

Lord Of The Clans Warcraft 2 Christie Golden

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Battlefront II: Inferno Squad (Star Wars) - Christie Golden 2017-07-25

NEW YORK TIMES BESTSELLER • Set in the aftermath of Rogue One: A Star Wars Story, this action-packed prequel to the hotly anticipated videogame Battlefront II introduces the Empire's elite force: Inferno Squad. After the humiliating theft of the Death Star plans and the destruction of the battle station, the Empire is on the defensive. But not for long. In retaliation, the elite Imperial soldiers of Inferno Squad have been called in for the crucial mission of infiltrating and eliminating the Partisans—the rebel faction once led by notorious Republic freedom fighter Saw Gerra. Following the death of their leader, the Partisans have carried on his extremist legacy, determined to thwart the Empire—no matter the cost. Now Inferno Squad must prove its status as the best of the best and take down the Partisans from within. But the growing threat of being discovered in their enemy's midst turns an already dangerous operation into a do-or-die acid test they dare not fail. To protect and preserve the Empire, to what lengths will Inferno Squad go . . . and how far beyond them? The Rebellion may have heroes like Jyn Erso and Luke Skywalker. But the Empire has Inferno Squad. Praise for Battlefront II: Inferno Squad "Wow . . . This book is a must-read. Christie Golden just knocked it out of the park!"—The Geek's Attic "[A] great space thriller . . . full of action, drama and character."—Rebels Report

World of Warcraft: Vol'jin: Shadows of the Horde - Michael A. Stackpole 2014-04-29

Traces the aftermath of Cataclysm-induced disasters through Azeroth, where an all-out war

erupts between the Horde and Alliance and threatens to consume both factions.

The Warcraft: The Last Guardian - Jeff Grubb 2002-12

Medivh, a powerful wizard and warrior, is torn between the forces of light and dark as he struggles to fulfill his destiny and make a choice between good and evil, a decision that could seal the fate of his entire world.

World of Warcraft: War Crimes - Christie Golden 2014-05-06

The national bestseller and direct tie-in to the new game expansion pack Warlords of Draenor—a thrilling novel set in the universe of the record-breaking, internationally bestselling video game World of Warcraft! The brutal siege of Orgrimmar is over. Alliance and Horde forces have stripped Garrosh Hellscream, one of the most reviled figures on Azeroth, of his title as warchief. His thirst for conquest devastated cities, nearly tore the Horde apart, and destroyed countless lives. Now, on the legendary continent of Pandaria, he will stand trial for his transgressions. Renowned leaders from across the world have gathered to witness this historic event. As the trial unfolds, agents of the bronze dragonflight present shocking visions of Garrosh's atrocities. For many of those in attendance, these glimpses into history force them to relive painful memories and even question their own innocence or guilt. For others, the chilling details stoke the flames of their hatred. Unbeknownst to anyone, shadowy forces are at work on Azeroth, threatening not only the court's ability to mete out justice...but also the lives of everyone at the trial. © 2015 Blizzard Entertainment, Inc. All Rights Reserved.

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Dance of the Dead - Christie Golden 2012-01-03

When the riverboat on which she works as a dancer docks at a zombie-plagued island known as Sourange, Larissa Snowmane must rely on the help of the swamp creatures to save her soul.

World of Warcraft: Der Lord der Clans - Christie Golden 2017-01-09

Die Saga aus der mysteriösen Welt von Warcraft geht weiter! In der Welt von Azeroth ist wieder Frieden eingekehrt. Die blutigen Kriege sind vorüber und die Orks fast vollständig ausgerottet. Die wenigen Überlebenden fristen ein ödes Dasein in Gefangenschaft und ein von skrupellosen Menschen versklavter und zum Schaukämpfer ausgebildeter Ork namens Thrall, nimmt sein eigenes Schicksal - und das seines Volkes - in die Hand. Als geheimnisvoller Ritter in schwarzer Rüstung macht er sich auf einen gefährlichen Weg. Sein vorrangiges Ziel ist "Freiheit". Der zweite Fantasy-Roman-Knüller zum Videospielhit von Blizzard Entertainment!

Warcraft: Lord of the Clans - Christie Golden 2001-10

Raised since infancy by cruel human masters, Thrall is driven by fierce determination to escape his bandage, rediscover the ancient traditions of his people, and pursue his destiny. Original. (A Blizzard Entertainment electronic game) (Science Fiction & Fantasy)

On Fire's Wings - Christie Golden 2006-08-01

She was born without caste or position in Arukan, a country that prized both. Then a chance encounter led her to a better life. But it also brought her to danger and destiny. Because Kevla Bai-sha's fevered dreams--looming threats to their land and visions of dragons that had once watched over her people--held the promise of truth. Now Arukan--shadowed by mountains and myths--might be overcome by eternal darkness. Kevla, together with Jashemi-kha-Tahmu, rebel prince of the ruling household, would defy all law, all tradition, to embark on a daring quest for the half-forgotten elementals that will save the world. And so Kevla must sacrifice everything...only to be reborn in dragon's flames....

Warcraft: Of Blood and Honor - Chris Metzen 2000-12-01

A Simon & Schuster eBook. Simon & Schuster has a great book for every reader.

World of Warcraft - Christie Golden 2020-10-20

For over a quarter of a century, Warcraft and World of Warcraft players have been treated to a treasure trove of artifacts, gear, weaponry, and trinkets of both awe and amusement. Now players can get an in-depth look at the items they have collected...and the fearsome powers they hold. From the shining towers of Silvermoon to the sulfurous Blackrock Mountain to the white stone castles of Stormwind, the Eastern Kingdoms are vast and full of wonder. Every corner of the majestic isle contains countless stories, treasures, and more than a few secrets that some would prefer stay buried. Follow Spymaster Mathias Shaw and Captain Flynn Fairwind on an expedition across the Eastern Kingdoms for king and country as they chronicle its history and catalog the weapons, armor, and powers untold that are scattered across this sprawling dominion. Penned by New York Times bestselling author and Blizzard Entertainment writer Christie Golden, *Exploring Azeroth: The Eastern Kingdoms* is your first step on a truly remarkable journey across the beloved lands of Azeroth

Warcraft Volume 2: Shadows of Ice - Kim Jae-Hwan 2006-03-07

Kalec, a blue dragon that has taken human form to escape the forces that seek to destroy his race, and Anveena, a maiden with mysterious powers, go on a quest to save the entire High Elven Kingdom from the evil forces of the Undead Scourge.

WORLD OF WARCRAFT - CHRISTIE. GOLDEN 2021

Sylvanas (World of Warcraft) - Christie Golden 2022-03-29

NATIONAL BESTSELLER • The epic, definitive story of Sylvanas Windrunner, one of World of Warcraft's most enduring and iconic characters, as chronicled by bestselling author Christie Golden. Ranger-General. Banshee Queen. Warchief. Sylvanas Windrunner has borne many titles. To some, she is a hero—to others, a villain. But whether in pursuit of justice, vengeance, or

something more, Sylvanas has always sought to control her own destiny. The power to achieve her goals has never been closer, as Sylvanas works alongside the Jailer to liberate all Azeroth from the prison of fate. Her final task? Secure the fealty of their prisoner—King Anduin Wrynn. To succeed, Sylvanas will be forced to reflect on the harrowing path that brought her to the Jailer's side and to reveal her truest self to her greatest rival. Here, Sylvanas's complete story is laid bare: the breaking of the Windrunner family and her rise to Ranger-General; her own death at the hands of Arthas and her renewed purpose in founding the Forsaken; the moment she first beheld the Maw and understood the true consequences of what lay beyond the veil of death. But as her moment of victory draws near, Sylvanas Windrunner will make a choice that may ultimately come to define her. A choice that's hers to make.

Warcraft Official Movie Novelization - Christie Golden 2016-06-07

The peaceful realm of Azeroth stands on the brink of war as its civilization faces a fearsome race of invaders: orc warriors fleeing their dying home to colonize another. As a portal opens to connect the two worlds, one army faces destruction and the other faces extinction. From opposing sides, two heroes are set on a collision course that will decide the fate of their family, their people and their home. So begins a spectacular saga of power and sacrifice in which war has many faces, and everyone fights for something.

World of Warcraft, Before the Storm - Christie Golden 2018-06

For fantasy readers and fans of World of Warcraft, the highest-grossing game of all time, comes an official tie-in novel. Anduin Wrynn, king of Stormwind, and Sylvanas Windrunner, warchief of the Horde, are new to their power, both ascending before they were truly prepared. As the Alliance and the Horde struggle to recover from the devastating war with the demonic Burning Legion, a terrible discovery will test both leaders, threatening to reignite the bitter enmity between their factions and shake the very foundations of the world of Azeroth.

World of Warcraft: Arthas - Christie Golden 2009-04-21

Frostmourne. It was caught in a hovering,

jagged chunk of ice, the runes that ran the length of its blade glowing a cool blue. Below it was a dais of some sort, standing on a large gently raised mound that was covered in a dusting of snow. A soft light, coming from somewhere high above where the cavern was open to daylight, shone down on the runeblade. The icy prison hid some details of the sword's shape and form, exaggerated others. It was revealed and concealed at the same time, and all the more tempting, like a new lover imperfectly glimpsed through a gauzy curtain. Arthas knew the blade -- it was the selfsame sword he had seen in his dream when he first arrived. The sword that had not killed Invincible, but that had brought him back healed and healthy. He'd thought it a good omen then, but now he knew it was a true sign. This was what he had come to find. This sword would change everything. Arthas stared raptly at it, his hands almost physically aching to grasp it, his fingers to wrap themselves around the hilt, his arms to feel the weapon swinging smoothly in the blow that would end Mal'Ganis, end the torment he had visited upon the people of Lordaeron, end this lust for revenge. Drawn, he stepped forward. The uncanny elemental spirit drew its icy sword. "Turn away, before it is too late," it intoned. * * * His evil is legend. Lord of the undead Scourge, wielder of the runeblade Frostmourne, and enemy of the free peoples of Azeroth. The Lich King is an entity of incalculable power and unparalleled malice -- his icy soul utterly consumed by his plans to destroy all life on the World of Warcraft. But it was not always so. Long before his soul was fused with that of the orc shaman Ner'zhul, the Lich King was Arthas Menethil, crown prince of Lordaeron and faithful paladin of the Silver Hand. When a plague of undeath threatened all that he loved, Arthas was driven to pursue an ill-fated quest for a runeblade powerful enough to save his homeland. Yet the object of his search would exact a heavy price from its new master, beginning a horrifying descent into damnation. Arthas's path would lead him through the arctic northern wastes toward the Frozen Throne, where he would face, at long last, the darkest of destinies.

Warcraft: Durotan: The Official Movie Prequel - Christie Golden 2016-05-03

In the world of Draenor, the strong and fiercely independent Frostwolf Clan are faced with increasingly harsh winters and thinning herds. When Gul'dan, a mysterious outsider, arrives in Frostfire Ridge offering word of new hunting lands, Durotan, the Clan's chieftain, must make an impossible decision: abandon the territory, pride and traditions of his people, or lead them into the unknown. An original tale of survival, conflict and magic that leads directly into the events of Warcraft, an epic adventure from Legendary Pictures and Universal Pictures, based on Blizzard Entertainment's global phenomenon.

WarCraft Archive - Richard A. Knaak 2006-10-24

A player's omnibus of four original tales traces the game's backstory, from the arrival of the Burning Legion demonic army on the diverse world of Azeroth to the ongoing battle for supremacy between warring kingdoms, in a compendium that includes the titles, Day of the Dragon, Lord of the Clans, The Last Guardian, and Blood and Honor. Original. 25,000 first printing.

World of Warcraft: War Crimes - Christie Golden 2014-05-06

A tale set in the aftermath of tyrannical orc Garrosh Hellscream's defeat finds his trial in Pandaria complicated by old grievances and mounting suspicions.

World of Warcraft: The Shattering - Christie Golden 2011-05-31

In this follow-up to her NY Times bestseller, ARTHAS, Christie Golden delivers a sensational tie-in to the newest World of Warcraft game expansion!

Liberty's Crusade - Jeff Grubb 2001-04-13

Far in the future, 60,000 light-years from Earth, a loose confederacy of Terran exiles is locked in battle with the enigmatic Protoss and the ruthless Zerg Swarm. Each species struggles to ensure its own survival among the stars in a war that will herald the beginning of mankind's greatest chapter -- or foretell its violent, bloody end. Danny Liberty was a good reporter...too good. When his investigations struck too close to the heart of the corrupt Terran Confederacy, he faced a simple choice: continue his current series of exposés, or take a hazardous new assignment covering the Marines on the front lines of the Koprulu Sector. It didn't take him

long to decide.... Behind the attacks of the Zerg and the Protoss lies the story of a lifetime, but every piece of information blurs the mystery further. Thrown into the middle of a war where the outcome will determine mankind's very survival, the only thing that Danny Liberty knows for sure is that the only person he can trust to keep him alive is himself. Liberty's Crusade The first in an epic new series of space warfare novels set in the world of the bestselling computer game!

World of Warcraft: Dawn of the Aspects - Richard A. Knaak 2013-11-19

"Contains the never-before-published prologue Charge of the Aspects by Matt Burns"--Cover.

World of Warcraft: Rise of the Horde & Lord of the Clans - Christie Golden 2020-10-20

Follow Thrall on his epic journey to save the Horde and Azeroth! Enter the fantastical world of the Alliance and the Horde with these two World of Warcraft stories by Christie Golden. Learn about the Orc Thrall's rise to power in Lord of the Clans, and then follow him through the history of how the Horde came to be in Rise of the Horde. This beautifully bound book is a must-have for any World of Warcraft fan and will be a treasured addition to any gaming library.

The World of Warcraft - Blizzard Entertainment 2020-06-16

The World of Warcraft: Comic Collection brings together eleven digital World of Warcraft comic books for the first time ever in print! Featuring all-new stories from the eras of Warlords of Draenor, Legion and Battle for Azeroth, go deeper into the lore of World of Warcraft with fan favorites such as Jaina Proudmoore, Magni Bronzebeard, Gul'dan and many more! Includes never seen concept art and sketches from Alex Horley, Nesskain and more acclaimed artists!

World of Warcraft: Jaina Proudmoore: Tides of War - Christie Golden 2013-04-30

Traces the downfall of a beloved peacekeeper who is pushed to a breaking point by an inconceivable horror that changes her in irrevocable, ethics-testing ways.

World of Warcraft: Chronicles of War - Christie Golden 2010-12-07

Over the eons, an endless struggle between the forces of order and chaos has shaped the world of Azeroth and its inhabitants. The orcish Horde's violent invasion of the Eastern

Kingdoms stands as one of history's most tumultuous periods. Through the Burning Legion's demonic machinations, the once-noble orcs were transformed into a nearly unstoppable foe and let loose upon Azeroth's unsuspecting denizens. Yet even in the face of the Horde's unparalleled fury, brave heroes risked everything to rise up in defense of the . . . Rise of the Horde: Before the savage orcs began their rampage across Azeroth, they were a proud shamanic race native to the world of Draenor. The cunning demon Kil'jaeden saw lethal potential in the clan-based orcs, and thus he set about molding them into the Horde—a single, brutal force driven by an all-consuming thirst for destruction. But the foul demonic magic that granted the Horde its immense strength began consuming the orcs from within, ultimately threatening to destroy everything that they once were. The Last Guardian: Long ago a group of magi known as the Council of Tirisfal was formed to fight a secret war against the sinister demons of the Burning Legion. To this end, the council imbued a single champion with enormous power to act as the world's guardian. Medivh was one such Guardian of Tirisfal, and he was expected to be the greatest who had ever lived. Yet he was destined to follow a much darker path. From birth a mysterious evil had tainted the core of his being, and his subsequent struggle against the darkness within himself would precipitate the orcish Horde's invasion of Azeroth . . . and change the world forever. Tides of Darkness: During the First War, the orcish Horde laid waste to the once-great human kingdom of Stormwind. From the ashes of this terrible defeat, however, hope emerged. Anduin Lothar, Champion of Stormwind, rallied the survivors of his ruined homeland and valiantly led them to Lordaeron in the hopes of uniting the human nations into a mighty Alliance that could stand against the Horde and its ruthless new leader, Orgrim Doomhammer. Yet as formidable as Lothar believed the Alliance would be, many humans feared that no force would ever be capable of stopping the Horde's merciless onslaught. Beyond the Dark Portal: In the aftermath of the Second War between orcs and humans, the Dark Portal, a gateway connecting Azeroth to Draenor, was destroyed. The orcs, however, did not abandon their lust for

war. Led by the mysterious orc shaman Ner'zhul, a fresh wave of Horde fighters flooded into Azeroth. Even more unsettling was that small bands of orcs intent on something other than mere conquest began scouring Azeroth for powerful artifacts desired by their sinister leader. To counter the Horde's dark schemes, only one option remained for the Alliance: a suicide mission into the orcs' ruined homeworld of Draenor.

Diablo: The Sin War #2: Scales of the Serpent - Blizzard Entertainment 2007-05-01

Since the beginning of time, the angelic forces of the High Heavens and the demonic hordes of the Burning Hells have been locked in the Eternal Conflict for the fate of all Creation. That struggle has now spilled over into Sanctuary -- the world of men. Determined to win mankind over to their respective causes, the forces of good and evil wage a secret war for mortal souls. This is the tale of the Sin War -- the conflict that would forever change the destiny of man. Bent on destroying the evil cult of the Triune, Uldyssian does not yet suspect that Inarius -- secret Prophet of the Cathedral of Light -- has been subtly aiding his quest. Obsessed with restoring Sanctuary to its former glory, Inarius has been playing Uldyssian against the two great religions in a reckless attempt to topple them both. But another player has slipped back into the equation. The demon Lilith, once Inarius's lover, seeks to use Uldyssian as her own pawn in a scheme to turn humans into an army of naphalem -- godlike beings, more powerful than any angel or demon, who could overturn all Creation and elevate Lilith to supreme being. An original tale of swords, sorcery, and timeless struggle based on the bestselling, award-winning M-rated computer game from Blizzard Entertainment. Intended for mature readers.

Warcraft: Legends - Christie Golden 2009-09-01

Presents a collection of short stories set in the Warcraft universe.

FORTNITE (Official): The Chronicle Vol. 2 - Epic Games 2020-11-10

Celebrate all the wildest highlights from Fortnite's latest seasons in this official Epic Games' book, featuring the authentic Fortnite holographic seal. Fortnite has seen another year of incredible changes, starting with a huge

asteroid blowing up the map to mark the launch of Chapter 2! Now you can follow all the twists and turns of the last 12 months—including the first Fortnite World Cup—in this official yearbook from Epic Games. Relive your favorite moments from Battle Royale and test your knowledge of seasons past!

Legacy of Blood - Richard A. Knaak 2002-01-16
Since the beginning of time, the angelic hosts of the High Heavens and the demonic hordes of the Burning Hells have been locked in a struggle for the fate of all Creation. That struggle has now come to the mortal realm...and neither Man nor Demon nor Angel will be left unscathed... Norrec Vizharan has become a living nightmare. While on a quest to find magical treasure, the soldier of fortune discovers an artifact beyond his wildest dreams: the ancient armor of Bartuc, the legendary Warlord of Blood. But the mysterious armor soul. Now, pursued by demons who covet the dark armor for their own devices, Norrec must overcome a bloodlust he can scarcely control and learn the truth about his terrifying curse before he is lost to darkness forever... An original tale of swords, sorcery, and timeless struggle based on the bestselling, award-winning M-rated electronic game from Blizzard Entertainment. Intended for mature readers.
World of Warcraft: Wolfheart - Richard A. Knaak 2012-05-29

Night elf high priestess Tyrande Whisperwind receives a vision about a reluctant human king of Stormwind, who resists an alliance with the worgen to combat the warchief Garrosh Hellscream.

Sylvanas (World of Warcraft) - Christie Golden 2022-03-29

NATIONAL BESTSELLER • The epic, definitive story of Sylvanas Windrunner, one of World of Warcraft's most enduring and iconic characters, as chronicled by bestselling author Christie Golden. Ranger-General. Banshee Queen. Warchief. Sylvanas Windrunner has borne many titles. To some, she is a hero—to others, a villain. But whether in pursuit of justice, vengeance, or something more, Sylvanas has always sought to control her own destiny. The power to achieve her goals has never been closer, as Sylvanas works alongside the Jailer to liberate all Azeroth from the prison of fate. Her final task? Secure the fealty of their prisoner—King Anduin Wrynn.

To succeed, Sylvanas will be forced to reflect on the harrowing path that brought her to the Jailer's side and to reveal her truest self to her greatest rival. Here, Sylvanas's complete story is laid bare: the breaking of the Windrunner family and her rise to Ranger-General; her own death at the hands of Arthas and her renewed purpose in founding the Forsaken; the moment she first beheld the Maw and understood the true consequences of what lay beyond the veil of death. But as her moment of victory draws near, Sylvanas Windrunner will make a choice that may ultimately come to define her. A choice that's hers to make.

World of Warcraft: Beyond the Dark Portal - Aaron Rosenberg 2008-06-24

The aging orc shaman Ner'zhul has seized control of the Horde and reopened the Dark Portal. His brutal warriors once again encroach upon Azeroth, laying siege to the newly constructed stronghold of Nethergarde Keep. There, the archmage Khadgar and the Alliance commander, Turalyon, lead humanity and its elven and dwarven allies in fighting this new invasion. Even so, disturbing questions arise. Khadgar learns of orcish incursions farther abroad: small groups of orcs who seem to pursue a goal other than simple conquest. Worse yet, black dragons have been sighted as well, and they appear to be aiding the orcs. To counter Ner'zhul's dark schemes, the Alliance must now invade the orcs' ruined homeworld of Draenor. Can Khadgar and his companions stop the nefarious shaman in time to stave off the destruction of two worlds?

Warcraft: Lord of the Clans - Christie Golden 2002-01-29

In the mist-shrouded haze of the past, the world of Azeroth teemed with wondrous creatures of every kind. Mysterious Elves and hardy Dwarves walked among tribes of Man in relative peace and harmony -- until the arrival of the demonic army known as the Burning Legion shattered the world's tranquility forever. Now Orcs, Dragons, Goblins, and Trolls all vie for supremacy over the scattered, warring kingdoms -- part of a grand, malevolent scheme that will determine the fate of the world of WARCRAFT. Slave. Gladiator. Shaman. Warchief. The enigmatic Orc known as Thrall has been all of these. Raised from infancy by cruel human masters who sought to mold him

into their perfect pawn, Thrall was driven by both the savagery in his heart and the cunning of his upbringing to pursue a destiny he was only beginning to understand -- to break his bondage and rediscover the ancient traditions of his people. Now the tumultuous tale of his life's journey -- a saga of honor, hatred, and hope -- can at last be told....

Fable: Edge of the World - Christie Golden
2012-08-21

The official prequel novel to the Xbox 360 videogame, *Fable:™ The Journey* It's been almost a decade since the events of *Fable 3*, when the Hero vanquished the threat across the sea and claimed his throne. As king he led Albion to an era of unprecedented peace and prosperity. But on the night of his wedding to his new queen, ominous word arrives: The darkness has returned. Beyond a harrowing mountain pass, the exotic desert country Samarkand has been overrun by shadowy forces. Within the walls of its capital city, a mysterious usurper known only as the Empress has seized control. To protect his realm, the king must lead his most trusted allies into a strange land unknown to outsiders. As they forge ahead along Samarkand's ancient Great Road, populated by undead terrors and fantastic creatures once believed to be the stuff of legend, the king is drawn ever closer to his greatest challenge yet. But soon Albion is engulfed in a war of its own. As the darkness spreads, town by town, a treacherous force has infiltrated the queen's circle. Now the fate of all that is good rests with a faint flicker of hope . . . that somewhere, somehow, heroes still do exist. © 2012 Microsoft Corporation. All Rights Reserved. Microsoft, *Fable*, Lionhead, the Lionhead logo, Xbox, and the Xbox logo are trademarks of the Microsoft group of companies.

Warcraft - Christie Golden 2003

Under Sea's Shadow - Christie Golden
2007-10-01

Secrets hidden in the darkness of the sea... Stolen at birth by her sea-lord father, Copper is returned to her mother, the queen, to experience life on their island home. But something is missing within her, for she is without a soul. Copper is adrift and alone until strangers come with Companion creatures and tell her of her

destiny. For Copper is the Sea Dancer, one of five elements incarnate, and the fate of the world depends on the Dancers joining. Yet there are those who would pervert the Dancers' destiny, and an Emperor who will stop at nothing to prevent them from finding one another. As conspiracies unfold, and secrets are pierced, the upwelling of power that Copper controls is put to the test. The uneasy marriage of land and sea is about to break apart. And all hangs on Copper's choice...

World of Warcraft: Rise of the Horde - Christie Golden 2007-05-01

Though the young Warchief Thrall ended the demon curse that had plagued his people for generations, the orcs still wrestle with the sins of their bloody past. As the rampaging Horde, they waged a number of devastating wars against their perennial enemy -- the Alliance. Yet the rage and bloodlust that drove the orcs to destroy everything in their path nearly consumed them as well. Long ago, on the idyllic world of Draenor, the noble orc clans lived in relative peace with their enigmatic neighbors, the draenei. But the nefarious agents of the Burning Legion had other plans for both of the unsuspecting races. The demon-lord Kil'jaeden set in motion a dark chain of events that would succeed not only in eradicating the draenei, but forging the orc clans into a single, unstoppable juggernaut of hatred and destruction.

Starcraft #3: Speed of Darkness - Tracy Hickman 2002-06-15

Far in the future, 60,000 light-years from Earth, a loose confederacy of Terran exiles is locked in battle with the enigmatic Protoss and the ruthless Zerg Swarm, as each species struggles to ensure its own survival among the stars -- war that will herald the beginning of mankind's greatest chapter or foretell its violent, bloody end. All Ardo Menikov ever dreamed of was to live in peace on the verdant colony world of Bountiful. But when the vicious Zerg Swarm attacked the colony and annihilated his loved ones, Ardo was forced to wake from his dream and accept the brutal realities of a war-torn galaxy. Now a confederate marine, charged with defending the worlds of the Terran confederacy, Ardo must come to terms with the painful memories of his past -- and the unsettling truths that may dominate his future.

World of Warcraft: Thrall: Twilight of the Aspects - Christie Golden 2012-02-28

The realm of Azeroth struggles to rally against a brutal dragon attack and the schemes of an evil Horde war chief.