender's Shadow* tells the parallel story of Bean. Bean's desperate struggle to live, and his success, brought him to the attention of the Battle School's recruiters, those people scouring the planet for leaders, tacticians, and generals to save Earth from the threat of alien invasion. Bean was sent into orbit, to the Battle School. And there he met Ender.... *Shadows of Hegemon* takes us to the period after the War is over, won by Ender Wiggin and his team of brilliant child-warriors. The enemy is destroyed, the human race is saved. Ender himself refuses to return to the planet, but his crew has gone home to their families, scattered across the globe. The battle school is no more.

Tor books by Orson Scott Card
The Ender Universe
Ender Quintet #1
Ender's Game #2
Ender in Exile #3
Speaker for the Dead #4
Xenodice #5
Children of the Mind
Ender's Shadow Quintet #1
Ender's Shadow #2
Shadow of the Hegemon #3
Shadow Puppets #4
Shadow of the Giant #5
Shadows in Flight
The Second Formic War (With Aaron Johnston) #1
The Swarm
Other Books in the Ender Universe
Children of the Fleet
A War of Gifts (novella)
First Meetings (novella)
Other Series
Homecoming
The Mithermages
The Tales of Alvin Maker

At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Doctor Who and History - Carey Fleiner 2017-07-11

When Sydney Newman conceived the idea for *Doctor Who* in 1963, he envisioned a show in which the Doctor and his companions would visit and observe, but not interfere with, events in history. That plan was dropped early on and the Doctor has happily meddled with historical events for decades. This collection of new essays examines how the

Doctor's engagement with history relates to Britain's colonial past, nostalgia for village life, Norse myths, alternate history, and the impact of historical decisions on the present.

Doctor Who Episode By Episode: Volume 3 Jon Pertwee - Ray Dexter 2015-06-24

Everybody watches *Doctor Who* the wrong way. Since the advent of DVD and VHS fans can pick and choose which stories to watch. This is not how *Doctor Who* was designed. It's an episodic show spanning over 40 years. This book is the 3th Volume of a series studying *Doctor Who* in the format it was designed to be watched: episode-by-episode, from the start to the finish. It looks at the changing characterization of the main characters and the often chaotic action behind the scenes. If you're a true fan isn't time you watched *Doctor Who* episode by episode?

Doctor Who: Players - Terrance Dicks 2013-03-07

Arriving on the sun-baked veldt in the middle of the Boer War, the Sixth Doctor is soon involved in the adventures of struggling politician and war correspondent Winston Churchill. Of course, he knows Churchill is destined for great things, but unseen forces seem to be interfering with Winston's historic career... The Doctor suspects the hidden hand of the Players, mysterious beings who regard human history as little more than a game. With time running out, can the Doctor find the right moves to defeat them? An adventure featuring the Sixth Doctor as played by Colin Baker and his companion Peri

A Critical History of Doctor Who on Television - John Kenneth Muir 2015-09-15

Since its inception in November 1963, the British science fiction television series *Doctor Who* has exerted an enormous impact on the world of science fiction (over 1,500 books have been written about the show). The series follows the adventures of a mysterious "Time Lord" from the distant planet Gallifrey who travels through time and space to fight evil and injustice. Along the way, he has visited Rome under the rule of Nero, played backgammon with Kublai Khan, and participated in the mythic gunfight at the O.K. Corral. Predating the *Star Trek* phenomenon by three years, *Doctor Who* seriously dealt with continuing

characters, adult genre principles and futuristic philosophies. Critical and historical examinations of the ideas, philosophies, conceits and morals put forth in the Doctor Who series, which ran for 26 seasons and 159 episodes, are provided here. Also analyzed are thematic concepts, genre antecedents, the overall cinematography and the special effects of the long-running cult favorite. The various incarnations of Doctor Who, including television, stage, film, radio, and spin-offs are discussed. In addition, the book provides an extensive listing of print, Internet, and fan club resources for Doctor Who.

[Doctor Who: Warriors of the Deep](#) - Terrance Dicks 2023-06-27

An action-packed novelisation of a classic TV adventure for the Fifth Doctor. When the TARDIS materialises on Earth in the year 2084, the Doctor meets an old enemy - the Sea Devils. Once the masters of this planet, they are now forced to live in the murky depths of the sea. But their intention is to reclaim their position of domination. The Sea Devils' associates in this dastardly plan to attack humanity's defences are the Silurians, also known to the Doctor of old... (P) 2022 BBC Studios Distribution Ltd © 2022 BBC Studios Distribution Ltd

[Doctor Who: The Time Lord Letters](#) - Justin Richards 2015-09-29

A unique collection of more than 100 never-before-seen letters, notes, and jottings both by and to the Doctor—correspondence by turns entertaining and inspiring, funny and flippant, brilliant and incredible drawn from all fifty-two years of the show. No one could travel through history—past present and future—as much as the Doctor does without leaving an impression. Much of what we know about this mysterious figure comes from what he does— the planets he saves and the monsters he defeats. But until now we’ve had little knowledge of his writings. These rich and diverse documents paint an extraordinarily detailed picture of the Doctor and include his plea to the Time Lords to help end the War Games, an extract from the written defense he submitted at his subsequent trial, his application for the post of Caretaker at Coal Hill School, his apology to the Queen for missing dinner, even telepathic messages to the High Council on Gallifrey and his famous letter to Santa Claus. Like the Doctor himself, the mood can change in an instant. The

Time Lord Letters captures the best and most dramatic moments of an impossible life. You’ll never see the Doctor in quite the same way again.

Doctor Who FAQ - Dave Thompson 2013-02-01

(FAQ). Doctor Who is indisputably the most successful and beloved series on UK TV, and the most watched series in the history of BBC America. Doctor Who FAQ tells the complete story of its American success, from its first airings on PBS in the 1970s, through to the massive Doctor Who fan conventions that are a staple of the modern-day science fiction circuit. Combining a wealth of information and numerous illustrations, Doctor Who FAQ also includes a comprehensive episode guide. From the Doctor's most impressive alien foes and the companions who have fought alongside him to unimagined planets and unexpected points in history, from some of the greatest minds ever to have walked the Earth, to the most evil beings ever to haunt the universe, it's all covered here, including the Tardis, the none-too-reliable "bigger on the inside than the out" blue box in which the Doctor travels.

Ender's Game - Orson Scott Card 2017-10-17

"The classic of modern science fiction"--Front cover.

[The Doctor Who Programme Guide](#) - Jean-Marc Lofficier 2003-05

The Doctor Who Programme Guide is the complete guide to every Doctor Who story shown on television. The stories are listed in order of broadcasting, starting with the first episode broadcast in 1963. Each entry includes the storyline, the cast list, and the names of the producer, script editor, writer and director, and the details of novelizations, video and audio cassette releases. This indispensable guide first appeared over twenty years ago, and immediately established itself as the single, most important reference work about Doctor Who. "THE bible to an entire generation of [Doctor Who] fans on both sides of the Atlantic." --Andrew Pixley, Celestial Toyroom "A real treat for Doctor Who buffs." --David McDonnell, Starlog "It sits invaluable upon every fan's bookshelf and is a constant source of reference." --Gary Russell, Doctor Who Monthly "A remarkable work of...dedicated scholarship." --Barry Letts, Producer, Doctor Who

Doctor Who and Philosophy - Courtland Lewis 2010

Philosophers look at the deeper issues raised by the adventures of Doctor Who, the main character in the long-running science fiction TV series of the same name. Original.

Fan Phenomena: Doctor Who - Paul Booth 2013-01-01

Since its premiere in November 1963, the classic British television programme Doctor Who has been a cornerstone of popular culture for half a century. From the earliest 'Exterminate!' to the recent 'Allons-y!', from the white-haired grandfather to the wide-grinned youth, the show has depicted the adventures of a time-travelling, dual-hearted, quick-witted and multi-faced hero as he battles Daleks, Cybermen, Sontarans and all manner of nasties. And, like its main character, who can regenerate his body and change his appearance, Doctor Who fandom has developed and changed significantly in the 50 years since its inception. In this engaging and insightful collection, fans and scholars from around the globe explore fan fiction, fan videos and fan knitting, as well as the creation of new languages. As multifaceted as the character himself, Doctor Who fans come in many forms, and this book investigates thoroughly the multitude of fandoms, fan works and fan discussions about this always-surprising and energetic programme. Featuring full-colour images of fan work and discussions of both classic and New Who fandom, this book takes the reader on a journey of discovery into one of the largest worldwide fan audiences that has ever existed. Thoughtful, insightful and readable, this is one of only a few - and certainly one of the best - guides to Doctor Who fan culture. It is certain to appeal to the show's many ardent fans across the globe.

Doctor Who and Race - Lindy Orthia 2013-06-20

Doctor Who is the longest running science fiction television series in the world and is regularly watched by millions of people across the globe. While its scores of fans adore the show with cult-like devotion, the fan-contributors to this book argue that there is an uncharted dimension to Doctor Who. Bringing together diverse perspectives on race and its representation in Doctor Who, this anthology offers new understandings of the cultural significance of race in the programme - how the show's representations of racial diversity, colonialism, nationalism and racism

affect our daily lives and change the way we relate to each other.

Doctor Who and the Web of Fear - Terrance Dicks 2016-04-28

The TARDIS is engulfed by a mysterious web-like substance in space. Breaking free, the Doctor and his companions Jamie and Victoria land in the London Underground system. But a spreading killer mist has meant that London has been evacuated. The Great Intelligence is back and its robot Yeti are roaming the streets and the underground tunnels. The Doctor, Jamie, and Victoria team up with an army unit working with their old friend Professor Travers to combat the menace. They soon realise, however, that someone in the group must be working for the Intelligence. With time running out, the Doctor and his friends realise they can trust no one. This novel is based on a Doctor Who story which was originally broadcast from 3 February-9 March 1968. Featuring the Second Doctor as played by Patrick Troughton with his companions Jamie and Victoria.

Doctor Who and the Abominable Snowmen - Terrance Dicks 2011

The Doctor has been to Det-Sen Monastery before, and expects the welcome of a lifetime. But the monastery is a very different place from when the Doctor last came. Fearing an attack at any moment by the legendary Yeti, the monks are prepared to defend themselves, and see the Doctor as a threat.

Ender's Game and Philosophy - 2013-07-22

A threat to humanity portending the end of our species lurks in the cold recesses of space. Our only hope is an eleven-year-old boy. Celebrating the long-awaited release of the movie adaptation of Orson Scott Card's novel about highly trained child geniuses fighting a race of invading aliens, this collection of original essays probes key philosophical questions raised in the narrative, including the ethics of child soldiers, politics on the internet, and the morality of war and genocide. Original essays dissect the diverse philosophical questions raised in Card's best-selling sci-fi classic, winner of the Nebula and Hugo Awards and which has been translated in 29 languages. Publication coincides with planned release of major motion picture adaptation of Ender's Game starring Asa Butterfield and Harrison Ford. Treats a wealth of core contemporary

issues in morality and ethics, including child soldiers, the best kind of education and the use and misuse of global communications for political purposes A stand-out addition to the Blackwell Philosophy and Pop Culture series

The Doctor and the Apostle - Jeffrey A. Nelson 2020-08-18

What could a first-century church planter and tentmaker who helped forge the earliest years of a new religious movement possibly have in common with a British time traveling alien who first appeared in the 1960s to teach children about history? Doctor Who has been a beloved science fiction franchise for over fifty years. Paul's letters have been around for quite a while longer, with the earliest ones that he wrote dated less than a generation after the life of Jesus. Both have inspired and instructed people on how to live and have stoked the imagination for what individual and communal life can be in their own way. And both were or are deeply flawed, sometimes struggling against their own tendencies or those of others in order to help bring about something greater for their respective worlds. *The Doctor and the Apostle* explores the similarities and differences between Doctor Who's title character and Paul of Tarsus, comparing and contrasting the stories of each. Whether a fan of one or the other or both, the reader will gain a greater understanding of the possibilities of a life of faith, as well as a deeper appreciation of how pop culture and Scripture may help inform one another.

Science Fiction and Fantasy Literature, 1975-1991 - R. Reginald 1992

Science fiction constitutes one of the largest and most widely read genres in literature, and this reference provides bibliographical data on

some 20,000 science fiction, fantasy, and horror fiction books, as well as nonfiction monographs about the literature. A companion to Reginald's *Science Fiction and Fantasy Literature, 1700-1974* (Gale, 1979), the present volume is alphabetically arranged by approximately 10,000 author names. The entry for each individual work includes title, publisher, date and place published, number of pages, hardbound or paperback format, and type of book (novel, anthology, etc.). Where appropriate, entries also provide translation notes, series information, pseudonyms, and remarks on special features (such as celebrity introductions). Includes indexes of titles, series, awards, and "doubles" (for locating volumes containing two novels). Annotation copyright by Book News, Inc., Portland, OR.

War and American Literature - Jennifer Haytock 2021-02-04

This book examines representations of war throughout American literary history, providing a firm grounding in established criticism and opening up new lines of inquiry. Readers will find accessible yet sophisticated essays that lay out key questions and scholarship in the field. *War and American Literature* provides a comprehensive synthesis of the literature and scholarship of US war writing, illuminates how themes, texts, and authors resonate across time and wars, and provides multiple contexts in which texts and a war's literature can be framed. By focusing on American war writing, from the wars with the Native Americans and the Revolutionary War to the recent wars in Iraq and Afghanistan, this volume illuminates the unique role representations of war have in the US imagination.