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Programming - Joseph Connor 2015-08-17

Learn. Create. Achieve. In a world that is dominated by the latest technologies, it seems necessary to practice and know our way around the buzz. When computers came about, everything automatically became easy for us. What we are now enjoying and taking advantage off rooted from a variety of smart individuals who developed different computer programs that have been considerably useful for us. Are you one of the passionate individuals who would like to contribute to the computer-programming world? Or you simply want to learn the art of programming or writing software. If you answered yes, then you came to the right place! Computers are only as smart as the person who owns it. Without our wit and command, computers aren't capable of functioning like how we expect them to be. Programming: Computer Programming for Beginners Learn the Basics of Java, SQL & C++ is a book that will guide you on how to give specific instructions to your computer with the help of 3 basic programming languages. This Book Reveals The Following Information: Basics of Computer Programming Create Your Very Own: "Hello, World" Learn how to use JavaScript Learn how to use C++ Program Learn how to use SQL Important Things to Know About Programming Glossary of Common Programming Terms By the end of this book, you will notice that in the world of programming, you and your computer will have a deeper understanding with each other. All it takes is a little bit of patience and more practice in order to convey the message that you want your computer to make out. Whether you want to be a programmer for fun, or hobby, doesn't matter! This book will take you where you want to go, and give you a satisfying journey in the end! So what's taking you so long?! BUY today and learn programming. You won't regret it!"

Coding HTML CSS JAVA Made Easy - Adam Crute 2016-08-24

"For adults and children of all ages"--Cover.

Programming - Joseph Connor 2016-12-09

Ready to become a web developer but not sure where to start? Learn the basics of web design in one afternoon. This handy guidebook is designed to give anyone a solid foundation in web development by introducing you to the three most popular web development languages used today. Whether you're a first-time coder or shifting gears from software to web development, Programming: Computer Programming For Beginners: Learn The Basics Of HTML5, JavaScript & CSS offers all the basics you need to make web pages including: - A brief introduction to Web Development - How to create a basic web page with HTML5 - How to use CSS to style pages -Loads of tips, tricks, and answers to frequently asked questions -How to make pages interactive using JavaScript -Reference tables and lists for common elements and attributes You'll start with a brief introduction into the world of web design. Chapter by chapter, Joseph Conner guides you through the basics of each language. Along the way, you get plenty of insider tips and detailed explanations about the pros and cons of each language. Connor also points out best practices that will help ensure your code is up to speed. By the end of this short guidebook, you'll have a sturdy foundation to build on and a basic understanding of how HTML, CSS, and JavaScript are used together to create stylish, interactive web pages. Start building your web development skills today with Programming: Computer Programming For Beginners: Learn The Basics Of HTML5, JavaScript & CSS.

Web Development - Andy Vickler 2021-04-09

Build Websites with Style !A practical and easy introduction to CSS coding.The world is changing fast. The Covid-19 pandemic has taught us that the world should go online. All the products and services have turned the tables on physical work and sales. These changes have made it necessary to learn to build websites. Whether you are learning CSS coding to build your own website or you are a professional web designer, this book will help you learn CSS coding faster. I have worked hard to create live code samples for you to try, edit, and produce the desired results for your web page. I have included step-by-step instructions to make the learning curve smooth and digestible. CSS is all about taking care of the little things like width, length, margins, and padding. If you master the art by practicing the codes in this book, you will be able to design a visually amazing and responsive website, which will raise your business's revenue overnight. This book is filled with easy coding samples and step-by-step instructions to help you learn CSS coding.In this book you'll discover how to utilize the following: - Internal & External CSS sheets- Backgrounds- Margins & Padding- Box Properties- Dropdown Menus & Forms- Webpage layouts- Alignments- Colors, Fonts Styles, Display Properties- CSS tables and listsIf you've always dreamed of creating beautiful, easy to navigate web pages, then now is your chance to learn. Download your copy of this easy to understand guide and get started today!

Python for Kids - Jason Briggs 2012-12-12

Python is a powerful, expressive programming language that's easy to learn and fun to use! But books about learning to program in Python can be kind of dull, gray, and boring, and that's no fun for anyone. Python for Kids brings Python to life and brings you (and your parents) into the world of programming. The ever-patient Jason R. Briggs will guide you through the basics as you experiment with unique (and often hilarious) example programs that feature ravenous monsters, secret agents, thieving ravens, and more. New terms are defined; code is colored, dissected, and explained; and quirky, full-color illustrations keep things on the lighter side. Chapters end with programming puzzles designed to stretch your brain and strengthen your understanding. By the end of the book you'll have programmed two complete games: a clone of the famous Pong and "Mr. Stick Man Races for the Exit"—a platform game with jumps, animation, and much more. As you strike out on your programming adventure, you'll learn how to: -Use fundamental data structures like lists, tuples, and maps -Organize and reuse your code with functions and modules -Use control structures like loops and conditional statements -Draw shapes and patterns with Python's turtle module -Create games, animations, and other graphical wonders with tkinter Why should serious adults have all the fun? Python for Kids is your ticket into the amazing world of computer programming. For kids ages 10+ (and their parents) The code in this book runs on almost anything: Windows, Mac, Linux, even an OLPC laptop or Raspberry Pi!

JavaScript for Kids - Nick Morgan 2014-12-14

JavaScript is the programming language of the Internet, the secret sauce that makes the Web awesome, your favorite sites interactive, and online games fun! JavaScript for Kids is a lighthearted introduction that teaches programming essentials through patient, step-by-step examples paired with funny illustrations.

You'll begin with the basics, like working with strings, arrays, and loops, and then move on to more advanced topics, like building interactivity with jQuery and drawing graphics with Canvas. Along the way, you'll write games such as Find the Buried Treasure, Hangman, and Snake. You'll also learn how to:

- Create functions to organize and reuse your code
- Write and modify HTML to create dynamic web pages
- Use the DOM and jQuery to make your web pages react to user input
- Use the Canvas element to draw and animate graphics
- Program real user-controlled games with collision detection and score keeping

With visual examples like bouncing balls, animated bees, and racing cars, you can really see what you're programming. Each chapter builds on the last, and programming challenges at the end of each chapter will stretch your brain and inspire your own amazing programs. Make something cool with JavaScript today!

Ages 10+ (and their parents!)

[Javascript In Easy Steps](#) - 2003-08-27

JavaScript in easy steps, now in its third edition, instructs the reader how to add functionality (logic) and dynamic effects (DHTML) to web pages. It contains separate chapters on all major features of the JavaScript language. There are code examples and browser screenshots illustrating each aspect of JavaScript. This popular title is updated for the Document Object Model used by modern browsers and includes examples showing how to develop Rich Internet Applications (RIAs) using the latest techniques employing Asynchronous JavaScript And XML (AJAX).

- Introducing JavaScript
- Performing Operations
- Making Statements
- Using arrays
- Date and Time
- Doing Mathematics
- Addressing Page Objects
- Window Properties
- Document Properties
- Form Properties
- Event Handler
- JavaScript in DHTML
- JavaScript in e-commerce

[HTML & CSS: The Complete Reference, Fifth Edition](#) - Thomas Powell 2010-01-08

The Definitive Guide to HTML & CSS--Fully Updated Written by a Web development expert, the fifth edition of this trusted resource has been thoroughly revised and reorganized to address HTML5, the revolutionary new Web standard. The book covers all the elements supported in today's Web browsers--from the standard (X)HTML tags to the archaic and proprietary tags that may be encountered. HTML & CSS: The Complete Reference, Fifth Edition contains full details on CSS 2.1 as well as every proprietary and emerging CSS3 property currently supported. Annotated examples of correct markup and style show you how to use all of these technologies to build impressive Web pages. Helpful appendixes cover the syntax of character entities, fonts, colors, and URLs. This comprehensive reference is an essential tool for professional Web developers. Master transitional HTML 4.01 and XHTML 1.0 markup Write emerging standards-based markup with HTML5 Enhance presentation with Cascading Style Sheets (CSS1 and CSS 2.1) Learn proprietary and emerging CSS3 features Learn how to read (X)HTML document type definitions (DTDs) Apply everything in an open standards-focused fashion Thomas A. Powell is president of PINT, Inc. (pint.com), a nationally recognized Web agency. He developed the Web Publishing Certificate program for the University of California, San Diego Extension and is an instructor for the Computer Science Department at UCSD. He is the author of the previous bestselling editions of this book and Ajax: The Complete Reference, and co-author of JavaScript: The Complete Reference.

[HTML and CSS](#) - Jon Duckett 2011-11-08

A full-color introduction to the basics of HTML and CSS! Every day, more and more people want to learn some HTML and CSS. Joining the professional web designers and programmers are new audiences who need to know a little bit of code at work (update a content management system or e-commerce store) and those who want to make their personal blogs more attractive. Many books teaching HTML and CSS are dry and only written for those who want to become programmers, which is why this book takes an entirely new approach. Introduces HTML and CSS in a way that makes them accessible to everyone—hobbyists, students, and professionals—and it's full-color throughout Utilizes information graphics and lifestyle photography to explain the topics in a simple way that is engaging Boasts a unique structure that allows you to progress through the chapters from beginning to end or just dip into topics of particular interest at your leisure This educational book is one that you will enjoy picking up, reading, then referring back to. It will make you wish other technical topics were presented in such a simple, attractive and engaging way! This book is also available as part of a set in hardcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781119038634; and in softcover - Web Design with HTML, CSS, JavaScript and jQuery,

9781118907443.

Get Coding 2! Build Five Computer Games Using HTML and JavaScript - David Whitney 2019-09-24 Ready to learn how to code a game? Get an introduction to programming with this fun and accessible guide. Learn HTML and JavaScript. Design and build five interactive computer games. Create cool graphics. Code simple artificial intelligence. This appealing guide, covering essential coding concepts, offers an ideal introduction to all these activities and more. By following simple step-by-step instructions and completing five exciting missions, aspiring programmers are invited to code well-known games such as tic-tac-toe and table tennis, then customize their projects to test their skills.

[Web Coding Bible \(HTML, CSS, Javascript, PHP, SQL, XML, SVG, Canvas, WebGL, Java Applet, ActionScript, jQuery, WordPress, SEO and many more\)](#) - Chong Lip Phang 2015-01-23

This fixed-layout eBook teaches all essential web technologies from A to Z. Skillfully written, extremely succinct, with a lot of tables, diagrams, examples and screen output, it touches the latest experimental technology in action. Covering some hardly documented 'tricks' beyond the basics, this book guarantees to transform an Internet newcomer to an accomplished web developer. For every web developer, it is a handy must-have. As we know, various web technologies are interconnected and it is impossible to fully master one technology without knowing another. Traditionally, a serious web developer needs to rely on several books or sources when coding a website. This book represents an all-in-one solution. It presents to you a holistic view of all essential web technologies. It means spending less money and time in learning more. The topics include HTML, CSS, JavaScript, PHP, AJAX, SQL, XML, XPath, XSD, XQuery, XSLT, SVG, Canvas, WebGL, Java Applet, Flash ActionScript, Red5, Firebase, WebRTC, htaccess, mod rewrite, jQuery, cURL, WordPress, SEO etc. (This eBook should be read using a fixed-layout-compatible (epub3) reader such as the Gitden Reader in Android.)

[Web Development for Beginners](#) - White Belt Mastery 2020-06-27

The book you were waiting for to learn how to develop a website ! ☐ 100% Beginners centered How to create your web pages with HTML ? How to format your pages with CSS ? How to customize your website with Javascript ? So don't wait any longer and get this comprehensive guide to start developing your website now !

Beginner's Step-by-Step Coding Course - DK 2020-01-07

With this visual guide to computer programming for beginners, it has never been easier to learn how to code. Coding skills are in high demand and the need for programmers is still growing. Covering three of the most popular languages for new coders, this book uses a graphic method to break complex subjects into user-friendly chunks, bringing essential skills within easy reach. Each chapter contains tutorials on practical projects designed to teach you the main applications of each language, such as building websites, creating games, and designing apps. The book also looks at many of the main coding languages that are out there, outlining the key applications of each language, so you can choose the right language for you. You'll learn to think like a programmer by breaking a problem down into parts, before turning those parts into lines of code. Short, easy-to-follow steps then show you, piece by piece, how to build a complete program. There are challenges for you to tackle to build your confidence before moving on. Written by a team of expert coders and coding teachers, Beginner's Step-by-Step Coding Course is the ideal way to get to set you on the road to code.

[Get Coding!](#) - Young Rewired State 2017-08

For use in schools and libraries only. An essential guide to computer programming for kids -- by kids.

[The Coding Workbook](#) - Sam Taylor 2020-11-11

Build a website with your pencil! The Coding Workbook empowers you to teach students the basics of web development without a computer. This beginner-friendly introduction to web development enables anyone to build a website by writing out code by hand--no computer or internet required. It's a fun, hands-on approach to coding that teaches the basics of using the HTML and CSS programming languages (the language of web pages). You write the code in the pages of your workbook and then draw what it would look like in a web browser. TEACHERS: This has everything you need to teach an introductory web development class, and the pages are perforated! STUDENTS: Learn the basics of HTML and CSS to build your own custom website! Once you've finished the workbook you'll have the skills to easily build and

launch a website. It's that easy! This exercise-filled workbook is packed with illustrations and progress quizzes, making it perfect for at-home learning or schools lacking sufficient computer or internet access. It has everything you need to teach a coding class or learn basic web programming yourself. Requirements: Pen or pencil and a desire to learn!

[Learning Web Design](#) - Jennifer Robbins 2018-05-11

Do you want to build web pages but have no prior experience? This friendly guide is the perfect place to start. You'll begin at square one, learning how the web and web pages work, and then steadily build from there. By the end of the book, you'll have the skills to create a simple site with multicolumn pages that adapt for mobile devices. Each chapter provides exercises to help you learn various techniques and short quizzes to make sure you understand key concepts. This thoroughly revised edition is ideal for students and professionals of all backgrounds and skill levels. It is simple and clear enough for beginners, yet thorough enough to be a useful reference for experienced developers keeping their skills up to date. Build HTML pages with text, links, images, tables, and forms Use style sheets (CSS) for colors, backgrounds, formatting text, page layout, and even simple animation effects Learn how JavaScript works and why the language is so important in web design Create and optimize web images so they'll download as quickly as possible NEW! Use CSS Flexbox and Grid for sophisticated and flexible page layout NEW! Learn the ins and outs of Responsive Web Design to make web pages look great on all devices NEW! Become familiar with the command line, Git, and other tools in the modern web developer's toolkit NEW! Get to know the super-powers of SVG graphics

[Learn CSS in One Day and Learn It Well \(Includes Html5\)](#) - Jamie Chan 2015-03-17

Master HTML and CSS with Interactive Exercises and a unique Hands-On Project Have you always wanted to learn HTML and CSS but are afraid it'll be too difficult for you? Or perhaps you are a blogger who wants to tweak your blog's design without having to spend money on an expensive theme? This book is for you. You no longer have to waste your time and money learning HTML and CSS from lengthy books, expensive online courses or complicated tutorials. Nor do you have to spend money buying expensive website themes. There are tons of free CSS templates online that you can download and modify to build your own website IF you know HTML and CSS. What this book offers... HTML and CSS for Beginners Complex concepts are broken down into simple steps to ensure that you can easily master the two languages even if you have never coded before. Carefully Chosen Examples (with images) Examples are carefully chosen to illustrate all concepts. In addition, images are provided whenever necessary so that you can immediately see the visual effects of various CSS properties. Learn The Languages Fast Concepts are presented in a "to-the-point" style to cater to the busy individual. With this book, you can learn HTML and CSS in just one day and start coding immediately. How is this book different... The best way to learn HTML and CSS is by doing. End-of-Chapter Exercises Each CSS chapter comes with an end-of-chapter exercise where you get to practice the different CSS properties covered in the chapter and see first hand how different CSS values affect the design of the website. Bonus Project The book also includes a bonus project that requires the application of all the concepts taught previously. Working through the project will not only give you an immense sense of achievement, it'll also help you see how the various concepts tie together. After completing the project, you will not walk away with just a vague understanding of HTML and CSS. You will have achieved a level of understanding and mastery that enables you to start coding your own website immediately. Are you ready to dip your toes into the exciting world of HTML and CSS? This book is for you. Click the "Add To Cart" button and download it now. What you'll learn: What is CSS and HTML? What software do you need to write and run CSS codes? What are HTML tags and elements? What are the commonly used HTML tags and how to use them? What are IDs and Classes? What is the basic CSS syntax? What are CSS selectors? What are pseudo classes and pseudo elements? How to apply CSS rules to your website and what is the order of precedence? What is the CSS box model? How to position and float your CSS boxes How to hide HTML content How to change the background of CSS boxes How to use the CSS color property to change colors How to modify text and font of a website How to create navigation bars How to create gorgeous looking tables to display your data .. and more... Click the "Add to Cart" button and download the book now to start learning HTML and CSS. Learn them fast and learn them well.

Coding with JavaScript For Dummies - Chris Minnick 2015-05-12

Go from beginner to builder quickly with this hands-on JavaScript guide Coding with JavaScript For Dummies provides easy, hands-on instruction for anyone looking to learn this popular client-side language. No experience? No problem! This friendly guide starts from the very beginning and walks you through the basics, then shows you how to apply what you've learned to real projects. You'll start building right away, including web page elements and simple applications, so you can immediately see how JavaScript is used in the real world. Online exercises allow you to test your code and expand your skills, and the easy-to-follow instruction provides step-by-step guidance toward understanding the JavaScript syntax, applications, and language. JavaScript enhances static web pages by providing dynamic elements that can adapt and react to user action. It's a need-to-know tool for aspiring web designers, but anyone can benefit from understanding this core development language. Coding with JavaScript For Dummies takes you from beginner to builder quickly as you: Learn what JavaScript does, how it works, and where to use it Master the core elements of JavaScript and immediately put it to work Build interactive web elements and try out your code online Create basic applications as you apply JavaScript to the app development workflow Anytime a website responds to your movement around the screen, that's JavaScript. It makes websites more functional, more beautiful, and more engaging, and your site visitors will demand nothing less. If you want to build a better website, you need JavaScript. If you need JavaScript, Coding with JavaScript For Dummies gets you started off quickly and painlessly, with plenty of hands-on practice.

[Web Programming with HTML5, CSS, and JavaScript](#) - John Dean 2018-01-09

Web Programming with HTML5, CSS, and JavaScript is written for the undergraduate, client-side web programming course. It covers the three client-side technologies (HTML5, CSS, and JavaScript) in depth, with no dependence on server-side technologies.

[Learn HTML and CSS with w3Schools](#) - W3Schools 2010-12-07

A fast, simple tutorial from the leading Web developer instruction site W3Schools.com is the number one online education source for beginning Web developers. This book packages W3Schools content in an attractive two-color design that gets beginning Web developers and designers up and running with the core Web development technologies. To-the-point tutorials with clear examples and simple explanations give novices the knowledge they need to get going with confidence. W3Schools is the top Google search result for instruction on HTML, CSS, and other key Web technologies; this book presents W3Schools tutorials in an easy-to-follow format for quick learning Features a thorough reference section for easy review of such items as lists of tags, attributes, and symbols Covers elements and attributes, headings and paragraphs, formatting and styles, links and images, tables, lists, forms, colors, fonts, frames, entities, head and meta, style sheets, style tags, and more Designed to get beginning Web developers up and running as quickly as possible, Learn HTML and CSS with W3Schools presents a proven, highly focused course of instruction in an easy-to-use format.

[Sams Teach Yourself HTML, CSS, and JavaScript All in One](#) - Julie C. Meloni 2011-11-21

Sams Teach Yourself HTML, CSS and JavaScript All in One The all-in-one HTML, CSS and JavaScript beginner's guide: covering the three most important languages for web development. Covers everything beginners need to know about the HTML and CSS standards and today's JavaScript and Ajax libraries - all in one book, for the first time Integrated, well-organized coverage expertly shows how to use all these key technologies together Short, simple lessons teach hands-on skills readers can apply immediately By best-selling author Julie Meloni Mastering HTML, CSS, and JavaScript is vital for any beginning web developer - and the importance of these technologies is growing as web development moves away from proprietary alternatives such as Flash. Sams Teach Yourself HTML, CSS, and JavaScript All in One brings together everything beginners need to build powerful web applications with the HTML and CSS standards and the latest JavaScript and Ajax libraries. With this book, beginners can get all the modern web development knowledge you need from one expert source. Bestselling author Julie Meloni (Sams Teach Yourself PHP, MySQL and Apache All in One) teaches simply and clearly, through brief, hands-on lessons focused on knowledge you can apply immediately. Meloni covers all the building blocks of practical web design and development, integrating new techniques and features into every chapter. Each lesson builds on what's come before, showing you exactly how to use HTML, CSS, and JavaScript together to create great web sites.

Get Coding! - Young Rewired State 2017

An introduction to computer programming explains how to build websites, applications, and games using HTML, CSS, and JavaScript.

[Sams Teach Yourself HTML and CSS in 24 Hours](#) - Dick Oliver 2005-12-14

Learn from the newest, updated edition of the highly acclaimed introduction to HTML, Sams Teach Yourself HTML and CSS In 24 Hours. The seventh edition includes updates to introduce Cascading Style Sheets (CSS) in concert with HTML to produce quality web pages. You'll be able to study revisions that refine examples, as well as provide an enhanced integration with your web pages. You'll also gain a comprehensive understanding with new examples that match the current state of HTML. This carefully organized, well-written tutorial teaches beginning web page development skills, covering only those HTML and CSS tags that are likely to be used on creating a beginning web page. The 24 separate, one hour-long tutorials follow the process by which you should be creating your web page, building knowledge not only of how to create a web page, but building a general knowledge of how to use HTML and CSS in other projects as well. Chapters include: Understanding HTML and XHTML Creating Your Own Web Page Graphics Using Tables to Organize and Lay Out Your Pages Using Style Sheets for Page Layout Dynamic Web Pages

HTML, CSS and JavaScript for Complete Beginners - Ikram Hawramani 2018-12

HTML, CSS & JavaScript for Complete Beginners is a highly readable self-teaching guide to all of the languages involved in designing web pages. The HTML & CSS part makes it extremely easy to get into HTML and CSS through step by step instructions and numerous screenshots and examples. If you want a practical guide that does not overwhelm you with petty details, then this is the book for you. The book uses the latest versions of HTML and CSS (HTML5 and CSS3) and presents various aspects of building beautiful layouts using the latest techniques. The JavaScript part is written for intelligent learners who have never done programming before. This part of full of real-world examples that show programming in action. All important concepts are shown many times and in many contexts. Readers will enjoy the numerous screenshots and illustrations and, if they desire, can easily follow along on their own computers and tablets without needing to install any special software.

HTML and CSS - Elizabeth Castro 2013-08-06

Need to learn HTML and CSS fast? This best-selling reference's visual format and step-by-step, task-based instructions will have you up and running with HTML in no time. In this updated edition author Bruce Hyslop uses crystal-clear instructions and friendly prose to introduce you to all of today's HTML and CSS essentials. The book has been refreshed to feature current web design best practices. You'll learn how to design, structure, and format your website. You'll learn about the new elements and form input types in HTML5. You'll create and use images, links, styles, and forms; and you'll add video, audio, and other multimedia to your site. You'll learn how to add visual effects with CSS3. You'll understand web standards and learn from code examples that reflect today's best practices. Finally, you will test and debug your site, and publish it to the web. Throughout the book, the author covers all of HTML and offers essential coverage of HTML5 and CSS techniques.

[HTML, CSS, and JavaScript All in One](#) - Julie C. Meloni 2018-12-04

Teach Yourself HTML, CSS, and JavaScript All in One combines these three fundamental web development technologies into one clearly written, carefully organized, step-by-step tutorial that expertly guides the beginner through these three interconnected technologies. In just a short time, you can learn how to use HTML, Cascading Style Sheets (CSS), and JavaScript together to design, create, and maintain world-class websites. Each lesson in this book builds on the previous ones, enabling you to learn the essentials from the ground up. Clear instructions and practical, hands-on examples show you how to use HTML to create the framework of your website, design your site's layout and typography with CSS, and then add interactivity with JavaScript and jQuery. Step-by-step instructions carefully walk you through the most common web development tasks. Practical, hands-on examples show you how to apply what you learn. Quizzes and exercises help you test your knowledge and stretch your skills. Learn how to... Build your own web page and get it online in an instant Format text for maximum clarity and readability Create links to other pages and to other sites Add graphics, color, and visual pizzazz to your web pages Work with transparent images and background graphics Design your site's layout and typography using CSS Make elements move on your

page with CSS transformations and transitions Animate with CSS and the HTML5 Canvas element Write HTML that's responsive web design-ready Design a site for mobile devices Use CSS media queries and breakpoints Get user input with web-based forms Use JavaScript to build dynamic, interactive web pages Add AJAX effects to your web pages Leverage JavaScript libraries such as jQuery Make your site easy to maintain and update as it grows

[Learn to Code HTML and CSS](#) - Shay Howe 2014-04-22

HTML and CSS can be a little daunting at first but fear not. This book, based on Shay Howe's popular workshop covers the basics and breaks down the barrier to entry, showing readers how they can start using HTML and CSS through practical techniques today. They'll find accompanying code examples online, while they explore topics such as the different structures of HTML and CSS, and common terms. After establishing a basic understanding of HTML and CSS a deeper dive is taken into the box model and how to work with floats. The book includes an exercise focused on cleaning up a web page by improving the user interface and design, solely using HTML and CSS. With a few quick changes the web page changes shape and comes to life. Interactive, technically up-to-the-minute and easy-to-understand, this book will advance a student's skills to a professional level.

Coding for Kids Ages 9-15 - Mather Bob 2021-03-30

Are you looking to teach children how to code? Or are you looking to start coding? This book on beginner html and JavaScript is the answer. For the last couple of years, the news keeps talking about the digital economy and how everyone needs programmers. It seems like everyone wants to learn how to code. However, it is not that easy. Coding is a skill; and like any skill it takes time to learn. Like any skill, the younger you start; the better you get. From my personal experience with coding and also with teaching young kids how to code, let me tell you that coding is a lot of fun and extremely gratifying. It teaches you how to organize, think logically, communicate, work in teams and be more creative. However, programming can be hard to learn. Especially if you start reading advanced books. You need a step-by-step guide to get started. This book starts off with the very basics; how to install the software, set up and write your first lines of code. There are exercises at the end of each chapter that can test your new found knowledge and move you ahead. And then, we get you a few more advanced skills that can get you started making websites. Even if you've never touched a computer in your life, you will find this book useful. Scroll up and Click 'Add to Cart' Now

[HTML & CSS for Beginners](#) - Jo Foster 2020-01-04

With so much information about web development and online coding tutorials out there, it can be difficult to know where to start. Many guides, websites and books can be confusing and don't make it easy for those starting out, wanting to build a solid foundation and understanding. HTML for Beginners fills in the gap and provides a great place to start learning something new. Using our bestselling, straightforward, step-by-step, visual approach, you'll learn to Understand HTML tags and elements Understand CSS selectors Style tables, lists, and forms Style text, headings and paragraphs Learn to use web safe fonts and google fonts in your web pages Insert images, audio and video into web pages Align your content and build site structure using new HTML5 elements Learn to harness the power of CSS to style your text and build your site layout Understand web servers and how the serve pages to web browsers Familiarize yourself with HTML & CSS syntax with appendix reference guides to help you write your code. Techniques are illustrated step-by-step using screen prints throughout, together with concise, easy to follow text from an established expert in the field, provides a comprehensive guide to HTML & CSS programming. If you want to learn to code quickly and easily, this is the guide you need.

JavaScript Coding for Teens - Andrew Yueh 2021-08-10

Everything teens need to get started with JavaScript Have you ever wanted to make your own game? How about an awesome website? Then JavaScript Coding for Teens is the book for you! It doesn't matter if you're not sure what a variable is, are stumped about syntax, or don't even know how to use JavaScript on your computer! This simple guide to coding for beginners walks you through every part of the process with easy-to-understand language and straightforward directions. You'll be coding like a pro in no time! JavaScript Coding for Teens includes: Beginner-friendly lessons--This guide to coding for teens starts out with the basics, providing the perfect foundation for coding novices. A variety of uses--Stretch your skills

and discover how amazingly flexible and powerful JavaScript is as you learn to use it for programming websites and games. Practical practice--Gain confidence with exercises that test your ability to modify existing programs or create new ones. Build computer skills that will last a lifetime with JavaScript Coding for Teens.

Coding For Dummies - Nikhil Abraham 2016-05-27

Coding For Dummies, (9781119293323) was previously published as *Coding For Dummies*, (9781118951309). While this version features a new *Dummies* cover and design, the content is the same as the prior release and should not be considered a new or updated product. Hands-on exercises help you learn to code like a pro No coding experience is required for *Coding For Dummies*, your one-stop guide to building a foundation of knowledge in writing computer code for web, application, and software development. It doesn't matter if you've dabbled in coding or never written a line of code, this book guides you through the basics. Using foundational web development languages like HTML, CSS, and JavaScript, it explains in plain English how coding works and why it's needed. Online exercises developed by Codecademy, a leading online code training site, help hone coding skills and demonstrate results as you practice. The site provides an environment where you can try out tutorials built into the text and see the actual output from your coding. You'll also gain access to end-of-chapter challenges to apply newly acquired skills to a less-defined assignment. So what are you waiting for? The current demand for workers with coding and computer science skills far exceeds the supply Teaches the foundations of web development languages in an easy-to-understand format Offers unprecedented opportunities to practice basic coding languages Readers can access online hands-on exercises and end-of-chapter assessments that develop and test their new-found skills If you're a student looking for an introduction to the basic concepts of coding or a professional looking to add new skills, *Coding For Dummies* has you covered.

Coding Games in Scratch - Jon Woodcock 2019-08-06

Scratch 3.0 has landed! Stay ahead of the curve with this fully updated guide for beginner coders. Coding is not only a highly sought-after skill in our digital world, but it also teaches kids valuable skills for life after school. This book teaches important strategies for solving problems, designing projects, and communicating ideas, all while creating games to play with their friends. Children will enjoy the step-by-step visual approach that makes even the most difficult coding concepts easy to master. They will discover the fundamentals of computer programming and learn to code through a blend of coding theory and the practical task of building computer games themselves. The reason coding theory is taught through practical tasks is so that young programmers don't just learn how computer code works - they learn why it's done that way. With *Coding Games in Scratch*, kids can build single and multiplayer platform games, create puzzles and memory games, race through mazes, add animation, and more. It also supports STEM education initiatives and the maker movement. Follow Simple Steps - Improve Your Skills - Share Your Games! If you like playing computer games, why not create your own? Essential coding concepts are explained using eight build-along game projects. *Coding Games In Scratch* guides young coders step-by-step, using visual samples, easy-to-follow instructions, and fun pixel art. This coding book for kids has everything you need to build amazing Scratch 3.0 games, including thrilling racing challenges, zany platform games, and fiendish puzzles. Follow the simple steps to become an expert coder using the latest version of the popular programming language Scratch 3.0 in this new edition. Improve your coding skills and create your own games before remixing and customizing them. Share your games online and challenge friends and family to beat each other's scores! In this book, you will: - Learn about setting the scene, what makes a good game and playability - Discover objects, rules, and goals - Explore hacks and tweaks, camera angles, fine-tuning and controls - And much more Computer coding teaches kids how to think creatively, work collaboratively, and reason systematically, and is quickly becoming a necessary and sought-after skill. DK's computer coding books for kids are full of fun exercises with step-by-step guidance, making them the perfect introductory tools for building vital skills in computer programming. Add *Coding Projects in Scratch* and *Coding Projects in Python* to your collection.

JavaScript for Absolute Beginners - Terry McNavage 2011-08-23

If you are new to both JavaScript and programming, this hands-on book is for you. Rather than staring blankly at gobbledygook, you'll explore JavaScript by entering and running hundreds of code samples in

Firebug, a free JavaScript debugger. Then in the last two chapters, you'll leave the safety of Firebug and hand-code an uber cool JavaScript application in your preferred text editor. Written in a friendly, engaging narrative style, this innovative JavaScript tutorial covers the following essentials: Core JavaScript syntax, such as value types, operators, expressions, and statements provided by ECMAScript. Features for manipulating XHTML, CSS, and events provided by DOM. Object-oriented JavaScript, including prototypal and classical inheritance, deep copy, and mixins. Closure, lazy loading, advance conditional loading, chaining, currying, memoization, modules, callbacks, recursion, and other powerful function techniques. Encoding data with JSON or XML. Remote scripting with JSON-P or XMLHttpRequest Drag-and-drop, animated scrollers, skin swappers, and other cool behaviors. Optimizations to ensure your scripts run snappy. Formatting and naming conventions to prevent you from looking like a greenhorn. New ECMAScript 5, DOM 3, and HTML 5 features such as Object.create(), Function.prototype.bind(), strict mode, querySelector(), querySelectorAll(), and getElementsByClassName(). As you can see, due to its fresh approach, this book is by no means watered down. Therefore, over the course of your journey, you will go from JavaScript beginner to wizard, acquiring the skills recruiters desire.

[Get Coding 2! Build Five Computer Games with HTML and JavaScript](#) - David Whitney 2018-10

Learn to code five fun computer games in this essential beginner's guide for kids using the popular programming languages HTML and JavaScript. From Mario to Minecraft, discover the basic concepts behind computer games such as loops, ticks, scores, graphics and AI. Then follow the easy step-by-step Game Builds, and learn how to code five ground-breaking games, including Noughts and Crosses, Snake and Table Tennis. Short and simple explanations are given alongside examples of code and there is a supporting website if you get stuck.

[Build Your Own Website The Right Way Using HTML & CSS](#) - Ian Lloyd 2011-07-23

With over 60,000 copies sold since its first edition, this SitePoint best-seller has just had a fresh update to include recent advances in the web industry. With the first two editions coming highly recommended by established, leading web designers and developers, the third edition with all its extra goodies will continue that trend. Also fully updated to include the latest operating systems, web browsers and providing fixes to issues that have cropped up since the last edition. Readers will learn to: Style text and control your page layout with CSS Create and Optimize graphics for the Web Add interactivity to your sites with forms Include a custom search, contact us page, and a News/Events section on your site Track visitors with Google Analytics Extend your reach and connect your site with Social Media Use HTML5&CSS3 to add some cool, polished features to your site Use diagnosis/debug tools to find any problems And lots more.

JavaScript and jQuery - Jon Duckett 2014-07-21

A visual and accessible guide to JavaScript and jQuery in a built-to-last hardcover edition In *JavaScript & jQuery* renowned author Jon Duckett discards the traditional programming book template and approaches writing code in a more relevant, less intimidating way. Full-color and packed with instructional graphics and photos, his books have gained a loyal following by illustrating programming in a way both instructive for newcomers and invaluable for seasoned coders. By discussing JavaScript and jQuery in a single text, Duckett ensures you will quickly be writing your own working scripts. Yet the book doesn't assume you have experience in either JavaScript or jQuery. By making use of popular jQuery plugins, Duckett illustrates techniques that would require pages upon pages of detailed explanation if you were being taught to create the plugins yourself. This durable and attractive hardcover edition is a book you will have open on your desk as a reference for years to come. A timeless and lasting version of a classic "Duckett" book in a hardbound, dust-jacketed edition Completely accessible to those who feel intimidated by the subject matter and relevant to all front-end designers and developers who need to understand JavaScript Discusses applying responsive design techniques, leveraging APIs to save you time and work in coding, and identifying when to use CSS transforms over pure JavaScript Beautiful 4-color illustrations and examples make this a terrific academic resource for those of all experience levels JavaScript & jQuery clearly explains the jargon of programming, addressing the vocabulary without making it a prerequisite for readers. Duckett speaks directly to readers, making this an invaluable resource. This book is also available as a set, *Web Design with HTML, CSS, JavaScript and jQuery Set* 978119038634 along with *HTML and CSS Design and Build Websites* 9781118871645.

Learn to Code Now - Rik Lomas 2017-04-10

Building Android Apps with HTML, CSS, and JavaScript - Jonathan Stark 2010-09-27

If you know HTML, CSS, and JavaScript, you already have the tools you need to develop Android applications. This hands-on book shows you how to use these open source web standards to design and build apps that can be adapted for any Android device -- without having to use Java. You'll learn how to create an Android-friendly web app on the platform of your choice, and then convert it to a native Android app with the free PhoneGap framework. Discover why device-agnostic mobile apps are the wave of the future, and start building apps that offer greater flexibility and a broader reach. Learn the basics for making a web page look great on the Android web browser Convert a website into a web application, complete with progress indicators and more Add animation with jQTouch to make your web app look and feel like a native Android app Take advantage of client-side data storage with apps that run even when the Android device is offline Use PhoneGap to hook into advanced Android features -- including the accelerometer, geolocation, and alerts Test and debug your app on the Web under load with real users, and then submit the finished product to the Android Market This book received valuable community input through O'Reilly's Open Feedback Publishing System (OFPS). Learn more at <http://labs.oreilly.com/ofps.html>.

Coding for Kids Ages 10 and Up - Bob Mather 2020-09-15

Are you looking to start coding or teach kids how to code? Or are you looking to make coding more fun with some games? This book on beginner html and JavaScript is the answer. The last decade has been the year of the programmer. It seems like everyone wants to learn how to code. It seems like the best way to get a job. It seems fun. However, it is not that easy. Coding is a skill; and like any skill it takes time to learn. Like

any skill, the younger you start; the better you get. The more you practice, the better you get. From my personal experience with coding and also with teaching young kids how to code, let me tell you that coding is very gratifying. It is possible for anyone to learn if they apply themselves over time. Creative thinking, teamwork, communication, logical thought and mental growth are the main benefits of learning to code. However, programming can be hard to learn. Especially if you start reading advanced books. You need a step-by-step guide to get started. This book starts off with the very basics; how to install the software, set up and write your first lines of code. There are exercises at the end of each chapter that can test your new found knowledge and move you ahead. My experience has also thought me that once someone learns the basics, they need a fun way to progress to the next level. For that reason, I have included several coding games in this book; including some fun animations at the end. These games are a great way to move forward after leaning the basics. Even if you've never touched a computer in your life, you will find this book useful.....

Web Design with HTML, CSS, JavaScript and jQuery Set - Jon Duckett 2014-07-08

A two-book set for web designers and front-end developers This two-book set combines the titles HTML & CSS: Designing and Building Web Sites and JavaScript & jQuery: Interactive Front-End Development. Together these two books form an ideal platform for anyone who wants to master HTML and CSS before stepping up to JavaScript and jQuery. HTML & CSS covers structure, text, links, images, tables, forms, useful options, adding style with CSS, fonts, colors, thinking in boxes, styling lists and tables, layouts, grids, and even SEO, Google analytics, ftp, and HTML5. JavaScript & jQuery offers an excellent combined introduction to these two technologies using a clear and simple visual approach using diagrams, infographics, and photographs. A handy two-book set that uniquely combines related technologies Highly visual format and accessible language makes these books highly effective learning tools Perfect for beginning web designers and front-end developers