The Firmware Handbook Embedded Technology

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Automotive Embedded Systems Handbook - Nicolas Navet 2017-12-19
A Clear Outline of Current Methods for Designing and Implementing Automotive Systems Highlighting requirements, technologies, and business models, the Automotive Embedded Systems Handbook provides a comprehensive overview of existing and future automotive electronic systems. It presents state-of-the-art methodological and technical solutions in the areas of in-vehicle architectures, multipartner development processes, software engineering methods, embedded communications, and safety and dependability assessment. Divided into four parts, the book begins with an introduction to the design constraints of automotive-embedded systems. It also examines AUTOSAR as the emerging de facto standard and looks at how key technologies, such as sensors and wireless networks, will facilitate the conception of partially and fully autonomous vehicles. The next section focuses on networks and protocols, including CAN, LIN, FlexRay, and TTCAN. The third part explores the design processes of electronic embedded systems, along with new design methodologies, such as the virtual platform. The final section presents validation and verification techniques relating to safety issues. Providing domain-specific solutions to various technical challenges, this handbook serves as a reliable, complete, and well-documented source of information on automotive embedded systems.
Designing Embedded Systems - Steve McClure 2014-04-10
This Handbook reviews the Software Development and Engineering Principles involved in the Design of Embedded Computer Systems. The reason behind developing this book can be answered by the following question. What does an embedded software engineer produce? Now most people would say 'prototypes' and this might seem like the correct answer but it is not. The correct answer is that the engineer produces documentation, documentation that shows other people how to understand and build the product. Now imagine that you are a software engineer who has newly joined the company and you have been given the unenviable task of maintaining an existing product. Why was this work given to the new guy? The answer is that no one else in the company wanted to tackle this project. Why? Because there is no documentation. So to figure out what the product does and to fix the bugs the new guy (or gal) has to reverse-engineer the source code. So the money that management thought they saved when some code was quickly thrown together by a software engineer (who has since left the company) they now find that several times more is being spent to fix up all the bugs and possibly add on some minor enhancement. This type of problem occurs when there is no development procedure. Which brings us to the Handbook. The Handbook provides a standard procedure which may be used by the Systems, Software, Embedded, Firmware and Hardware departments. Various design and development documents are produced at specific points in the project and are passed out for review prior to being used by other team members. By having this consistency the entire team now know which design elements will be produced and the need for implementing any reverse-engineering will be eliminated. Product costs for maintenance will be greatly reduced. Manufacturing and Test departments will now have the necessary details with with to complete their work. For shouldn't the designers who intuitively understand the product be the ones to write down their knowledge such that it can be passed on to others? By presenting these steps in the form of a Handbook which is distributed to the engineering team, it then identifies the documents that are to be generated, when they should be produced, who should create them and who should be involved in the review process. This keeps the entire team synchronized, fully aware of their responsibilities. Now some companies do have such procedures but they are long-winded and stored away in some unknown location on a harddrive. But a bright green Handbook that clearly spells out the implementation process along with detail gleemed from the author's 30+ years of experience in this field of engineering. Now wouldn't that be worth having? [Prease refer to The Guidebook version which only provides the project development information.] [Please refer to The Handbook + LAMP Project version which includes an additional embedded Linux project to implement a Web-based Home Control / Security System (source code listing provided).] [Use the Author's Link to obtain access to these and other books.]
Newnes Embedded - Bruce Powel Douglass 2008-03-18
The Ultimate Value for Embedded Systems Professionals Most engineers rely on a small core of books that are specifically targeted to their job responsibilities. These dog-eared volumes are used daily and considered essential. But budgets and space commonly limit just how many books can be added to your core library. The Newnes Embedded Ultimate CD solves this problem. It contains seven of our best-selling titles, providing the "next level" of reference you will need for a fraction of the price of the hard-copy books purchased separately. The CD contains the complete PDF versions of the following Newnes titles: • Real-Time UML Workshop for Embedded Systems (Douglass) 0750679069 • Linux for Embedded and Real-Time Applications 2e (Abbott) 0750679328 • Embedded Systems Architecture (Noergaard) 0750677929 • The Firmware Handbook (Ganssle) 075067606X • Analog Interfacing to Embedded Microprocessor Systems 2e (Ball) 0750677236 • Embedded System Design on a Shoestring (Edwards) 0750676094 • The Art of Designing Embedded Systems (Ganssle) 0750698691 * Over 2000 pages of circuit reference material * Includes 7 title in full-function Adobe PDF format * Incredible value at a fraction of the cost of bound books
Handbook of Research on Machine and Deep Learning Applications for Cyber Security - Ganapathi, Padmavathi 2019-07-26
As the advancement of technology continues, cyber security continues to play a significant role in today□s world. With society becoming more dependent on the internet, new opportunities for virtual attacks can lead to the exposure of critical information. Machine and deep learning techniques to prevent this exposure of information are being applied to address mounting concerns in computer security. The Handbook of Research on Machine and Deep Learning Applications for Cyber Security is a pivotal reference source that provides vital research on the application of machine learning techniques for network security research. While highlighting topics such as web security, malware detection, and secure information sharing, this publication explores recent research findings in the area of electronic security as well as challenges and countermeasures in cyber security research. It is ideally designed for software engineers, IT specialists, cybersecurity analysts, industrial experts, academicians, researchers, and post-graduate students.
Embedded Firmware Solutions - Vincent Zimmer 2015-02-03
Embedded Firmware Solutions is the perfect introduction and daily-use field guide--for the thousands of firmware designers, hardware engineers, architects, managers, and developers--to Intel’s new firmware direction (including Quark coverage), showing how to integrate Intel® Architecture designs into their plans. Featuring hands-on examples and exercises using Open Source codebases, like Coreboot and EFI Development Kit (tianocore) and Chromebook, this is the first book that combines a timely and thorough overview of firmware solutions for the rapidly evolving embedded ecosystem with in-depth coverage of requirements and optimization.
Embedded Software: Know It All - Jean J. Labrosse 2007-09-14
The Newnes Know It All Series takes the best of what our authors have written to create hard-working desk references that will be an engineer's first port of call for key information, design techniques and rules of thumb. Guaranteed not to gather dust on a shelf! Embedded software is present everywhere - from a garage door opener to implanted medical devices to multicore computer systems. This book covers the development and testing of embedded software from many different angles and using different programming languages. Optimization of code, and the testing of that code, are detailed to enable readers to

create the best solutions on-time and on-budget. Bringing together the work of leading experts in the field, this a comprehensive reference that every embedded developer will need! Proven, real-world advice and guidance from such "name" authors as Tammy Noergard, Jen LaBrosse, and Keith Curtis Popular architectures and languages fully discussed Gives a comprehensive, detailed overview of the techniques and methodologies for developing effective, efficient embedded software

Handbook of Research on Software Engineering and Productivity Technologies: Implications of Globalization - Ramachandran, Muthu 2009-08-31

"This book provides integrated chapters on software engineering and enterprise systems focusing on parts integrating requirements engineering, software engineering, process and frameworks, productivity technologies, and enterprise systems"--Provided by publisher.

Mobile Intelligent Autonomous Systems - Jitendra R. Raol 2012-08-15

Going beyond the traditional field of robotics to include other mobile vehicles, Mobile Intelligent Autonomous Systems describes important theoretical concepts, techniques, approaches, and applications that can be used to build truly mobile intelligent autonomous systems (MIAS). It offers a comprehensive treatment of robotics and MIAS, as well as related disciplines, helping readers understand the subject from a system-theoretic and practical point of view. Organized into three sections, the book progresses from conceptual foundations to MIAS and robotics systems and then examines allied technologies. With an emphasis on recent research and developments, experts from various fields cover key aspects of this rapidly emerging area, including: Path and motion planning Obstacle avoidance in a dynamic environment Direct biological-brain control of a mobile robot Sensor and image data fusion Autonomous decision making and behavior modeling in robots Hydro-MiNa robot technology Adaptive algorithms for smart antennas Control methods for autonomous micro-air vehicles Neuro-fuzzy fault-tolerant auto-landing for aircraft H-infinity filter based estimation for simultaneous localization and mapping Where relevant, concepts and theories are illustrated with block/flow diagrams and numerical simulations in MATLAB®. An integrated exploration of the theory and practice of MIAS and robotics, this is a valuable reference and recipe book for research and industry.

Handbook of Real-Time Computing - Yu-Chu Tian 2022-08-08

The aim of this handbook is to summarize the recent rapidly developed real-time computing technologies, from theories to applications. This handbook benefits the readers as a full and quick technical reference with a high-level historic review of technology, detailed technical descriptions and the latest practical applications. In general, the handbook is divided into three main parts (subjected to be modified): theory, design, and application covering different but not limited to the following topics: - Real-time operating systems - Real-time scheduling - Timing analysis - Programming languages and run-time systems - Middleware systems - Design and analysis tools - Real-time aspects of wireless sensor networks - Energy aware real-time methods

Embedded Software - Jean J. Labrosse 2009-01-07

Embedded software is the engine-room of the embedded computing systems ubiquitous in today's electronic products and industrial systems - this is the one-stop resource for embedded software developers!

The Art of Programming Embedded Systems - Jack Ganssle 2012-12-02

Embedded systems are products such as microwave ovens, cars, and toys that rely on an internal microprocessor. This book is oriented toward the design engineer or programmer who writes the computer code for such a system. There are a number of problems specific to the embedded systems designer, and this book addresses them and offers practical solutions. Offers cookbook routines, algorithms, and design techniques Includes tips for handling debugging management and testing Explores the philosophy of tightly coupling software and hardware in programming and developing an embedded system Provides one of the few coherent references on this subject

The Hardware Hacking Handbook - Jasper van Woudenberg 2021-12-21

The Hardware Hacking Handbook takes you deep inside embedded devices to show how different kinds of attacks work, then guides you through each hack on real hardware. Embedded devices are chip-size microcomputers small enough to be included in the structure of the object they control, and they're everywhere—in phones, cars, credit cards, laptops, medical equipment, even critical infrastructure. This means understanding their security is critical. The Hardware Hacking Handbook takes you deep inside different types of embedded systems, revealing the designs, components, security limits, and reverse-engineering challenges you need to know for executing effective hardware attacks. Written with wit and infused with hands-on lab experiments, this handbook puts you in the role of an attacker interested in breaking security to do good. Starting with a crash course on the architecture of embedded devices, threat modeling, and attack trees, you'll go on to explore hardware interfaces, ports and communication protocols, electrical signaling, tips for analyzing firmware images, and more. Along the way, you'll use a home testing lab to perform fault-injection, side-channel (SCA), and simple and differential power analysis (SPA/DPA) attacks on a variety of real devices, such as a crypto wallet. The authors also share insights into real-life attacks on embedded systems, including Sony's PlayStation 3, the Xbox 360, and Philips Hue lights, and provide an appendix of the equipment needed for your hardware hacking lab – like a multimeter and an oscilloscope – with options for every type of budget. You'll learn: How to model security threats, using attacker profiles, assets, objectives, and countermeasures Electrical basics that will help you understand communication interfaces, signaling, and measurement How to identify injection points for executing clock, voltage, electromagnetic, laser, and body-biasing fault attacks, as well as practical injection tips How to use timing and power analysis attacks to extract passwords and cryptographic keys Techniques for leveling up both simple and differential power analysis, from practical measurement tips to filtering, processing, and visualization Whether you're an industry engineer tasked with understanding these attacks, a student starting out in the field, or an electronics hobbyist curious about replicating existing work, The Hardware Hacking Handbook is an indispensable resource – one you'll always want to have onhand.

Embedded Hardware: Know It All - Jack Ganssle 2007-09-14

The Newnes Know It All Series takes the best of what our authors have written to create hard-working desk references that will be an engineer's first port of call for key information, design techniques and rules of thumb. Guaranteed not to gather dust on a shelf! Circuit design using microcontrollers is both a science and an art. This book covers it all. It details all of the essential theory and facts to help an engineer design a robust embedded system. Processors, memory, and the hot topic of interconnects (I/O) are completely covered. Our authors bring a wealth of experience and ideas; this is a must-own book for any embedded designer. *A 360 degree view from best-selling authors including Jack Ganssle, Tammy Noergard, and Fred Eady *Key facts, techniques, and applications fully detailed *The ultimate hard-working desk reference: all the essential information, techniques, and tricks of the trade in one volume

The Hardware Hacking Handbook - Jasper van Woudenberg 2021-12-21

The Hardware Hacking Handbook takes you deep inside embedded devices to show how different kinds of attacks work, then guides you through each hack on real hardware. Embedded devices are chip-size microcomputers small enough to be included in the structure of the object they control, and they're everywhere—in phones, cars, credit cards, laptops, medical equipment, even critical infrastructure. This means understanding their security is critical. The Hardware Hacking Handbook takes you deep inside different types of embedded systems, revealing the designs, components, security limits, and reverse-engineering challenges you need to know for executing effective hardware attacks. Written with wit and infused with hands-on lab experiments, this handbook puts you in the role of an attacker interested in breaking security to do good. Starting with a crash course on the architecture of embedded devices, threat modeling, and attack trees, you'll go on to explore hardware interfaces, ports and communication protocols, electrical signaling, tips for analyzing firmware images, and more. Along the way, you'll use a home testing lab to perform fault-injection, side-channel (SCA), and simple and differential power analysis (SPA/DPA) attacks on a variety of real devices, such as a crypto wallet. The authors also share insights into real-life attacks on embedded systems, including Sony's PlayStation 3, the Xbox 360, and Philips Hue lights, and provide an appendix of the equipment needed for your hardware hacking lab – like a multimeter and an oscilloscope – with options for every type of budget. You'll learn: How to model security threats, using attacker profiles, assets, objectives, and countermeasures Electrical basics that will help you understand communication interfaces, signaling, and measurement How to identify injection points for executing clock, voltage, electromagnetic, laser, and body-biasing fault attacks, as well as practical injection tips How to use timing and power analysis attacks to extract passwords and cryptographic keys Techniques for leveling up both simple and differential power analysis, from practical

measurement tips to filtering, processing, and visualization Whether you're an industry engineer tasked with understanding these attacks, a student starting out in the field, or an electronics hobbyist curious about replicating existing work, The Hardware Hacking Handbook is an indispensable resource – one you'll always want to have onhand.

The Firmware Handbook - Jack Ganssle 2004-04-16

The Firmware Handbook provides a comprehensive reference for firmware developers looking to increase their skills and productivity. It addresses each critical step of the development process in detail, including how to optimize hardware design for better firmware. Topics covered include real-time issues, interrupts and ISRs, memory management (including Flash memory), handling both digital and analog peripherals, communications interfacing, math subroutines, error handling, design tools, and troubleshooting and debugging. This book is not for the beginner, but rather is an in-depth, comprehensive one-volume reference that addresses all the major issues in firmware design and development, including the pertinent hardware issues. Included CD-Rom contains all the source code used in the design examples, so engineers can easily use it in their own designs

Power Plant Instrumentation and Control Handbook - Swapan Basu 2019-06-09

Power Plant Instrumentation and Control Handbook, Second Edition, provides a contemporary resource on the practical monitoring of power plant operation, with a focus on efficiency, reliability, accuracy, cost and safety. It includes comprehensive listings of operating values and ranges of parameters for temperature, pressure, flow and levels of both conventional thermal power plant and combined/cogen plants, supercritical plants and once-through boilers. It is updated to include tables, charts and figures from advanced plants in operation or pilot stage. Practicing engineers, freshers, advanced students and researchers will benefit from discussions on advanced instrumentation with specific reference to thermal power generation and operations. New topics in this updated edition include plant safety lifecycles and safety integrity levels, advanced ultra-supercritical plants with advanced firing systems and associated auxiliaries, integrated gasification combined cycle (IGCC) and integrated gasification fuel cells (IGFC), advanced control systems, and safety lifecycle and safety integrated systems. Covers systems in use in a wide range of power plants: conventional thermal power plants, combined/cogen plants, supercritical plants, and once through boilers Presents practical design aspects and current trends in instrumentation Discusses why and how to change control strategies when systems are updated/changed Provides instrumentation selection techniques based on operating parameters. Spec sheets are included for each type of instrument Consistent with current professional practice in North America, Europe, and India All-new coverage of Plant safety lifecycles and Safety Integrity Levels Discusses control and instrumentation systems deployed for the next generation of A-USC and IGCC plants

MSP430 Microcontroller Basics - John H. Davies 2008-08-21

The MSP430 microcontroller family offers ultra-low power mixed signal, 16-bit architecture that is perfect for wireless low-power industrial and portable medical applications. This book begins with an overview of embedded systems and microcontrollers followed by a comprehensive in-depth look at the MSP430. The coverage included a tour of the microcontroller's architecture and functionality along with a review of the development environment. Start using the MSP430 armed with a complete understanding of the microcontroller and what you need to get the microcontroller up and running! Details C and assembly language for the MSP430 Companion Web site contains a development kit Full coverage is given to the MSP430 instruction set, and sigma-delta analog-digital converters and timers

Hardware/Firmware Interface Design - Gary Stringham 2009-10-31

Why care about hardware/firmware interaction? These interfaces are critical, a solid hardware design married with adaptive firmware can access all the capabilities of an application and overcome limitations caused by poor communication. For the first time, a book has come along that will help hardware engineers and firmware engineers work together to mitigate or eliminate problems that occur when hardware and firmware are not optimally compatible. Solving these issues will save time and money, getting products to market sooner to create more revenue. The principles and best practices presented in this book will prove to be a valuable resource for both hardware and firmware engineers. Topics include register layout, interrupts, timing and performance, aborts, and errors. Real world cases studies will help to solidify the principles and best practices with an aim towards cleaner designs, shorter schedules, and better implementation! Reduce product development delays with the best practices in this book Concepts apply to ASICs, ASSPs, SoCs, and FPGAs Real-world examples and case studies highlight the good and bad of design processes

Human-Computer Interaction and Cybersecurity Handbook - Abbas Moallem 2018-10-03

Recipient of the SJSU San Jose State University Annual Author & Artist Awards 2018 Cybersecurity, or information technology security, focuses on protecting computers and data from criminal behavior. The understanding of human performance, capability, and behavior is one of the main areas that experts in cybersecurity focus on, both from a human–computer interaction point of view, and that of human factors. This handbook is a unique source of information from the human factors perspective that covers all topics related to the discipline. It includes new areas such as smart networking and devices, and will be a source of information for IT specialists, as well as other disciplines such as psychology, behavioral science, software engineering, and security management. Features Covers all areas of human–computer interaction and human factors in cybersecurity Includes information for IT specialists, who often desire more knowledge about the human side of cybersecurity Provides a reference for other disciplines such as psychology, behavioral science, software engineering, and security management Offers a source of information for cybersecurity practitioners in government agencies and private enterprises Presents new areas such as smart networking and devices

Mission-Critical and Safety-Critical Systems Handbook - Kim Fowler 2009-11-19

This handbook provides a consolidated, comprehensive information resource for engineers working with mission and safety critical systems. Principles, regulations, and processes common to all critical design projects are introduced in the opening chapters. Expert contributors then offer development models, process templates, and documentation guidelines from their own core critical applications fields: medical, aerospace, and military. Readers will gain in-depth knowledge of how to avoid common pitfalls and meet even the strictest certification standards. Particular emphasis is placed on best practices, design tradeoffs, and testing procedures. *Comprehensive coverage of all key concerns for designers of critical systems including standards compliance, verification and validation, and design tradeoffs *Real-world case studies contained within these pages provide insight from experience

Handbook of Research on Embedded Systems Design - Bagnato, Alessandra 2014-06-30

As real-time and integrated systems become increasingly sophisticated, issues related to development life cycles, non-recurring engineering costs, and poor synergy between development teams will arise. The Handbook of Research on Embedded Systems Design provides insights from the computer science community on integrated systems research projects taking place in the European region. This premier references work takes a look at the diverse range of design principles covered by these projects, from specification at high abstraction levels using standards such as UML and related profiles to intermediate design phases. This work will be invaluable to designers of embedded software, academicians, students, practitioners, professionals, and researchers working in the computer science industry.

Embedded Systems Handbook 2-Volume Set - Richard Zurawski 2018-10-08

During the past few years there has been an dramatic upsurge in research and development, implementations of new technologies, and deployments of actual solutions and technologies in the diverse application areas of embedded systems. These areas include automotive electronics, industrial automated systems, and building automation and control. Comprising 48 chapters and the contributions of 74 leading experts from industry and academia, the Embedded Systems Handbook, Second Edition presents a comprehensive view of embedded systems: their design, verification, networking, and applications. The contributors, directly involved in the creation and evolution of the ideas and technologies presented, offer tutorials, research surveys, and technology overviews, exploring new developments, deployments, and trends. To accommodate the tremendous growth in the field, the handbook is now divided into two volumes. New in This Edition: Processors for embedded systems Processor-centric architecture description languages Networked embedded systems in the automotive and industrial automation fields Wireless embedded systems Embedded Systems Design and Verification Volume I of the handbook is divided into three sections. It begins with a brief introduction to embedded systems design and verification. The book then provides a comprehensive overview of embedded processors and

various aspects of system-on-chip and FPGA, as well as solutions to design challenges. The final section explores power-aware embedded computing, design issues specific to secure embedded systems, and web services for embedded devices. Networked Embedded Systems Volume II focuses on selected application areas of networked embedded systems. It covers automotive field, industrial automation, building automation, and wireless sensor networks. This volume highlights implementations in fast-evolving areas which have not received proper coverage in other publications. Reflecting the unique functional requirements of different application areas, the contributors discuss inter-node communication aspects in the context of specific applications of networked embedded systems.

Programming Embedded Systems - Michael Barr 2006-10-11

Authored by two of the leading authorities in the field, this guide offers readers the knowledge and skills needed to achieve proficiency with embedded software.

Information Security Management Handbook, Fifth Edition - Harold F. Tipton 2003-12-30

Since 1993, the Information Security Management Handbook has served not only as an everyday reference for information security practitioners but also as an important document for conducting the intense review necessary to prepare for the Certified Information System Security Professional (CISSP) examination. Now completely revised and updated and in its fifth edition, the handbook maps the ten domains of the Information Security Common Body of Knowledge and provides a complete understanding of all the items in it. This is a …must have… book, both for preparing for the CISSP exam and as a comprehensive, up-to-date reference.

The Car Hacker's Handbook - Craig Smith 2016-03-01

Modern cars are more computerized than ever. Infotainment and navigation systems, Wi-Fi, automatic software updates, and other innovations aim to make driving more convenient. But vehicle technologies haven’t kept pace with today’s more hostile security environment, leaving millions vulnerable to attack. The Car Hacker’s Handbook will give you a deeper understanding of the computer systems and embedded software in modern vehicles. It begins by examining vulnerabilities and providing detailed explanations of communications over the CAN bus and between devices and systems. Then, once you have an understanding of a vehicle’s communication network, you’ll learn how to intercept data and perform specific hacks to track vehicles, unlock doors, glitch engines, flood communication, and more. With a focus on low-cost, open source hacking tools such as Metasploit, Wireshark, Kayak, can-utils, and ChipWhisperer, The Car Hacker’s Handbook will show you how to: –Build an accurate threat model for your vehicle –Reverse engineer the CAN bus to fake engine signals –Exploit vulnerabilities in diagnostic and data-logging systems –Hack the ECU and other firmware and embedded systems –Feed exploits through infotainment and vehicle-to-vehicle communication systems –Override factory settings with performance-tuning techniques –Build physical and virtual test benches to try out exploits safely If you’re curious about automotive security and have the urge to hack a two-ton computer, make The Car Hacker’s Handbook your first stop.

The Firmware Handbook - Jack G. Ganssle 2004

This handbook provides a comprehensive reference for firmware developers looking to increase their skills and productivity. It addresses each critical step of the development process in detail, including how to optimize hardware design for better firmware. Topics covered include real-time issues, interrupts and ISRs, memory management (including Flash memory), handling both digital and analog peripherals, communications interfacing, math subroutines, error handling, design tools, and troubleshooting and debugging. The companion CD-ROM includes all the code used in the design examples and a searchable ebook version of the text. This book is not for the beginner, but rather is an in-depth, comprehensive one-volume reference that addresses all the major issues in firmware design and development, including the pertinent hardware issues. * Included CD-Rom contains all the source code used in the design examples, so engineers can easily use it in their own designs

Embedded Systems - Jason D. Bakos 2015-09-03

Embedded Systems: ARM Programming and Optimization combines an exploration of the ARM architecture with an examination of the facilities offered by the Linux operating system to explain how various features of program design can influence processor performance. It demonstrates methods by which a programmer can optimize program code in a way that does not impact its behavior but improves its performance. Several applications, including image transformations, fractal generation, image convolution, and computer vision tasks, are used to describe and demonstrate these methods. From this, the reader will gain insight into computer architecture and application design, as well as gain practical knowledge in the area of embedded software design for modern embedded systems. Covers three ARM instruction set architectures, the ARMv6 and ARMv7-A, as well as three ARM cores, the ARM11 on the Raspberry Pi, Cortex-A9 on the Xilinx Zynq 7020, and Cortex-A15 on the NVIDIA Tegra K1 Describes how to fully leverage the facilities offered by the Linux operating system, including the Linux GCC compiler toolchain and debug tools, performance monitoring support, OpenMP multicore runtime environment, video frame buffer, and video capture capabilities Designed to accompany and work with most of the low cost Linux/ARM embedded development boards currently available

Information Security Management Handbook, Sixth Edition - Harold F. Tipton 2007-05-14

Considered the gold-standard reference on information security, the Information Security Management Handbook provides an authoritative compilation of the fundamental knowledge, skills, techniques, and tools required of today's IT security professional. Now in its sixth edition, this 3200 page, 4 volume stand-alone reference is organized under the CISSP Common Body of Knowledge domains and has been updated yearly. Each annual update, the latest is Volume 6, reflects the changes to the CBK in response to new laws and evolving technology.

Intelligent Internet Knowledge Networks - Syed V. Ahamed 2006-11-17

Introducing the basic concepts in total program control of the intelligent agents and machines, Intelligent Internet Knowledge Networks explores the design and architecture of information systems that include and emphasize the interactive role of modern computer/communication systems and human beings. Here, you’ll discover specific network configurations that sense environments, presented through case studies of IT platforms, electrical governments, medical networks, and educational networks.

Embedded Systems Handbook - Richard Zurawski 2018-09-03

Considered a standard industry resource, the Embedded Systems Handbook provided researchers and technicians with the authoritative information needed to launch a wealth of diverse applications, including those in automotive electronics, industrial automated systems, and building automation and control. Now a new resource is required to report on current developments and provide a technical reference for those looking to move the field forward yet again. Divided into two volumes to accommodate this growth, the Embedded Systems Handbook, Second Edition presents a comprehensive view on this area of computer engineering with a currently appropriate emphasis on developments in networking and applications. Those experts directly involved in the creation and evolution of the ideas and technologies presented offer tutorials, research surveys, and technology overviews that explore cutting-edge developments and deployments and identify potential trends. This first self-contained volume of the handbook, Embedded Systems Design and Verification, is divided into three sections. It begins with a brief introduction to embedded systems design and verification. It then provides a comprehensive overview of embedded processors and various aspects of system-on-chip and FPGA, as well as solutions to design challenges. The final section explores power-aware embedded computing, design issues specific to secure embedded systems, and web services for embedded devices. Those interested in taking their work with embedded systems to the network level should complete their study with the second volume: Network Embedded Systems.

Handbook of Research on Technologies and Systems for E-Collaboration During Global Crises - Zhao, Jingyuan 2022-04-08

Necessity is the mother of invention; challenging times can provide new opportunities that must be detected and exploited at the right moments. The COVID-19 pandemic has demonstrated that it is not only an issue of healthcare but also a challenge for the global economy, business, and society. Organizations have rapidly deployed technology solutions that enable them to work and service remotely and continue most of their normal operations. The Handbook of Research on Technologies and Systems for E-Collaboration During Global Crises focuses on emerging technologies and systems, strategies, and solutions for e-collaboration. This book assesses the importance of technologies and systems for e-collaboration in dealing with emerging crises such as pandemics. Covering topics such as deep learning processes, machine vision, and profit-sharing models, it is an essential resource for computer scientists, public officials, engineers, students and professors of higher education, healthcare administration, programmers, researchers, and academicians.

Design Automation of Cyber-Physical Systems - Mohammad

Abdullah Al Faruque 2019-05-09
This book presents the state-of-the-art and breakthrough innovations in design automation for cyber-physical systems.The authors discuss various aspects of cyber-physical systems design, including modeling, co-design, optimization, tools, formal methods, validation, verification, and case studies. Coverage includes a survey of the various existing cyber-physical systems functional design methodologies and related tools will provide the reader unique insights into the conceptual design of cyber-physical systems.

Designing Embedded Systems and the Internet of Things (IoT) with the ARM mbed - Perry Xiao 2018-07-23
A comprehensive and accessible introduction to the development of embedded systems and Internet of Things devices using ARM mbed Designing Embedded Systems and the Internet of Things (IoT) with the ARM mbed offers an accessible guide to the development of ARM mbed and includes a range of topics on the subject from the basic to the advanced. ARM mbed is a platform and operating system based on 32-bit ARM Cortex-M microcontrollers. This important resource puts the focus on ARM mbed NXP LPC1768 and FRDM-K64F evaluation boards. NXP LPC1768 has powerful features such as a fast microcontroller, various digital and analog I/Os, various serial communication interfaces and a very easy to use Web based compiler. It is one of the most popular kits that are used to study and create projects. FRDM-K64F is relatively new and largely compatible with NXP LPC1768 but with even more powerful features. This approachable text is an ideal guide that is divided into four sections; Getting Started with the ARM mbed, Covering the Basics, Advanced Topics and Case Studies. This getting started guide: Offers a clear introduction to the topic Contains a wealth of original and illustrative case studies Includes a practical guide to the development of projects with the ARM mbed platform Presents timely coverage of how to develop IoT applications Designing Embedded Systems and the Internet of Things (IoT) with the ARM mbed offers students and R&D engineers a resource for understanding the ARM mbed NXP LPC1768 evaluation board.

Handbook of Research on Ubiquitous Computing Technology for Real Time Enterprises - M□hlh□user, Max 2008-01-31
"This book combines the fundamental methods, algorithms, and concepts of pervasive computing with current innovations and solutions to emerging challenges. It systemically covers such topics as network and application scalability, wireless network connectivity, adaptability and "context-aware" computing, information technology security and liability, and human-computer interaction"--Provided by publisher.

Embedded Systems: World Class Designs - Jack Ganssle 2008
Famed author Jack Ganssle has selected the very best embedded systems design material from the Newnes portfolio. The result is a book covering the gamut of embedded design, from hardware to software to integrated embedded systems, with a strong pragmatic emphasis.

The IoT Hacker's Handbook - Aditya Gupta 2019-03-30
Take a practioner’s approach in analyzing the Internet of Things (IoT) devices and the security issues facing an IoT architecture. You’ll review the architecture's central components, from hardware communication interfaces, such as UARTand SPI, to radio protocols, such as BLE or ZigBee. You'll also learn to assess a device physically by opening it, looking at the PCB, and identifying the chipsets and interfaces. You'll then use that information to gain entry to the device or to perform other actions, such as dumping encryption keys and firmware. As the IoT rises to one of the most popular tech trends, manufactures need to take necessary steps to secure devices and protect them from attackers. The IoT Hacker's Handbook breaks down the Internet of Things, exploits it, and reveals how these devices can be built securely. What You’ll LearnPerform a threat model of a real-world IoT device and locate all possible attacker entry points Use reverse engineering of firmware binaries to identify security issues Analyze,assess, and identify security issues in exploited ARM and MIPS based binariesSniff, capture, and exploit radio communication protocols, such as Bluetooth Low Energy (BLE), and ZigBee Who This Book is For Those interested in learning about IoT security, such as pentesters working in different domains, embedded device developers, or IT people wanting to move to an Internet of Things security role.

Embedded Multitasking - Keith E. Curtis 2011-04-01
In an embedded system, firmware is the software that directly interfaces with the microcontroller, controlling the system’s function. The major forces driving the embedded firmware development process today are reduced development times, increased complexity, and the need to handle multiple tasks simultaneously. These forces translate into strenuous design requirements for embedded engineers and programmers. Many low-level embedded microcontroller designs have insufficient memory and/or architectural limitations that make the use of a real-time operating system impractical. The techniques presented in this book allow the design of robust multitasking firmware through the use of interleaved state machines. This book presents a complete overview of multitasking terminology and basic concepts. Practical criteria for task selection and state machine design are also discussed. Designing multitasking firmware is arduous, complex and fraught with potential for errors, and there is no one, “standard way to do it. This book will present a complete and well-organized design approach with examples and sample source code that designers can follow. Covers every aspect of design from the system level to the component level, including system timing, communicating with the hardware, integration and testing.

Android Hacker's Handbook - Joshua J. Drake 2014-03-26
The first comprehensive guide to discovering and preventingattacks on the Android OS As the Android operating system continues to increase its shareof the smartphone market, smartphone hacking remains a growingthreat. Written by experts who rank among the world's foremostAndroid security researchers, this book presents vulnerabilitydiscovery, analysis, and exploitation tools for the good guys.Following a detailed explanation of how the Android OS works andits overall security architecture, the authors examine howvulnerabilities can be discovered and exploits developed forvarious system components, preparing you to defend againstthem. If you are a mobile device administrator, security researcher,Android app developer, or consultant responsible for evaluatingAndroid security, you will find this guide is essential to yourtoolbox. A crack team of leading Android security researchers explainAndroid security risks, security design and architecture, rooting,fuzz testing, and vulnerability analysis Covers Android application building blocks and security as wellas debugging and auditing Android apps Prepares mobile device administrators, security researchers,Android app developers, and security consultants to defend Androidsystems against attack Android Hacker's Handbook is the first comprehensiveresource for IT professionals charged with smartphonesecurity.

Handbook of Signal Processing Systems - Shuvra S. Bhattacharyya 2013-06-20
Handbook of Signal Processing Systems is organized in three parts. The first part motivates representative applications that drive and apply state-of-the art methods for design and implementation of signal processing systems; the second part discusses architectures for implementing these applications; the third part focuses on compilers and simulation tools, describes models of computation and their associated design tools and methodologies. This handbook is an essential tool for professionals in many fields and researchers of all levels.

Introduction to Embedded Systems, Second Edition - Edward Ashford Lee 2016-12-30
An introduction to the engineering principles of embedded systems, with a focus on modeling, design, and analysis of cyber-physical systems. The most visible use of computers and software is processing information for human consumption. The vast majority of computers in use, however, are much less visible. They run the engine, brakes, seatbelts, airbag, and audio system in your car. They digitally encode your voice and construct a radio signal to send it from your cell phone to a base station. They command robots on a factory floor, power generation in a power plant, processes in a chemical plant, and traffic lights in a city. These less visible computers are called embedded systems, and the software they run is called embedded software. The principal challenges in designing and analyzing embedded systems stem from their interaction with physical processes. This book takes a cyber-physical approach to embedded systems, introducing the engineering concepts underlying embedded systems as a technology and as a subject of study. The focus is on modeling, design, and analysis of cyber-physical systems, which integrate computation, networking, and physical processes. The second edition offers two new chapters, several new exercises, and other improvements. The book can be used as a textbook at the advanced undergraduate or introductory graduate level and as a professional reference for practicing engineers and computer scientists. Readers should have some familiarity with machine structures, computer programming, basic discrete mathematics and algorithms, and signals and systems.