

Guards Guards Discworld Novel 8 Discworld Series

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[Mine Till Midnight](#) - Lisa Kleypas 2007-10-02
Elevated to the ranks of the aristocracy due to an inheritance, Amelia Hathaway is ill-prepared to deal with the intricacies of the ton, especially her growing attraction to Cam Rohan, a man who dreams of returning to his gypsy roots.

[Going Postal](#) - Terry Pratchett 2009-10-13
A splendid send-up of government, the postal system, and everything that lies in between in this newest entry in Terry Pratchett's internationally bestselling Discworld series. Convicted con man and forger Moist von Lipwig

is given a choice: Face the hangman's noose, or get Ankh Morpork's ancient Post Office up and running efficiently! It was a tough decision . . . Now, the former criminal is facing really big problems. There's tons of undelivered mail. Ghosts are talking to him. One of the postmen is 18,000 years old. And you really wouldn't want to know what his new girlfriend can do with a shoe. To top it all off, shadowy characters don't want the mail moved. Instead, they want him dead—deader than all those dead letters. (And here he'd thought that all he'd have to face was rain, snow, and gloom of night . . .)

The Lost Gate - Orson Scott Card 2011-01-04
Orson Scott Card's *The Lost Gate* is the first book in the *Mithermages* series from the New York Times bestselling author of *Ender's Game*. Danny North knew from early childhood that his family was different, and that he was different from them. While his cousins were learning how to create the things that commoners called fairies, ghosts, golems, trolls, werewolves, and

other such miracles that were the heritage of the North family, Danny worried that he would never show a talent, never form an outself. He grew up in the rambling old house, filled with dozens of cousins, and aunts and uncles, all ruled by his father. Their home was isolated in the mountains of western Virginia, far from town, far from schools, far from other people. There are many secrets in the House, and many rules that Danny must follow. There is a secret library with only a few dozen books, and none of them in English — but Danny and his cousins are expected to become fluent in the language of the books. While Danny's cousins are free to create magic whenever they like, they must never do it where outsiders might see. Unfortunately, there are some secrets kept from Danny as well. And that will lead to disaster for the North family. The *Mithermages* series *The Lost Gate* *The Gate Thief* *Gatefather* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Thud! - Terry Pratchett 2014-02-13

'Some people would be asking: whose side are you on? If you're not for us, you're against us. Huh. If you're not an apple, you're a banana' Koom Valley, the ancient battle where the trolls ambushed the dwarfs, or the dwarfs ambushed the trolls, was a long time ago. But if he doesn't solve the murder of just one dwarf, Commander Sam Vimes of Ankh-Morpork City Watch is going to see it fought again, right outside his office. With his beloved Watch crumbling around him and war-drums sounding, he must unravel every clue, outwit every assassin and brave any darkness to find the solution. And darkness is following him. Oh . . . and at six o'clock every day, without fail, with no excuses, he must go home to read 'Where's My Cow?', with all the right farmyard noises, to his little boy. There are some things you have to do.

Guards! Guards! - Terry Pratchett 2013-04-30

Long believed extinct, a superb specimen of draco nobilis ("noble dragon") has appeared in

Discworld's greatest city. Not only does this unwelcome visitor have a nasty habit of charbroiling everything in its path, in rather short order it is crowned King. Meanwhile, back at Unseen University, an ancient and long-forgotten volume—The Summoning Dragons—is missing from the Library's shelves. To the rescue come Captain Vimes, Constable Carrot, and the rest of the Night Watch who, along with other brave citizens, risk everything, including a good roasting, to dethrone the flying monarch and restore order to Ankh-Morpork (before it's burned to a crisp).

The Light Fantastic - Terry Pratchett

2000-02-02

Terry Pratchett's profoundly irreverent novels are consistent number one bestsellers in England, where they have garnered him a revered position in the halls of parody next to Mark Twain, Kurt Vonnegut, Douglas Adams, and Carl Hiaasen. In *The Light Fantastic* only one individual can save the world from a

disastrous collision. Unfortunately, the hero happens to be the singularly inept wizard Rincewind, who was last seen falling off the edge of the world...

Split Heirs - Lawrence Watt-Evans 2012-08-13
High comedy, low pratfalls, and thrilling derring-do combine in a magical and fantastic epic about the Ancient and Honorable Kingdom of the Hydrangeans; the mighty, though rather stupid, warrior Gudge; and the mysterious Black Weasel. "Confusion reigns in this often funny, frequently precious fantasy about usurped thrones and lost heirs. After the Gorgorian barbarians conquer the civilized kingdom of Hydrangea, their leader Gudge makes himself king, marries Hydrangean Princess Artemisia and settles down to a highly satisfactory life of drinking and debauchery. Royal triplets, separated at birth because of a Gorgorian superstition that multiple births suggest the mother's infidelity, receive very different upbringings. The only girl, Avena, is brought up

in the palace as Prince Arbol, heir to the throne and a fearsome swordsman. One brother, Wulfrith, is raised by a shepherd; although a young ewe is his favorite companion, his size makes him a fearsome battler. The other brother, Dunwin, reared by the outlawed wizard Cloutie, develops into a talented magician. To this basic brew Watt-Evans (the Ethshar series) and Friesner (Gnome Man's Land) have added a couple of dragons, some attempted seductions, mistaken identities and misguided spells to produce a lighthearted fantasy." -- Publishers Weekly

Small Gods - Terry Pratchett 2016-07-28
'Just because you can't explain it, doesn't mean it's a miracle.' In the beginning was the Word. And the Word was: 'Hey, you!' This is the Discworld, after all, and religion is a controversial business. Everyone has their own opinion, and indeed their own gods, of every shape and size, and all elbowing for space at the top. In such a competitive environment, it's

certainly not helpful to be reduced to appearing in the form of a tortoise, a manifestation far below god-like status in anyone's book. In such instances, you need an acolyte, and fast: for the Great God Om, Brutha the novice is the Chosen One - or at least the only One available. He wants peace and justice and brotherly love. He also wants the Inquisition to stop torturing him now, please... Now adapted into graphic novel form with new artwork by Ray Friesen.

Bone Swans - C.S.E. Cooney 2015-07-01

BONUS MATERIAL! Now includes excerpts from C. S. E. Cooney's new short novel *The Twice-Drowned Saint* from the anthology *A Sinister Quartet*! Winner of the 2016 World Fantasy Award for Best Collection Contains "The Bone Swans of Amandale," 2015 Nebula Award finalist for Best Novella "C. S. E. Cooney is one of the most moving, daring, and plainly beautiful voices to come out of recent fantasy. She's a powerhouse with a wink in her eye and a song in each pocket." —Catherynne M. Valente, *New*

York Times-bestselling author of the Fairyland novels "These stories are a pure joy. C. S. E. Cooney's imagination is wild and varied, her stories bawdy, horrific, comic, and moving—frequently all at the same time. Her characters are wickedly appealing, and her language—O! her language. Lush, playful, poetic, but never obscure or stilted, it makes her magic more magic, her comedy more comic, and her tragic moments almost unbearable." —Delia Sherman, author of *Young Woman in a Garden: Stories* "Bone Swans is a joy of feathery bones & ghoulish clowns. I adored every word. Like an *eyas* cries for meat, I cry for more. C.S.E. Cooney's a major talent and these are major talent stories. Who can resist hero rats, pouting swans, feral children, flying carpets and the Flabberghast? So tongue-tied am I with delight I fall back on the usual cliches: gripping, delightful, insightful, rollicking & lyrical—and yet not one cliché is to be found in *Bone Swans*, only stories of surpassing delicacy and wit, told

by a lady of rare talent. Please, ma'am, might I have some more?" —Ysabeau S. Wilce, Andre Norton Award winning author of *Flora's Dare* A swan princess hunted for her bones, a broken musician and his silver pipe, and a rat named Maurice bring justice to a town under fell enchantment. A gang of courageous kids confronts both a plague-destroyed world and an afterlife infested with clowns but robbed of laughter. In an island city, the murder of a child unites two lovers, but vengeance will part them. Only human sacrifice will save a city trapped in ice and darkness. Gold spun out of straw has a price, but not the one you expect. World Fantasy Award winner Ellen Kushner has called Cooney's writing "stunningly delicious! Cruel, beautiful and irresistible." *Bone Swans*, the infernally whimsical debut collection from C. S. E. Cooney, gathers five novellas that in the words of Andre Norton Award winner Delia Sherman are "bawdy, horrific, comic, and moving-frequently all at the same time." Cooney's mentor, Science

Fiction and Fantasy Writers of America Grand Master Gene Wolfe, proclaims in his introduction that her style is so original it can only be described as "pure Cooney," and he offers readers a challenge: "Try to define that when you've finished the stories in this book." More praise for *Bone Swans* "Cooney's brilliantly executed collection of five stories is a delicious stew of science fiction, horror, and fantasy, marked by unforgettable characters who plumb the depths of pathos and triumph. ... All of these stories could easily serve as the foundation for novels while also working beautifully at their current length. These well-crafted narratives defiantly refuse to fade from memory long after the last word has been read." —Publishers Weekly, starred review "In five beautifully crafted stories, Cooney builds imaginary worlds full of flying carpets, fairy-tale characters, and children confronted with a postapocalyptic Earth ... Each tale packs in enough plot for a novel, with adventurous characters who brim with wit."

—Library Journal, starred review "Writing without ostentation and featuring characters who may be flippant, terse, or even tongue-tied, Cooney produces memorable prose propelled by extraordinary ideas ... Faced with such twisted genius, I'll say no more!" —Locus "A fascinating mashup between the tropes and resonances of the mythic tale with the sensibilities of contemporary action-oriented fantasy: simultaneously lighthearted and serious, full of consequences but also ubiquitous happy endings." —Tor.com

[The Wit and Wisdom of Discworld](#) - Terry Pratchett 2012-01-03

For more than two decades, Terry Pratchett has been regaling readers with tales of Discworld—a flat world balanced on the backs of four elephants, which are standing on the back of a giant turtle, flying through space. It is a world populated by ineffectual wizards and sharp-as-tacks witches, by tired policemen and devious dictators, by reformed thieves and vampires who

have sworn to drink no blood. It is a world that is vastly different from our own . . . except when it isn't. Now, in *The Wit and Wisdom of Discworld*, various nuggets of Pratchett's witty commentary and sagacious observations have been compiled by Pratchett expert Stephen Briggs, a man who, they say, knows even more about Discworld than Terry Pratchett. Within these pages, you'll find musings on: Interior decorating: "It's a fact known throughout the universes that no matter how carefully the colors are chosen, institutional decor ends up as either vomit green, unmentionable brown, nicotine yellow, or surgical appliance pink. By some little-understood process of sympathetic resonance, corridors painted in those colors always smell slightly of boiled cabbage—even if no cabbage is ever cooked in the vicinity." (Equal Rites) Travel: "Any seasoned traveler soon learns to avoid anything wished on them as a 'regional speciality,' because all the term means is that the dish is so unpleasant the people living

everywhere else will bite off their own legs rather than eat it. But hosts still press it upon distant guests anyway: 'Go on, have the dog's head stuffed with macerated cabbage and pork noses—it's a regional speciality.'" (The Last Continent) Young men: "And then there was the young male walk. At least women swung only their hips. Young men swung everything, from the shoulders down. You have to try to occupy a lot of space. It makes you look bigger, like a tomcat fluffing his tail. The boys tried to walk big in self-defense against all those other big boys out there. I'm bad, I'm fierce, I'm cool, I'd like a pint of shandy and me mam wants me home by nine." (Monstrous Regiment) Class: "'Old money' meant that it had been made so long ago that the black deeds that had originally filled the coffers were now historically irrelevant. Funny, that; a brigand for a father was something you kept quiet about, but a slave-taking pirate for a great-great-great-grandfather was something to boast of over the port. Time

turned the evil bastards into rogues, and rogue was a word with a twinkle in its eye and nothing to be ashamed of." (Making Money) . . . and more! Culled from all the Discworld novels, *The Wit and Wisdom of Discworld* confirms Pratchett's place in the pantheon of great satirists and proves why the Chicago Tribune has praised his Discworld as "entertaining and gloriously funny . . . an accomplishment nothing short of magical."

The City Watch Trilogy - Terry Pratchett 1999
Be a MAN in the City Watch! The City Watch needs MEN! (or dwarves or trolls or gargoyles or ...)The City Watch is a bumper volume in which those noble defenders of Ankh-Morpork, the greatest city of the Discworld*, come face to face with some of the most heinous crimes in history. GUARDS! GUARDS! Sees some night-time prowler turning (mostly) honest citizens into something resembling small charcoal biscuits. In MEN AT ARMS, there's a murder to be solves so that the world-weary Captain Vimes

can be married at noon and retire happily ever after. And in the Discworld Howdunnit FEET OF CLAY, someone is murdering harmless old men and poisoning the Patrician ...and the golems are committing suicide ...*Which is flat and rides through space on the back of four elephants who stand on the shell of an enormous turtle, as everyone knows.

The Ultimate Discworld Companion - Terry Pratchett 2021-11-11

The absolute, comprehensive, from Tiffany Aching to Jack Zweiblum guide to all things Discworld, fully illustrated by Paul Kidby. The Discworld, as everyone knows, is a flat world balanced on the back of four elephants which, in turn, stand on the shell of the giant star turtle, the Great A'Tuin, as it slowly swims through space. It is also the global publishing phenomenon with sales of over 70 million books worldwide (but who's counting?). There's an awful lot of Discworld to keep track of. But fear not! Help is at hand. For the very first time,

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everything (and we mean everything) you could possibly want to know has been crammed into one place. If you need a handy guide to locales from Ankh-Morpork to Zemphis . . . If you can't tell your Achmed the Mads from your Jack Zweiblumens . . . If your life depends on distinguishing between the Agatean Empire and the Zoons . . . Look no further. Compiled and perfected by Stephen Briggs, the man behind The Ultimate Discworld Companion's predecessor Turtle Recall, this is your ultimate guide to Sir Terry Pratchett's beloved fantasy world.

The First Discworld Novels - Terry Pratchett 1999

This is how the Discworld began. Here is the sapient pearwood Luggage, a mobile trunk which launders any clothes put in it and incidentally homicidally defends its owner. Here is Twoflower, an innocent tourist in a world of nightmares and fairy tales

Wyrd Sisters - Terry Pratchett 2022-06-28

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'Pratchett uses his other world to hold up a distorting mirror to our own . . . he is a satirist of enormous talent' The Times The Discworld is very much like our own - if our own were to consist of a flat planet balanced on the back of four elephants which stand on the back of a giant turtle, that is . . . _____

'Destiny is important, see, but people go wrong when they think it controls them. It's the other way around.' Three witches - Granny Weatherwax, Nanny Ogg and Magrat Garlick - have gathered on a lonely heath. A king has been cruelly murdered, his throne usurped by his ambitious cousin. An infant heir and the crown of the kingdom, both missing . . . Witches don't have these kind of dynastic problems themselves - in fact, they don't have leaders. Granny Weatherwax was the most highly-regarded of the leaders the witches don't have. But even she found that meddling in royal politics was a lot more complicated than certain playwrights would have you believe . . .

_____ The Discworld novels can be read in any order but Wyrd Sisters is the second book in the Witches series.

Eric - Terry Pratchett 2012-12-20

Eric calls up a demon to grant him three wishes - but what he gets is the Discworld's most incompetent wizard... Eric is the Discworld's only demonology hacker. The trouble is, he's not very good at it. All he wants is the usual three wishes: to be immortal, rule the world and have the most beautiful woman fall madly in love with him. The usual stuff. But what he gets is Rincewind, the Disc's most incompetent wizard, and Rincewind's Luggage (the world's most dangerous travel accessory) into the bargain. Terry Pratchett's hilarious take on the Faust legend stars many of the Discworld's most popular characters in an outrageous adventure that will leave Eric wishing once more - this time, quite fervently, that he'd never been born.

Equal Rites - Terry Pratchett 2009-11-24

'They say that a little knowledge is a dangerous

thing, but it is not one half so bad as a lot of ignorance.' Everybody knows there's no such thing as a female wizard. So when the wizard Drum Billet accidentally passes on his staff of power to an eighth daughter of an eighth son, a girl called Eskarina (Esk, for short), the misogynistic world of wizardry wants nothing to do with her. Thankfully Granny Weatherwax, the Discworld's most famous witch, has plenty of experience ignoring the status quo. With Granny's help, Esk sneaks her way into the magical Unseen University and befriends apprentice wizard Simon. But power is unpredictable, and these bright young students soon find themselves in a whole new dimension of trouble. Let the battle of the sexes begin . . . 'If you've never read a Discworld novel, what's the matter with you?' Guardian 'Pratchett uses his other world to hold up a distorting mirror to our own' The Times Equal Rites is the first book in the Witches series, but you can read the Discworld novels in any order.

The Ankh-Morpork City Watch Discworld Journal - TERRY. EMPORIUM PRATCHETT

(THE DISCWORLD.) 2020-08-06

In a city like Ankh-Morpork, where Assassins assassinate, thieves thieve and seamstresses, um . . . don't, Law and Order can be a complicated business. Thankfully His Grace, His Excellency, The Duke of Ankh, Commander Sir Samuel Vimes (Blackboard Monitor) and the Ankh-Morpork City Watch are here to keep the peace. The finest body of men, women, dwarfs, trolls, werewolves, golems, igors, gnomes, feegles, vampires (and whatever Nobby Nobbs is) on the face of the Discworld! The Ankh-Morpork City Watch Journal provides jotting space for your notes, reports, observations and investigations, so kick back, relax and take down your particulars. To help you keep on the straight and narrow, you'll be aided and abetted by some choice quotes from Terry Pratchett's seminal City Watch novels.

The Colour of Magic - Terry Pratchett 1985

On a world supported on the back of a giant turtle (sex unknown), a gleeful, explosive, wickedly eccentric expedition sets out. There's an avaricious but inept wizard, a naïve tourist whose luggage moves on hundreds of dear little legs, dragons who only exist if you believe in them, and of course THE EDGE of the planet...

Night Watch - Terry Pratchett 2011-10-27

Fantasy-roman. Sam Vimes can't tell what kind of day he's having. One moment he's fighting a ruthless murderer on top of the library of the Unseen University. The next, he's thrown back in time. But, the city's on the brink of revolt, and that killer he was after in the future is with him here in the past, which is now the present. Now all Vimes has to do is figure out how to get back home - but first he has to change the outcome of a bloody rebellion

The Carpet People - Terry Pratchett 2013-11-05

The New York Times bestselling author of the Discworld series delivers “fantasy with comedic flair” in his debut novel and first children’s book

(VOYA). In the beginning, there was nothing but endless flatness. Then came the Carpet . . .

That’s the old story everyone knows and loves.

But now the Carpet is home to many different tribes and peoples, and there’s a new story in the making. The story of Fray, sweeping a trail of destruction across the Carpet. The story of

power-hungry moults—and of two brothers who set out on an adventure to end all adventures when their village is flattened. It’s a story that will come to a terrible end—if someone doesn’t do something about it. If everyone doesn’t do something about it . . . First published in 1971,

this hilarious and wise novel marked the debut of the phenomenal Sir Terry Pratchett. Years later, Sir Terry revised the work, and this special collectable edition includes the updated text, his original color and black-and-white illustrations, and an exclusive story—a forerunner to *The Carpet People* created by the seventeen-year-old nascent writer who would become one of the world’s most beloved storytellers. “Only a writer

with a masterstroke of imagination could place an entire empire of goodies and baddies within the fronds of a carpet.”—Daily Mail “The perfect starting place for young readers; seasoned Pratchett fans will just revel in his wit, his subversion of tropes and his sense of humanity . . . Small in scale but large in pleasure.”—Kirkus Reviews “Brilliantly funny dialogue, high peaks of imagination.”—The Times

First King of Shannara - Terry Brooks

2000-10-10

BONUS: This edition contains an excerpt from Terry Brooks's *The Measure of the Magic*. Horrified by the misuse of magic they had witnessed during the First War of the Races, the Druids at Paranor devoted themselves to the study of the old sciences, from the period before the collapse of civilization a thousand years before. Only the Bremen and a few trusted associates still studied the arcane arts. And for his persistence, Bremen found himself outcast, avoided by all but the few free-thinkers among

the Druids. But his removal from Paranor was not altogether a terrible thing, for Bremen learned that dark forces were on the move from the Northlands. That seemingly invincible armies of trolls were fast conquering all that lay to their south. That the scouts for the army--and its principal assassins--were Skull Bearers, disfigured and transformed Druids who had fallen prey to the seductions of the magic arts. And that at the heart of the evil tide was an archmage and former Druid named Brona! Using the special skills he had acquired through his own study of Magic, Bremen was able to penetrate the huge camp of the Troll army and learn many of its secrets. And he immediately understood that if the peoples of the Four Lands were to escape eternal subjugation they would need to unite. But, even united, they would need a weapon, something so powerful that the evil magic of Brona, the Warlock Lord, would fail before its might...

Snuff - Terry Pratchett 2011-10-11

“Pratchett . . . has a satirist's instinct for the absurd and a cartoonist's eye for the telling detail.” —Daily Telegraph (London) “The purely funniest English writer since Wodehouse.”
—Washington Post Book World Sam Vimes, watch commander of Ankh-Morpork, is at long last taking a much-needed (and well deserved) vacation. But, of course, this is Discworld®, where nothing goes as planned—and before Vimes can even change his cardboard-soled boots for vacationer’s slippers, the gruff watch commander soon finds himself enmeshed in a fresh fiasco fraught with magic, cunning, daring, and (for the reader more than for poor Vimes) endless hilarity. Did he really expect time off? As Vimes himself says in *Feet of Clay*, “there’s some magical creature called ‘overtime,’ only no one’s even seen its footprints.” Following the New York Times bestselling *Unseen Academichals*, Terry Pratchett delivers an enthralling new tale from a place of insuperable adventure: Discworld. Discworld® is a registered

trademark.

Pyramids - Terry Pratchett 1990

Set in the desert kingdom of Djelibeybi, *Pyramids* follows the adventures and, more often, misadventures of Teppic, a teenage pharaoh faced with a terror-filled world of mad high priests, sacred crocodiles, marching mummies and exploding pyramids.

Guards! Guards!: The Play - Terry Pratchett
2011-10-31

Terry Pratchett's infamous city of Ankh-Morpork is under threat from a 60-foot fire-breathing dragon, summoned by a secret society of malcontented tradesmen. Defending Ankh-Morpork against this threat is the entire, underpaid, undervalued City Night Watch - a drunken and world-weary Captain, a cowardly and overweight Sergeant, a small opportunistic Corporal of dubious parentage...and their newest recruit, Lance Constable Carrot, who is upright, literal, law-abiding and keen. Aiding them in their fight for truth, justice and the

Ankh-Morporkian way are a small swamp dragon and the Librarian of Unseen University (who just happens to be an orang-utan).

Whitney, My Love - Judith McNaught

2016-11-01

Let New York Times bestselling author Judith McNaught who “is in a class by herself” (USA TODAY) sweep you off your feet and into another time with her sensual, passionate, and spellbinding historical romance classics, featuring her “unique magic” (RT Book Reviews)—now available for the first time on ebook. A saucy spitfire who has grown into a ravishing young woman, Whitney Stone returns from her triumphant time in Paris society to England. She plans on marrying her childhood sweetheart, only to discover she has been bargained away by her bankrupt father to the arrogant and alluring Clayton Westmoreland, the Duke of Claymore. Outraged, she defies her new lord. But even as his smoldering passion seduces her into a gathering storm of desire,

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Whitney cannot—will not—relinquish her dream of perfect love. Rich with emotion, brimming with laughter and tears, Whitney, My Love is “the ultimate love story, one you can dream about forever” (RT Book Reviews).

Sourcery - Terry Pratchett 2012-07-09

The Discworld is very much like our own - if our own were to consist of a flat planet balanced on the back of four elephants which stand on the back of a giant turtle, that is . . . All this books and stuff, that isn't what it should all be about. What we need is real wizardry. Once there was an eighth son of an eighth son, a wizard squared, a source of magic. A Sourcerer. Unseen University, the most magical establishment on the Discworld, has finally got its wish: the emergence of a wizard more powerful than they've ever seen. You'd think the smartest men on the Disc would have been a little more careful what they wished for. As the drastic consequences of sourcery begin to unfold, one wizard holds the solution in his cowardly,

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incompetent hands. Rincewind must take the University's most precious artefact, the very embodiment of magic itself, and deliver it halfway across the disc to safety . . . If he doesn't make it, the death of all wizardry is at hand. And the end of the world, depending who you listen to. The Discworld novels can be read in any order but *Sourcery* is the third book in the *Wizards* series. --

Guards! Guards! - Terry Pratchett 2012-11-05
First book of the original and best CITY WATCH series, now reinterpreted in BBC's *The Watch*
'This is one of Pratchett's best books. Hilarious and highly recommended' *The Times*
The Discworld is very much like our own - if our own were to consist of a flat planet balanced on the back of four elephants which stand on the back of a giant turtle, that is . . . _____ 'It was the usual Ankh-Morpork mob in times of crisis; half of them were here to complain, a quarter of them were here to watch the other half, and the remainder were here to rob,

importune or sell hotdogs to the rest.'
Insurrection is in the air in the city of Ankh-Morpork. The Haves and Have-Nots are about to fall out all over again. Captain Sam Vimes of the city's ramshackle Night Watch is used to this. It's enough to drive a man to drink. Well, to drink more. But this time, something is different - the Have-Nots have found the key to a dormant, lethal weapon that even they don't fully understand, and they're about to unleash a campaign of terror on the city. Time for Captain Vimes to sober up.

Witches Abroad - Terry Pratchett 2009-10-13
Be careful what you wish for... Once upon a time there was a fairy godmother named Desiderata who had a good heart, a wise head, and poor planning skills—which unfortunately left the Princess Emberella in the care of her other (not quite so good and wise) godmother when DEATH came for Desiderata. So now it's up to Magrat Garlick, Granny Weatherwax, and Nanny Ogg to hop on broomsticks and make for far-distant

Genua to ensure the servant girl doesn't marry the Prince. But the road to Genua is bumpy, and along the way the trio of witches encounters the occasional vampire, werewolf, and falling house (well this is a fairy tale, after all). The trouble really begins once these reluctant foster-godmothers arrive in Genua and must outwit their power-hungry counterpart who'll stop at nothing to achieve a proper "happy ending"—even if it means destroying a kingdom.

Tiffany Aching 4-Book Collection - Terry Pratchett 2014-08-05

This collection includes all four Tiffany Aching novels in Terry Pratchett's beloved and bestselling Discworld series. The Wee Free Men: Armed with only a frying pan and her common sense, young witch-to-be Tiffany Aching must defend her home against the monsters of Fairyland. Luckily she has some very unusual help: the local Nac Mac Feegle—aka the Wee Free Men—a clan of fierce, sheep-stealing, sword-wielding, six-inch-high blue men.

Together they must face headless horsemen, ferocious grimhounds, terrifying dreams come true, and ultimately the sinister Queen of the Elves herself. . . . A Hat Full of Sky: Tiffany Aching is ready to begin her apprenticeship in magic. She expects spells and magic—not chores and ill-tempered nanny goats! Surely there must be more to witchcraft than this! What Tiffany doesn't know is that an insidious, disembodied creature is pursuing her. In the end, it will take all of Tiffany's inner strength to save herself ... if it can be done at all. Wintersmith: When the Spirit of Winter takes a fancy to Tiffany Aching, he wants her to stay in his gleaming, frozen world. Forever. It will take the young witch's skill and cunning, as well as help from the legendary Granny Weatherwax and the irrepressible Wee Free Men, to survive until Spring. Because if Tiffany doesn't make it to Spring—Spring won't come. I Shall Wear Midnight: As the witch of the Chalk, Tiffany Aching performs the distinctly unglamorous

work of caring for the needy. But someone—or something—is inciting fear, generating dark thoughts and angry murmurs against witches. Tiffany must find the source of unrest and defeat the evil at its root. Aided by the tiny-but-tough Wee Free Men, Tiffany faces a dire challenge, for if she falls, the whole Chalk falls with her. . . .

Guards! Guards! - Terry Pratchett 2019-06-11
The eighth Discworld novel — After this, dragons will never be the same again! This is where the dragons went. They lie . . . not dead, not asleep, but . . . dormant. And although the space they occupy isn't like normal space, nevertheless they are packed in tightly. They could put you in mind of a can of sardines, if you thought sardines were huge and scaly. And presumably, somewhere, there's a key . . .

Turtle Recall - Terry Pratchett 2014-04-08
For every Pratchett fan, the must-have fully updated guidebook to Discworld! The Discworld, as everyone knows, is a flat world balanced on the backs of four elephants which, in turn, stand

on the shell of the giant star turtle, the Great A'Tuin, as it slowly swims through space. It is also a global publishing phenomenon with sales of nearly 85 million books worldwide (and counting). With 39 books in the canon, not including the various guides, maps, diaries, and other tie-in volumes, there's a lot of Discworld to keep track of—more than most fans can manage without magic. Turtle Recall is the ultimate authority on probably the most heavily populated—certainly the most hilarious—setting in fantasy literature and includes a guide to Discworld locales from Ankh-Morpork to Zemphis, as well as information to help you distinguish Achmed the Mad from Jack Zweiblum and the Agatean Empire from the Zoons. Plus much, much more. Covering everything from The Colour of Magic, the first Discworld novel, through Snuff!, Turtle Recall: The Discworld Companion . . . So Far is the most up-to-the-minute encyclopedia of Terry Pratchett's extraordinary universe available.

The Djinn Falls in Love and Other Stories - Neil Gaiman 2017-03-09

Monstrous Regiment - Terry Pratchett
2014-02-14

A new stage adaptation of one of Pratchett's best-selling novels *The Monstrous Regiment* in question is made up of a vampire (reformed and off the blood, thank you), a troll, Igor (who is only too happy to sew you a new leg if you aren't too particular about previous ownership), a collection of misfits and a young woman discovers that a pair of socks shoved down her pants is a good way to open up doors in a man's army. "One of the funniest English authors alive" (Independent)

The Discworld Graphic Novels - Terry Pratchett 2009-10-06

In a distant and second-hand set of dimensions, in an astral plane that was never meant to fly . . . Imagine a flat world sitting on the backs of four elephants who hurtle through space balanced on

a giant turtle. The Discworld is a place (and a time) strikingly parallel to our own—but also very different. But also very similar. To commemorate the twenty-fifth anniversary of the birth of the Discworld, the first two volumes of the remarkable Terry Pratchett's equally remarkable—and phenomenally successful—series were made available together, right here, in graphic novel form. These beautifully illustrated renditions of *The Colour of Magic* and *The Light Fantastic* show and tell the bizarre misadventures of the spectacularly inept wizard Rincewind and Twoflower, Discworld's very first—and possibly, portentously its very last—tourist. Not to mention the Luggage, which has a mind of its own. And teeth.

Guards! Guards! - Terry Pratchett 2014

This is where the dragons went. They lie... not dead, not asleep, but... dormant. And although the space they occupy isn't like normal space, nevertheless they are packed in tightly. They could put you in mind of a can of sardines, if you

thought sardines were huge and scaly. And presumably, somewhere, there's a key... GUARDS! GUARDS! is the 8th Discworld novel - and after this, dragons will never be the same again!

Guards! Guards! - Terry Pratchett 1990

This is where the dragons went. They lie...not dead, not asleep, but...dormant. And although the space they occupy isn't like normal space, nevertheless they are packed in tightly. They could put you in mind of a can of sardines, if you thought sardines were huge and scaly. And presumably, somewhere, there's a key... Guards! Guards! is the eighth Discworld novel - and after this, dragons will never be the same again!

Men at Arms - Terry Pratchett 2009-10-13

A Young Dwarf's Dream Corporal Carrot has been promoted! He's now in charge of the new recruits guarding Ankh-Morpork, Discworld's greatest city, from Barbarian Tribes, Miscellaneous Marauders, unlicensed Thieves, and such. It's a big job, particularly for an

adopted dwarf. But an even bigger job awaits. An ancient document has just revealed that Ankh-Morpork, ruled for decades by Disorganized crime, has a secret sovereign! And his name is Carrott... And so begins the most awesome epic encounter of all time, or at least all afternoon, in which the fate of a city—indeed of the universe itself!—depends on a young man's courage, an ancient sword's magic, and a three-legged poodle's bladder.

The New Discworld Companion - Terry Pratchett 2004

The Discworld is an unpredictable place, what with rivers you can skateboard across (if they weren't so knobbly), rocks that like a stroll about of an evening and points of raw magic that can turn a body inside out soon as look at it. For safety's sake, you need a guide! The DISCWORLD COMPANION contains everything you need to know about the Discworld. This edition, the first major revision since HOGFATHER was published (1997), covers the

eight DISCWORLD novels from JINGO onwards, including THE LAST HERO and MAURICE AND HIS AMAZING EDUCATED RODENTS, as well as the Diaries, the plays and other Discworld Spinoffery.

The Colour of Magic - Terry Pratchett

2012-07-09

Twoflower was a tourist, the first ever seen on the Discworld. Tourist, Rincewind decided, meant idiot. Somewhere on the frontier between thought and reality exists the Discworld, a parallel time and place which might sound and smell very much like our own, but which looks completely different. It plays by different rules. Certainly it refuses to succumb to the quaint notion that universes are ruled by pure logic and the harmony of numbers. But just because the Disc is different doesn't mean that some things don't stay the same. Its very existence is about to be threatened by a strange new blight: the arrival of the first tourist, upon whose survival rests the peace and prosperity of the land. But if

the person charged with maintaining that survival in the face of robbers, mercenaries and, well, Death is a spectacularly inept wizard, a little logic might turn out to be a very good idea...

Terry Pratchett's Discworld Imaginarium - Paul Kidby 2017-11-23

Paul Kidby, Sir Terry Pratchett's artist of choice, provided the illustrations for The Last Hero, designed the covers for the Discworld novels since 2002 and is the author of the bestseller The Art Of Discworld. Now, Paul Kidby has collected the very best of his Discworld illustrations in this definitive volume, including 40 pieces never before seen, 30 pieces that have only appeared in foreign editions, limited editions and BCA editions, and 17 book cover illustrations since 2004 that have never been seen without cover text. If Terry Pratchett's pen gave his characters life, Paul Kidby's brush allowed them to live it, and nowhere is that better illustrated than in this magnificent book.