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Engineering Electromagnetics - William Hart Hayt 1983

Distance Education for Teacher Training - Hilary Perraton
2002-03-11

First published in 2002. Routledge is an imprint of Taylor & Francis, an informa company.

Biomolecular Feedback Systems - Domitilla Del Vecchio 2014-10-26
This book provides an accessible introduction to the principles and tools for modeling, analyzing, and synthesizing biomolecular systems. It begins with modeling tools such as reaction-rate equations, reduced-order models, stochastic models, and specific models of important core processes. It then describes in detail the control and dynamical systems tools used to analyze these models. These include tools for analyzing stability of equilibria, limit cycles, robustness, and parameter uncertainty. Modeling and analysis techniques are then applied to design examples from both natural systems and synthetic biomolecular circuits. In addition, this comprehensive book addresses the problem of modular composition of synthetic circuits, the tools for analyzing the extent of modularity, and the design techniques for ensuring modular behavior. It also looks at design trade-offs, focusing on perturbations due to noise and competition for shared cellular resources. Featuring numerous exercises and illustrations throughout, Biomolecular Feedback Systems is the ideal textbook for advanced undergraduates and graduate students. For researchers, it can also serve as a self-contained reference on the feedback control techniques that can be applied to biomolecular systems. Provides a user-friendly introduction to essential concepts, tools, and applications Covers the most commonly used modeling methods Addresses the modular design problem for biomolecular systems Uses design examples from both natural systems and synthetic circuits Solutions manual (available only to professors at press.princeton.edu) An online illustration package is available to professors at press.princeton.edu

Fast Analytical Techniques for Electrical and Electronic Circuits - Vatché Vorpérian 2002-05-23

The only method of circuit analysis known to most engineers and students is nodal or loop analysis. Although this works well for obtaining numerical solutions, it is almost useless for obtaining analytical solutions in all but the simplest cases. In this unusual 2002 book, Vorpérian describes remarkable alternative techniques to solve, almost by inspection, complicated linear circuits in symbolic form and obtain meaningful analytical answers for any transfer function or impedance. Although not intended to replace traditional computer-based methods, these techniques provide engineers with a powerful set of tools for tackling circuit design problems. They also have great value in enhancing students' understanding of circuit operation, making this an ideal course book, and numerous problems and worked examples are included. Originally developed by Professor David Middlebrook and others at Caltech (California Institute of Technology), the techniques described here are now widely taught at institutions and companies around the world.

Ant Colony Optimization - Marco Dorigo 2004-06-04

An overview of the rapidly growing field of ant colony optimization that describes theoretical findings, the major algorithms, and current applications. The complex social behaviors of ants have been much studied by science, and computer scientists are now finding that these behavior patterns can provide models for solving difficult combinatorial optimization problems. The attempt to develop algorithms inspired by one aspect of ant behavior, the ability to find what computer scientists would call shortest paths, has become the field of ant colony optimization (ACO), the most successful and widely recognized algorithmic technique based on ant behavior. This book presents an overview of this rapidly

growing field, from its theoretical inception to practical applications, including descriptions of many available ACO algorithms and their uses. The book first describes the translation of observed ant behavior into working optimization algorithms. The ant colony metaheuristic is then introduced and viewed in the general context of combinatorial optimization. This is followed by a detailed description and guide to all major ACO algorithms and a report on current theoretical findings. The book surveys ACO applications now in use, including routing, assignment, scheduling, subset, machine learning, and bioinformatics problems. AntNet, an ACO algorithm designed for the network routing problem, is described in detail. The authors conclude by summarizing the progress in the field and outlining future research directions. Each chapter ends with bibliographic material, bullet points setting out important ideas covered in the chapter, and exercises. Ant Colony Optimization will be of interest to academic and industry researchers, graduate students, and practitioners who wish to learn how to implement ACO algorithms.

Beginning Game Development with Python and Pygame - Will McGugan
2007-12-22

This book provides readers with an introductory resource for learning how to create compelling games using the open source Python programming language and Pygame games development library. Authored by industry veteran and Python expert Will McGugan, readers are treated to a comprehensive, practical introduction to games development using these popular technologies. They can also capitalize upon numerous tips and tricks the author has accumulated over his career creating games for some of the world's largest gaming developers.

Operational Amplifiers - James K. Roberge 1975

Feedback control is an important technique that is used in many modern electronic and electromechanical systems. The successful inclusion of this technique improves performance, reliability and cost effectiveness of many designs. In this series of lectures we introduce the analytical concepts that underlie classical feedback system design. The application of these concepts is illustrated by a variety of experiments and demonstration systems. The diversity of the demonstration systems reinforces the value of the analytic methods.

Microelectronic Devices and Circuits - Clifton G. Fonstad 1994
Combining solid state devices with electronic circuits for an introductory-level microelectronics course, this textbook offers an integrated approach so that students can truly understand how a circuit works. A concise writing style is employed, with the right level of detail and physics to help students understand how a device works. Other features include an emphasis on modelling of electronic devices, and analysis of non-linear circuits. Spice problems, worked examples and end-of-chapter problems are included.

Real-Time Bluetooth Networks - Jonathan W. Valvano 2016-11-14

Welcome to Real-Time Bluetooth Networks - Shape the World. This book, now in its second printing December 2017, offers a format geared towards hands-on self-paced learning. The overarching goal is to give you the student an experience with real-time operating systems that is based on the design and development of a simplified RTOS that exercises all the fundamental concepts. To keep the discourse grounded in practice we have refrained from going too deep into any one topic. We believe this will equip the student with the knowledge necessary to explore more advanced topics on their own. In essence, we will teach you the skills of the trade, but mastery is the journey you will have to undertake on your own. An operating system (OS) is layer of software that sits on top of the hardware. It manages the hardware resources so that the applications have the illusion that they own the hardware all to themselves. A real-time system is one that not only gets the correct answer but gets the

correct answer at the correct time. Design and development of an OS therefore requires both, understanding the underlying architecture in terms of the interface (instruction set architecture, ISA) it provides to the software, and organizing the software to exploit this interface and present it to user applications. The decisions made in effectively managing the underlying architecture becomes more crucial in real-time systems as the performance (specifically timing) demands go beyond simple logical correctness. The architecture we will focus on is the ARM ISA, which is a very popular architecture in the embedded device ecosystem where real-time systems proliferate. A quick introduction to the ISA will be followed by specifics of TI's offering of this ISA as the Tiva and MSP432 Launchpad microcontroller. To make the development truly compelling we need a target application that has real-time constraints and multi-threading needs. To that end you will incrementally build a personal fitness device with Bluetooth connectivity. The Bluetooth connectivity will expose you to the evolving domain of Internet-of-things (IoT) where our personal fitness device running a custom RTOS will interact with a smartphone.

Digital Design, Preview Ed. - Frank Vahid 2009-11-17

Digital Design provides a modern approach to learning the increasingly important topic of digital systems design. The text's focus on register-transfer-level design and present-day applications not only leads to a better appreciation of computers and of today's ubiquitous digital devices, but also provides for a better understanding of careers involving digital design and embedded system design.1. Introduction2.

Combinational Logic Design3. Sequential Logic Design-Controllers4.

Datapath Components5. Register-Transfer Level (RTL) Design6.

Optimizations and Tradeoffs7. Physical Implementation8. Programmable Processors9. Hardware Description Languages

The Fourier Transform and Its Applications - Ronald Newbold
Bracewell 1978

Learning the Art of Electronics - Thomas C. Hayes 2016-03-02

This introduction to circuit design is unusual in several respects. First, it offers not just explanations, but a full course. Each of the twenty-five sessions begins with a discussion of a particular sort of circuit followed by the chance to try it out and see how it actually behaves. Accordingly, students understand the circuit's operation in a way that is deeper and much more satisfying than the manipulation of formulas. Second, it describes circuits that more traditional engineering introductions would postpone: on the third day, we build a radio receiver; on the fifth day, we build an operational amplifier from an array of transistors. The digital half of the course centers on applying microcontrollers, but gives exposure to Verilog, a powerful Hardware Description Language. Third, it proceeds at a rapid pace but requires no prior knowledge of electronics. Students gain intuitive understanding through immersion in good circuit design.

Microsystem Design - Stephen D. Senturia 2007-05-08

It is a real pleasure to write the Foreword for this book, both because I have known and respected its author for many years and because I expect this book's publication will mark an important milestone in the continuing worldwide development of microsystems. By bringing together all aspects of microsystem design, it can be expected to facilitate the training of not only a new generation of engineers, but perhaps a whole new type of engineer - one capable of addressing the complex range of problems involved in reducing entire systems to the micro- and nano-domains. This book breaks down disciplinary barriers to set the stage for systems we do not even dream of today. Microsystems have a long history, dating back to the earliest days of microelectronics. While integrated circuits developed in the early 1960s, a number of laboratories worked to use the same technology base to form integrated sensors. The idea was to reduce cost and perhaps put the sensors and circuits together on the same chip. By the late-60s, integrated MOS-photodiode arrays had been developed for visible imaging, and silicon etching was being used to create thin diaphragms that could convert pressure into an electrical signal. By 1970, selective anisotropic etching was being used for diaphragm formation, retaining a thick silicon rim to absorb package-induced stresses. Impurity- and electrochemically-based etch-stops soon emerged, and "bulk micromachining" came into its own.

Ultralearning - Scott Young 2019-08-06

Now a Wall Street Journal bestseller. Learn a new talent, stay relevant, reinvent yourself, and adapt to whatever the workplace throws your way. Ultralearning offers nine principles to master hard skills quickly. This is the essential guide to future-proof your career and maximize your competitive advantage through self-education. In these tumultuous times

of economic and technological change, staying ahead depends on continual self-education—a lifelong mastery of fresh ideas, subjects, and skills. If you want to accomplish more and stand apart from everyone else, you need to become an ultralearner. The challenge of learning new skills is that you think you already know how best to learn, as you did as a student, so you rerun old routines and old ways of solving problems. To counter that, Ultralearning offers powerful strategies to break you out of those mental ruts and introduces new training methods to help you push through to higher levels of retention. Scott H. Young incorporates the latest research about the most effective learning methods and the stories of other ultralearners like himself—among them Benjamin Franklin, chess grandmaster Judit Polgár, and Nobel laureate physicist Richard Feynman, as well as a host of others, such as little-known modern polymath Nigel Richards, who won the French World Scrabble Championship—without knowing French. Young documents the methods he and others have used to acquire knowledge and shows that, far from being an obscure skill limited to aggressive autodidacts, ultralearning is a powerful tool anyone can use to improve their career, studies, and life. Ultralearning explores this fascinating subculture, shares a proven framework for a successful ultralearning project, and offers insights into how you can organize and execute a plan to learn anything deeply and quickly, without teachers or budget-busting tuition costs. Whether the goal is to be fluent in a language (or ten languages), earn the equivalent of a college degree in a fraction of the time, or master multiple tools to build a product or business from the ground up, the principles in Ultralearning will guide you to success.

The PN Junction Diode - Gerold W. Neudeck 1989

This text builds a firm foundation in PN junction theory from a conceptual and mathematical viewpoint. The second edition adds a large number of end-of-chapter problems, solved exercises, and a new chapter on metal-semiconductor contacts.

Teaching in Blended Learning Environments - Norman D. Vaughan
2013-12-01

Teaching in Blended Learning Environments provides a coherent framework in which to explore the transformative concept of blended learning. Blended learning can be defined as the organic integration of thoughtfully selected and complementary face-to-face and online approaches and technologies. A direct result of the transformative innovation of virtual communication and online learning communities, blended learning environments have created new ways for teachers and students to engage, interact, and collaborate. The authors argue that this new learning environment necessitates significant role adjustments for instructors and generates a need to understand the aspects of teaching presence required of deep and meaningful learning outcomes. Built upon the theoretical framework of the Community of Inquiry - the premise that higher education is both a collaborative and individually constructivist learning experience - the authors present seven principles that provide a valuable set of tools for harnessing the opportunities for teaching and learning available through technology. Focusing on teaching practices related to the design, facilitation, direction and assessment of blended learning experiences, Teaching in Blended Learning Environments addresses the growing demand for improved teaching in higher education.

RF MEMS - Gabriel M. Rebeiz 2004-02-06

Ultrasmall Radio Frequency and Micro-wave Microelectromechanical systems (RF MEMs), such as switches, varactors, and phase shifters, exhibit nearly zero power consumption or loss. For this reason, they are being developed intensively by corporations worldwide for use in telecommunications equipment. This book acquaints readers with the basics of RF MEMs and describes how to design practical circuits and devices with them. The author, an acknowledged expert in the field, presents a range of real-world applications and shares many valuable tricks of the trade.

Modern World Embedded Systems & Designs - Sheikh Muhammad Ibraheem 2023-03-06

Book Description: The highly complex processing capabilities found in modern digital gadgets utilised in homes, cars, and wearables are made up of embedded systems. This book will demonstrate how to create circuits using various circuit components and how to create programmable circuits with various microcontrollers. Modern World Embedded Systems Programmable Circuit Designing Techniques takes you through the fundamental concepts of embedded systems, including real-time operation and the Internet of Things (IoT). In order to create a high-performance embedded device, the book will also assist you in becoming familiar with embedded system design, circuit design,

hardware fabrication, firmware development, and debugging. You'll explore techniques such as designing electronics circuits, use of modern embedded system software, electronics circuits. By the end of the book, you'll be able to design and build your own complex digital devices because you'll have a firm grasp of the ideas underpinning embedded systems, electronic circuits, programmable circuits, microcontrollers, and processors. Key Features: 1. Learns embedded systems and programmable circuits. 2. Learn what are circuits and how easy they are to design. 3. How programming languages interacts with the circuits. 4. Modern techniques in electrical and electronics circuit designing. What You will Learn: 1. Understand the concepts of voltage and current in electrical circuits. 2. Understand the fundamentals of real-time embedded systems and sensors. 3. Develop robust, reliable, and efficient firmware in C++. 4. Learn to work on various state of the art processors and microcontrollers. 5. Thoroughly test and debug embedded device hardware and firmware. 6. Construct low cost and efficient programmable circuits.

The Analytics Edge - Dimitris Bertsimas 2016

"Provides a unified, insightful, modern, and entertaining treatment of analytics. The book covers the science of using data to build models, improve decisions, and ultimately add value to institutions and individuals"--Back cover.

Principles of Computer System Design - Jerome H. Saltzer 2009-05-21

Principles of Computer System Design is the first textbook to take a principles-based approach to the computer system design. It identifies, examines, and illustrates fundamental concepts in computer system design that are common across operating systems, networks, database systems, distributed systems, programming languages, software engineering, security, fault tolerance, and architecture. Through carefully analyzed case studies from each of these disciplines, it demonstrates how to apply these concepts to tackle practical system design problems. To support the focus on design, the text identifies and explains abstractions that have proven successful in practice such as remote procedure call, client/service organization, file systems, data integrity, consistency, and authenticated messages. Most computer systems are built using a handful of such abstractions. The text describes how these abstractions are implemented, demonstrates how they are used in different systems, and prepares the reader to apply them in future designs. The book is recommended for junior and senior undergraduate students in Operating Systems, Distributed Systems, Distributed Operating Systems and/or Computer Systems Design courses; and professional computer systems designers. Features: Concepts of computer system design guided by fundamental principles. Cross-cutting approach that identifies abstractions common to networking, operating systems, transaction systems, distributed systems, architecture, and software engineering. Case studies that make the abstractions real: naming (DNS and the URL); file systems (the UNIX file system); clients and services (NFS); virtualization (virtual machines); scheduling (disk arms); security (TLS). Numerous pseudocode fragments that provide concrete examples of abstract concepts. Extensive support. The authors and MIT OpenCourseWare provide on-line, free of charge, open educational resources, including additional chapters, course syllabi, board layouts and slides, lecture videos, and an archive of lecture schedules, class assignments, and design projects.

Ethics for the Information Age - Michael Jay Quinn 2006

Widely praised for its balanced treatment of computer ethics, Ethics for the Information Age offers a modern presentation of the moral controversies surrounding information technology. Topics such as privacy and intellectual property are explored through multiple ethical theories, encouraging readers to think critically about these issues and to make their own ethical decisions.

Foundations of Analog and Digital Electronic Circuits - Anant Agarwal 2005-07-01

Unlike books currently on the market, this book attempts to satisfy two goals: combine circuits and electronics into a single, unified treatment, and establish a strong connection with the contemporary world of digital systems. It will introduce a new way of looking not only at the treatment of circuits, but also at the treatment of introductory coursework in engineering in general. Using the concept of "abstraction," the book attempts to form a bridge between the world of physics and the world of large computer systems. In particular, it attempts to unify electrical engineering and computer science as the art of creating and exploiting successive abstractions to manage the complexity of building useful electrical systems. Computer systems are simply one type of electrical

systems. +Balances circuits theory with practical digital electronics applications. +Illustrates concepts with real devices. +Supports the popular circuits and electronics course on the MIT OpenCourse Ware from which professionals worldwide study this new approach. +Written by two educators well known for their innovative teaching and research and their collaboration with industry. +Focuses on contemporary MOS technology.

Handmade Electronic Music - Nicolas Collins 2014-01-27

Handmade Electronic Music: The Art of Hardware Hacking provides a long-needed, practical, and engaging introduction for students of electronic music, installation and sound-art to the craft of making--as well as creatively cannibalizing--electronic circuits for artistic purposes. Designed for practioners and students of electronic art, it provides a guided tour through the world of electronics, encouraging artists to get to know the inner workings of basic electronic devices so they can creatively use them for their own ends. Handmade Electronic Music introduces the basic of practical circuitry while instructing the student in basic electronic principles, always from the practical point of view of an artist. It teaches a style of intuitive and sensual experimentation that has been lost in this day of prefabricated electronic musical instruments whose inner workings are not open to experimentation. It encourages artists to transcend their fear of electronic technology to launch themselves into the pleasure of working creatively with all kinds of analog circuitry.

Small and Short-Range Radar Systems - Gregory L. Charvat 2014-04-04

Radar Expert, Esteemed Author Gregory L. Charvat on CNN and CBS Author Gregory L. Charvat appeared on CNN on March 17, 2014 to discuss whether Malaysia Airlines Flight 370 might have literally flown below the radar. He appeared again on CNN on March 20, 2014 to explain the basics of radar, and he explored the hope and limitations of the technology involved in the search for Flight 370 on CBS on March 22, 2014. Get His Book Now Coupling theory with reality, from derivation to implementation of actual radar systems, Small and Short-Range Radar Systems analyzes and then provides design procedures and working design examples of small and short-range radar systems. Discussing applications from automotive to through-wall imaging, autonomous vehicle, and beyond, the practical text supplies high-level descriptions, theoretical derivations, back-of-envelope calculations, explanations of processing algorithms, and case studies for each type of small radar system covered, including continuous wave (CW), ultrawideband (UWB) impulse, linear frequency modulation (FM), linear rail synthetic aperture radar (SAR), and phased array. This essential reference: Explains how to design your own radar devices Demonstrates how to process data from small radar sensors Provides real-world, measured radar data to test algorithms before investing development time Complete with downloadable MATLAB® scripts and actual radar measurements, Small and Short-Range Radar Systems empowers you to rapidly develop small radar technology for your application.

The Art of Insight in Science and Engineering - Sanjoy Mahajan 2014-11-07

Tools to make hard problems easier to solve. In this book, Sanjoy Mahajan shows us that the way to master complexity is through insight rather than precision. Precision can overwhelm us with information, whereas insight connects seemingly disparate pieces of information into a simple picture. Unlike computers, humans depend on insight. Based on the author's fifteen years of teaching at MIT, Cambridge University, and Olin College, The Art of Insight in Science and Engineering shows us how to build insight and find understanding, giving readers tools to help them solve any problem in science and engineering. To master complexity, we can organize it or discard it. The Art of Insight in Science and Engineering first teaches the tools for organizing complexity, then distinguishes the two paths for discarding complexity: with and without loss of information. Questions and problems throughout the text help readers master and apply these groups of tools. Armed with this three-part toolchest, and without complicated mathematics, readers can estimate the flight range of birds and planes and the strength of chemical bonds, understand the physics of pianos and xylophones, and explain why skies are blue and sunsets are red. The Art of Insight in Science and Engineering will appear in print and online under a Creative Commons Noncommercial Share Alike license.

Computation Structures - Stephen A. Ward 1990

Computer Systems Organization -- general.

RF Power Amplifiers for Wireless Communications - Steve C. Cripps 2006-01-01

This extensively revised edition offers a comprehensive, practical, up-to-

date understanding of how to tackle a power amplifier design with confidence and quickly determine the cause of malfunctioning hardware.

Contemporary Logic Design - Randy H. Katz 2005

In the decade since the first edition of this book was published, the technologies of digital design have continued to evolve. The evolution has run along two related tracks: the underlying physical technology and the software tools that facilitate the application of new devices. The trends identified in the first edition have continued and promise to continue to do so. Programmable logic is virtually the norm for digital designers and the art of digital design now requires the software skills to deal with hardware description languages. Hardware designers now spend the majority of their time dealing with software. Specifically, the tools needed to efficiently map digital designs onto the emerging programmable devices that are growing more sophisticated. They capture their design specifications in software with language appropriate for describing the parallelism of hardware; they use software tools to simulate their designs and then to synthesize it into the implementation technology of choice. Design time is radically reduced, as market pressures require products to be introduced quickly at the right price and performance. Although the complexity of designs is necessitating ever more powerful abstractions, the fundamentals remain unchanged. The contemporary digital designer must have a much broader understanding of the discipline of computation, including both hardware and software. This broader perspective is present in this second edition. *Introduction to Computation and Programming Using Python, second edition* - John V. Guttag 2016-08-12

The new edition of an introductory text that teaches students the art of computational problem solving, covering topics ranging from simple algorithms to information visualization. This book introduces students with little or no prior programming experience to the art of computational problem solving using Python and various Python libraries, including PyLab. It provides students with skills that will enable them to make productive use of computational techniques, including some of the tools and techniques of data science for using computation to model and interpret data. The book is based on an MIT course (which became the most popular course offered through MIT's OpenCourseWare) and was developed for use not only in a conventional classroom but in a massive open online course (MOOC). This new edition has been updated for Python 3, reorganized to make it easier to use for courses that cover only a subset of the material, and offers additional material including five new chapters. Students are introduced to Python and the basics of programming in the context of such computational concepts and techniques as exhaustive enumeration, bisection search, and efficient approximation algorithms. Although it covers such traditional topics as computational complexity and simple algorithms, the book focuses on a wide range of topics not found in most introductory texts, including information visualization, simulations to model randomness, computational techniques to understand data, and statistical techniques that inform (and misinform) as well as two related but relatively advanced topics: optimization problems and dynamic programming. This edition offers expanded material on statistics and machine learning and new chapters on Frequentist and Bayesian statistics.

Optical Biosensors - Frances S. Ligler 2011-10-13

Optical Biosensors, 2ed describes the principles of successful systems, examples of applications, and evaluates the advantages and deficiencies of each. It also addresses future developments on two levels: possible improvements in existing systems and emerging technologies that could provide new capabilities in the future. The book is formatted for ease of use and is therefore suitable for scientists and engineers, students and researcher at all levels in the field. * Comprehensive analysis and review of the underlying principles by optical biosensors * Updates and informs on all the latest developments and hot topic areas * Evaluates current methods showing the advantages and disadvantages of various systems involved

Microelectronics - Donald A. Neamen 2006-05-01

This junior level electronics text provides a foundation for analyzing and designing analog and digital electronics throughout the book. Extensive pedagogical features including numerous design examples, problem solving technique sections, Test Your Understanding questions, and chapter checkpoints lend to this classic text. The author, Don Neamen, has many years experience as an Engineering Educator. His experience shines through each chapter of the book, rich with realistic examples and practical rules of thumb. The Third Edition continues to offer the same hallmark features that made the previous editions such a

success. Extensive Pedagogy: A short introduction at the beginning of each chapter links the new chapter to the material presented in previous chapters. The objectives of the chapter are then presented in the Preview section and then are listed in bullet form for easy reference. Test Your Understanding Exercise Problems with provided answers have all been updated. Design Applications are included at the end of chapters. A specific electronic design related to that chapter is presented. The various stages in the design of an electronic thermometer are explained throughout the text. Specific Design Problems and Examples are highlighted throughout as well.

Software Studies - Matthew Fuller 2008

This collection of short expository, critical and speculative texts offers a field guide to the cultural, political, social and aesthetic impact of software. Experts from a range of disciplines each take a key topic in software and the understanding of software, such as algorithms and logical structures.

The C++ Programming Language - Bjarne Stroustrup 2000

The most widely read and trusted guide to the C++ language, standard library, and design techniques includes significant new updates and two new appendices on internationalization and Standard Library technicalities. It is the only book with authoritative, accessible coverage of every major element of ISO/ANSI Standard C++.

Digital Systems - Jean-Pierre Deschamps 2016-10-12

This textbook for a one-semester course in Digital Systems Design describes the basic methods used to develop "traditional" Digital Systems, based on the use of logic gates and flip flops, as well as more advanced techniques that enable the design of very large circuits, based on Hardware Description Languages and Synthesis tools. It was originally designed to accompany a MOOC (Massive Open Online Course) created at the Autonomous University of Barcelona (UAB), currently available on the Coursera platform. Readers will learn what a digital system is and how it can be developed, preparing them for steps toward other technical disciplines, such as Computer Architecture, Robotics, Bionics, Avionics and others. In particular, students will learn to design digital systems of medium complexity, describe digital systems using high level hardware description languages, and understand the operation of computers at their most basic level. All concepts introduced are reinforced by plentiful illustrations, examples, exercises, and applications. For example, as an applied example of the design techniques presented, the authors demonstrate the synthesis of a simple processor, leaving the student in a position to enter the world of Computer Architecture and Embedded Systems.

Mastering Quantum Mechanics - Barton Zwiebach 2022-04-12

A complete overview of quantum mechanics, covering essential concepts and results, theoretical foundations, and applications. This undergraduate textbook offers a comprehensive overview of quantum mechanics, beginning with essential concepts and results, proceeding through the theoretical foundations that provide the field's conceptual framework, and concluding with the tools and applications students will need for advanced studies and for research. Drawn from lectures created for MIT undergraduates and for the popular MITx online course, "Mastering Quantum Mechanics," the text presents the material in a modern and approachable manner while still including the traditional topics necessary for a well-rounded understanding of the subject. As the book progresses, the treatment gradually increases in difficulty, matching students' increasingly sophisticated understanding of the material. • Part 1 covers states and probability amplitudes, the Schrödinger equation, energy eigenstates of particles in potentials, the hydrogen atom, and spin one-half particles • Part 2 covers mathematical tools, the pictures of quantum mechanics and the axioms of quantum mechanics, entanglement and tensor products, angular momentum, and identical particles. • Part 3 introduces tools and techniques that help students master the theoretical concepts with a focus on approximation methods. • 236 exercises and 286 end-of-chapter problems • 248 figures

Signals & Systems - Alan V. Oppenheim 1997

This authoritative book, highly regarded for its intellectual quality and contributions provides a solid foundation and life-long reference for anyone studying the most important methods of modern signal and system analysis. The major changes of the revision are reorganization of chapter material and the addition of a much wider range of difficulties.

A HEAT TRANSFER TEXTBOOK - John H. Lienhard 2004

Mathematics for Computer Science - Eric Lehman 2017-03-08

This book covers elementary discrete mathematics for computer science and engineering. It emphasizes mathematical definitions and proofs as

well as applicable methods. Topics include formal logic notation, proof methods; induction, well-ordering; sets, relations; elementary graph theory; integer congruences; asymptotic notation and growth of functions; permutations and combinations, counting principles; discrete probability. Further selected topics may also be covered, such as recursive definition and structural induction; state machines and invariants; recurrences; generating functions.

Delmar's Standard Textbook of Electricity - Stephen L. Herman
2010-12-07

Mastering the theory and application of electrical concepts is necessary for a successful career in the electrical installation or industrial maintenance fields, and this new fifth edition of DELMAR'S STANDARD TEXTBOOK OF ELECTRICITY delivers! Designed to train aspiring electricians, this text blends concepts relating to electrical theory and principles with practical 'how to' information that prepares students for situations commonly encountered on the job. Topics span all the major aspects of the electrical field including atomic structure and basic electricity, direct and alternating current, basic circuit theory, three-phase circuits, single phase, transformers, generators, and motors. This revision retains all the hallmarks of our market-leading prior editions and includes enhancements such as updates to the 2011 NEC, a CourseMate homework lab option, and a new chapter on industry orientation as well as tips on energy efficiency throughout the text. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Street-Fighting Mathematics - Sanjoy Mahajan 2010-03-05

An antidote to mathematical rigor mortis, teaching how to guess answers without needing a proof or an exact calculation. In problem solving, as in street fighting, rules are for fools: do whatever works—don't just stand there! Yet we often fear an unjustified leap even though it may land us on a correct result. Traditional mathematics teaching is largely about solving exactly stated problems exactly, yet life often hands us partly defined problems needing only moderately accurate solutions. This engaging book is an antidote to the rigor mortis brought on by too much mathematical rigor, teaching us how to guess answers without needing a proof or an exact calculation. In *Street-Fighting Mathematics*, Sanjoy Mahajan builds, sharpens, and demonstrates tools for educated guessing and down-and-dirty, opportunistic problem solving across diverse fields of knowledge—from mathematics to management. Mahajan describes six tools: dimensional analysis, easy cases, lumping, picture proofs, successive approximation, and reasoning by analogy. Illustrating each tool with numerous examples, he carefully separates the tool—the general principle—from the particular application so that the reader can most easily grasp the tool itself to use on problems of particular interest. *Street-Fighting Mathematics* grew out of a short course taught by the author at MIT for students ranging from first-year undergraduates to graduate students ready for careers in physics, mathematics, management, electrical engineering, computer science, and biology. They benefited from an approach that avoided rigor and taught them how to use mathematics to solve real problems. *Street-Fighting Mathematics* will appear in print and online under a Creative Commons Noncommercial Share Alike license.