

# How To Build Motorcycle Engine Racing Cars

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**How to Build a Motorcycle** - Saskia Lacey  
2016-04-18  
Three animal friends learn about mechanics and teamwork as they work together to build a miniature motorcycle. Kids will learn about

engines, brakes, distributors, and more!  
[Design of Racing and High-Performance Engines 2004-2013](#) - Douglas Fehan 2013-02-12  
This compendium is an update to two best-selling editions published by SAE International

in 1995 and 2003. Editor Doug Fehan has assembled a collection of technical papers from the SAE archive that will inspire readers to use race engine development as an important tool in the future of transportation. He focuses on several topics that are important to future race engine design: electrification, materials and processes, and improved technology. Today's electric hybrid vehicles and kinetic energy recovery systems embody what inventors envisioned in the early 1900s. First employed in trams and trains of that era, the technology was almost forgotten until racers resurrected their version in 2009 F-1 racing. The automotive industry has long admired the aircraft industry's use of lightweight metals, advanced finishing processes, and composites. The use of these materials and processes has helped reduce overall mass and, in turn, improved speed, performance, and reliability of race engines. Their initial high cost was a limiting factor for integrating them into mass-produced vehicles.

With racing leading the way, those limitations were overcome and vehicles today feature some amazing adaptations of those processes and materials. Engine power, efficiency, durability, reliability, and, more recently, emissions have always been of primary importance to the automotive world. The expanding use of electrification, biofuels, CNG, high-pressure fuel delivery systems, combustion air management, turbocharging, supercharging, and low-viscosity lubricants have been the focus of race engine development and are now turning up in dealer showrooms. The papers in this publication were selected for two reasons: they demonstrate the leadership that racing plays in the future of automotive engineering and design as it relates to engines; and they will be interesting to everyone who may be in racing and to those who may want to be in racing.

**Motor Racing at Nassau in the 1950s & 1960s** - Terry O'Neil 2008-11-15

Motor Racing at Nassau is a collection of images

that complements the descriptive account of the Bahamas Speed Weeks. It conveys in pictures the roller-coaster story of the eclectic mix of people and their cars that came to Nassau to enjoy each other's company at the end of the motor racing season in America. From its stuttering start in 1954, through its halcyon days in the late 1950s, to its demise in 1966, top drivers from America and Europe came to compete in the races.

*Build Your Own Kit Car* - Steve Hole 2013-08-31  
In *Build Your Own Kit Car*, renowned kit car expert Steve Hole presents a comprehensive guide to planning, managing and executing a kit car build. The first part of the book covers the history of kit cars; detailing the innovations the kit car industry has made in car building technology, and how companies like Westfield and Caterham have become household names. The second half of the book takes you through a full build project, from chassis, brakes, suspension and engine through to trimming and

interiors. Other topics include: Types of kit cars, including the differences between kits, replicas and one-off builds; Choosing the right car for you; Budgeting for your build; Setting up your workspace, tools needed and workshop safety; Building techniques; List of useful contacts to help find the best resources for your kit car build. Whether you are planning on building a blisteringly quick trackday car, classic roadster or eccentric road car, *Build Your Own Kit Car* has all the resources and information you need to build and enjoy your own unique automotive creation. A comprehensive and instructional guide to planning, managing and executing a kit car build, superbly illustrated with 300 colour photographs. Steve Hole is one of the UK's leading authorities on the world of kit cars and is editor of tkc magazine.

**How to Make Your Car Handle** - Fred Puhn  
1987-01-01

To make your car handle, design a suspension system, or just learn about chassis, you'll find

what you need here. Basic suspension theory is thoroughly covered: roll center, roll axis, camber change, bump steer, anti-dive, ride rate, ride balance and more. How to choose, install and modify suspensions and suspension hardware for best handling: springs, sway bars, shock absorbers, bushings, tires and wheels.

Regardless of the basic layout of your car—front engine/rear drive, front engine/front drive, or rear engine/rear drive—it is covered here.

Aerodynamic hardware and body modifications for reduced drag, high-speed stability and increased cornering power: spoilers, air dams, wings and ground-effects devices. How to modify and set up brakes for maximum stopping power and handling. The most complete source of handling information available. "Suspension secrets" explained in plain, understandable language so you can be the expert.

**Build Your Own Sports Car for as Little as £250 - and Race It!** - Ron Champion 2000

Build a roadworthy two-seater open sports car

for a fraction of the cost of a kit car! Using standard tools, basic skills and low-cost materials, this volume shows you how to make the chassis, suspension and bodywork, and advises you on how to modify and use inexpensive but serviceable mechanical components. Contains sections on improving handling, information on how to get through the Single Vehicle Approval test, and builders' own stories.

**How to Build a Car: The Autobiography of the World's Greatest Formula 1 Designer** -

Adrian Newey 2017-11-02

'Adrian has a unique gift for understanding drivers and racing cars. He is ultra competitive but never forgets to have fun. An immensely likeable man.' Damon Hill

**Chassis Engineering** - Herb Adams 1992-11-19

In most forms of racing, cornering speed is the key to winning. On the street, precise and predictable handling is the key to high performance driving. However, the art and

science of engineering a chassis can be difficult to comprehend, let alone apply. Chassis Engineering explains the complex principles of suspension geometry and chassis design in terms the novice can easily understand and apply to any project. Hundreds of photos and illustrations illustrate what it takes to design, build, and tune the ultimate chassis for maximum cornering power on and off the track.

**Flat Out** - Rocky Robinson

The author tells how he broke the one of the most challenging records in the world, the motorcycle land speed record.

Motorcycle Handling and Chassis Design - Tony Foale 2006

**Motorcycle Electrical Systems** - Tracy Martin 2007

*How to Build Max-Performance Mopar Big Blocks* - Andy Finkbeiner 2009

Naturally aspirated Mopar Wedge big-blocks are

quite capable of producing between 600 to 900 horsepower. This book covers how to build Mopar's 383-, 400-, 413-ci, 440-ci engines to these power levels. Discussed is how to select a stock or aftermarket block for the desired performance level. The reciprocating assembly is examined in detail, so you select the right design and material for durability and performance requirements. Cylinder heads and valve train configurations are crucial for generating maximum horsepower and torque and this volume provides special treatment in this area. Camshafts and lifters are compared and contrasted using hydraulic flat tappet, hydraulic roller and solid flat tappet cams. Also, detailed engine builds at 600, 700, 800, and 900 horsepower levels provide insight and reveal what can be done with real-world component packages.

*Race Car Design* - Derek Seward 2017-09-16

Based on the principles of engineering science, physics and mathematics, but assuming only an

elementary understanding of these, this textbook masterfully explains the theory and practice of the subject. Bringing together key topics, including the chassis frame, suspension, steering, tyres, brakes, transmission, lubrication and fuel systems, this is the first text to cover all the essential elements of race car design in one student-friendly textbook. It avoids the pitfalls of being either too theoretical and mathematical, or else resorting to approximations without explanation of the underlying theory. Where relevant, emphasis is placed on the important role that computer tools play in the modern design process. This book is intended for motorsport engineering students and is the best possible resource for those involved in Formula Student/FSAE. It is also a valuable guide for practising car designers and constructors, and enthusiasts.

Performance Automotive Engine Math - John Baechtel 2011

Multi-time author and well-regarded

performance engine builder/designer John Baechtel has assembled the relevant mathematics and packaged it all together in a book designed for automotive enthusiasts. This book walks readers through the complete engine, showcasing the methodology required to define each specific parameter, and how to translate the engineering math to hard measurements reflected in various engine parts. Designing the engine to work as a system of related components is no small task, but the ease with which Baechtel escorts the reader through the process makes this book perfect for both the budding engine enthusiast and the professional builder.

**Cooper Cars** - Doug Nye 2003-07

No stone was left unturned in researching this book. This incredibly comprehensive work includes many items from John Cooper's personal records and photo albums, the company's chassis books, as well as 300-plus black-and-white photos and 16 color images.

Further unique archival material comes from many of those involved in building the cars and the cars' subsequent owners. Unquestionably regarded as the benchmark work on Cooper, the cars so significant in the development of postwar racing car design. Originally published in 1983 ISBN 1-85532-919-0 Winner of the Montagu Trophy and the Pierre Dreyfus Award

**Race Car is Roaring** - Peter Bently 2016-10-01

It's time to get busy with machines that roar, whizz, vroom, and zoom! The stories feature a popular vehicle as the central character, and involve a group of animal characters in a supporting role. A detailed spread on different parts of the vehicle will help children understand what makes up the machines and will help familiarize them with vehicle vocabulary.

**How to Build Motorcycle-engined Racing Cars** - Tony Pashley 2017

*How to Build a Motorcycle* - Gary Inman  
2020-10-12

How to Build a Motorcycle leads you through all the key stages - from initially finding the right project for your skill level, to sourcing a base bike and safely taking on some full-on bike-building tasks. With clear, easy-to-follow instructions, proper advice and specially commissioned step-by-step illustrations throughout it is an ideal aid to getting your hands oily. Written by Gary Inman, the co-founder of independent motorcycle magazine Sideburn, and illustrated by Adi Gilbert who is best known for his bicycle and motorcycle drawings whose clients include Harley-Davidson, Guy Martin, Wired magazine, Sideburn magazine and Nike, this is a must-have for all motorcycle lovers. Read this book, even dip in and out where relevant. If it makes sense, schedule some time, clear your mind, pull on some old clothes, grab your toolbox and get going. The chapters in How to Build a Motorcycle will tell you how to complete a huge variety of tasks that will allow even the greenest

of novices to get their hands dirty and start modifying with purpose. If you belong to this camp, start with some of the low-input, high-reward jobs, such as fitting bars, swapping the rear shocks or wiring in a new tail light. Even though these require relatively little work, they'll transform the look of your bike, and completing them will fill you with confidence to undertake the more difficult jobs, such as fitting more modern front forks or even making your own frame. The book comes with a glossy 32-page section on finished bikes and is a reference and the perfect gift for all fans, from those who merely like to tinker, to riders taking on a full build.

**Racecar** - Matt Brown 2011

In 2006, a small unavailing university auto racing team began building a racecar that would challenge the best engineering schools in the world. With fewer people and resources than any of the top competitors, the only way they were going to win was to push the limit, go for broke,

and hope for more than a little luck. By the time they got to the racetrack, they knew: In the fog of fierce competition, whether you win or lose, you learn the hardest lessons about engineering, teamwork, friendship, and yourself.

*Porsche Racing Cars* - Brian Long 2008-10-15

The fascinating story of Porsche's top class racing exploits, and the German-built machines that often dominated the competition world. This book is the definitive record of Porsche's racing cars and racing history between 1953 and 1975. Included are 300 excellent photos.

**Beast** - Jade Gurs 2020-03-04

Beast was the nickname of a shocking new race engine unveiled for the 1994 Indianapolis 500. The massive effort to design and build it in a seemingly impossible timeframe is still hailed as one of the most herculean efforts and well-kept secrets in the history of the Indy 500. In the award-winning book, *Beast*, bestselling author Jade Gurs chronicles the subterfuge and debunks the myths about this legendary power

plant that persist twenty years on. Gurrss interviewed key players involved in the race to uncover the story of how this engine powered the Penske PC23 chassis to one of the most talked-about Indy 500 races in history. The British race-engine experts at Ilmor Engineering offer detail about the design and manufacture of the engine. Roger Penske's team reveals how the engine and car were tested and developed, and how Mercedes came to be involved in the project. The story unfolds as Roger Penske and Mario Illien and Paul Morgan of Ilmor play every card they possess to create an incredible race engine--even rare World War II fighter planes and supersonic jets roar into the heart of this high-tech tale. Drivers Al Unser Jr. of the United States and Paul Tracy of Canada provide details on the tense weeks leading up to race day. The book reaches a suspenseful climax at 240 miles per hour at the Indy 500 noone can forget. Wrapped up in the drama and intrigue are real business and motivational lessons which made

Roger Penske one of the most successful businessmen in the world and that helped Ilmor and its cofounders, Mario Illien and the late Paul Morgan, design and manufacture Indy car and Formula 1 championship-winning engines. *Beast* is not only a must-read for sports and race fans, but a compelling narrative for those who enjoy genuine lessons in business and technology or thrilling mysteries based on actual events.

**Build Your Own Sports Car** - Chris Gibbs  
2007-04-01

The all-color practical *Build Your Own Sports Car* provides all the information needed to build a road-going two-seater, open-top sports car on a budget, using standard tools, basic skills and low-cost materials. The down-to-earth text clearly explains each step along the road to producing a well-engineered, high-performance sports car, providing a learning experience in engineering and design - and opening up a whole new world of fun motoring. The Haynes Roadster, which has fully independent rear

suspension, has been designed with the aid of CAD software to develop the chassis and suspension, resulting in a car with performance and handling to challenge many established kit cars and mainstream sports cars. The design is intended to make use of components sourced primarily from a Ford Sierra donor, although alternative donors are mentioned.

**Build Your Own Electric Motorcycle** - Carl Vogel 2009-09-07

A step-by-step guide to building an electric motorcycle from the ground up Written by alternative fuel expert Carl Vogel, this hands-on guide gives you the latest technical information and easy-to-follow instructions for building a two-wheeled electric vehicle--from a streamlined scooter to a full-sized motorcycle. Build Your Own Electric Motorcycle puts you in hog heaven when it comes to hitting the road on a reliable, economical, and environmentally friendly bike. Inside, you'll find complete details on every component, including motor, batteries, and

frame. The book covers electric motorcycles currently on the market and explains how to convert an existing vehicle. Pictures, diagrams, charts, and graphs illustrate each step along the way. Whether you want to get around town on a sleek ride or cruise the super slab on a tricked-out chopper, this is the book for you. Build Your Own Electric Motorcycle covers: Energy savings and environmental benefits Rake, trail, and fork angle Frame and design Batteries and chargers DC and AC motor types Motor controllers Accessories and converters Electrical system and wiring Conversion process Safety, maintenance, and troubleshooting

**The Fine Art of the Motorcycle Engine** - Daniel Peirce 2008

Presents sixty four pictures from the popular Up N Smoke Engine Project. Also tells the story of the project and the years it took to bring it from an inspired idea to a tangible reality.

**The Race Car Chassis HP1540** - Forbes Aird 2008-09-02

This invaluable handbook on the structural design and science behind the race car chassis includes sections on materials and structures, structural loads, a brief overview of suspension and chassis design, multi-tube and space frame chassis, joining ferrous metals, stressed skin construction, and joining light alloys.

Jaguar/Daimler XJ - Peter Crespin 2009-02-15  
Consumer guides & advice.

**David Vizard's How to Build Horsepower** -  
David Vizard 2010

Extracting maximum torque and horsepower from engines is an art as well as a science. David Vizard is an engineer and more aptly an engine building artist who guides the reader through all the aspects of power production and high-performance engine building. His proven high-performance engine building methods and techniques are revealed in this all-new edition of *How to Build Horsepower*. Vizard goes into extreme depth and detail for drawing maximum performance from any automotive engine. The

production of power is covered from the most logical point from the air entering the engine all the way to spent gasses leaving through the exhaust. Explained is how to optimize all the components in between, such as selecting heads for maximum flow or port heads for superior power output, ideal valvetrain components, realizing the ideal rocker arm ratios for a particular application, secrets for selecting the best cam, and giving unique insight into all facets of cam performance. In addition, he covers how to select and setup superchargers, nitrous oxide, ignition and other vital aspects of high-performance engine building.

Rocketman - Ky Michaelson

Since the 1960s, Ky Michaelson's rocket-powered vehicles have set 72 state, national, and international speed records. His penchant for the unknown and passion for speed have been with him since childhood, when he built his first rocket-powered motorcycle. After earning his first world record--for a rocket-powered

snowmobile--he decided to go after every acceleration record in the world. This is Ky's story, the life of a driven--or rocket-powered--man. Ky tells about how he began and where he's gone, about his work on hundreds of film and television programs, and about his service as program director of "SPACESHOT 2004"--the grand effort of the Civilian Space Exploration Team (CSXT) to build and launch the first amateur rocket into space. And he describes reaching the "impossible dream" as the first amateur to license, and successfully launch, the Go Fast Rocket into space, with an altitude of 72 miles--and a new speed record of 3,420 mph.

*Triumph Bonneville* - Peter Henshaw 2008-04-15

There are lots of books about the Triumph Bonneville, about its history, performance, lineage and the minutiae of its specification, but none of them tell you what to look for when buying one secondhand. That's what this book is about - it aims at being a straightforward, practical guide to buying a used Bonnie. It won't

list all the correct color combinations for each year, or analyze the bike's design philosophy, or consider its background as part of a troubled industry - there are excellent books listed at the end of this one which do all of that. But hopefully it will help you avoid buying a dud. Point by point, it takes the reader through everything that needs looking at when buying a Bonnie, plus spares prices, which is the best model to buy for your needs, a look at auctions, restorations and paperwork. Over 29 years in production, the Bonneville is for some the definitive postwar British vertical twin, perhaps even the definitive British bike of all time, with all its strengths, weaknesses and character. Although there might seem to be a wide range of models and special editions, all are based around the same 649cc or 747cc vertical twin. There were plenty of changes over the years, but none of them changed the basic format of this classic British bike. Aside from all the history, the Bonneville remains a tremendous classic to own, so long as

you're prepared to look after it. The last Bonnies truly deserve the term 'practical classic.'

Whichever one you choose, it should be fast, agile and good looking, and on a twisty English B road, there's nothing like a Bonnie. One hundred color photos, useful appendices and expert advice mean this book could save you 1000's.

### **How to Build Motorcycle-engined Racing Cars** - Tony Pashley 2008-07-15

Automotive technology.

### **How to Build a Successful Low-Cost Rally Car** - Philip Young 2009-02-15

Simple, cost-effective, basic and reliable tips to ensure any rally car stands a chance of reaching the finishing line. If you are planning a road-based rally, don't even think of leaving home before reading this book and implementing the tried and tested mods it describes so well.

### *Race Car Chassis* - Forbes Aird 1997

The design and evolution of the backbone of any race car -- its chassis -- is covered here in

thorough detail. While technical and of great value to racers and race car builders, this book is also of value to racing enthusiasts who want to better understand race car technology. Aird covers the evolution of chassis designs and explains how each design is best-suited for a specific style of race car and its internal center of gravity placement, load transfer, and weight distribution.

### Proceedings of China SAE Congress 2020: Selected Papers - China Society of Automotive Engineers 2022-02-14

These proceedings gather outstanding papers presented at the China SAE Congress 2020, held on Oct. 27-29, Shanghai, China. Featuring contributions mainly from China, the biggest carmaker as well as most dynamic car market in the world, the book covers a wide range of automotive-related topics and the latest technical advances in the industry. Many of the approaches in the book will help technicians to solve practical problems that affect their daily

work. In addition, the book offers valuable technical support to engineers, researchers and postgraduate students in the field of automotive engineering.

How to Build Your Own Supercar - Brian

Thompson 2008-08-15

"Amazing self-build techniques for builders of supercars, kit-cars, racing cars, hot-rods and custom cars. Includes glassfibre moulding techniques, vacuum-forming polycarbonates, creating interior trim, adapting standard mass-production components and much, much more."-t.p.

**Race Tech's Motorcycle Suspension Bible** -

Paul Thede 2010-06-19

Suspension is probably the most misunderstood aspect of motorcycle performance. This book, by America's premier suspension specialist, makes the art and science of suspension tuning accessible to professional and backyard motorcycle mechanics alike. Based on Paul Thede's wildly popular Race Tech Suspension

Seminars, this step-by-step guide shows anyone how to make their bike, or their kid's, handle like a pro's. Thede gives a clear account of the three forces of suspension that you must understand to make accurate assessments of your suspension's condition. He outlines testing procedures that will help you gauge how well you're improving your suspension, along with your riding. And, if you're inclined to perfect your bike's handling, he even explains the black art of chassis geometry. Finally, step-by-step photos of suspension disassembly and assembly help you rebuild your forks and shocks for optimum performance. The book even provides detailed troubleshooting guides for dirt, street, and supermoto--promising a solution to virtually any handling problem.

*Hot Rod and Stock Car Racing* - Richard John

Neil 2008-08-15

Covers the continued development of short oval motor racing in the UK. At the top level of the sport, cars became more sophisticated and

expensive, which led to the introduction of new classes to cater to drivers who no longer had the budget to compete at this level. Promoters continued to work with each other and there was a regular interchange of drivers across the country - not only at major championship events but also in one-off team meetings. Over ninety never-before-published photos and championship listings complement the evocative text. Complete with 100 nostalgic pictures from racing throughout the decade, and a comprehensive listing of major championship dates, venues and winners.

*How to Build Motorcycle-engined Racing Cars* - Tony Pashley 2017-08-15

If you are aspiring to build a racing car, *How to Build Motorcycle-engined Racing Cars* could be the book that you've been waiting for! Tony Pashley revisits the path that he took in the Pashley Project articles in *Race Tech* magazine during the design and construction of two successful hillclimb cars, but this time in great

detail, with a view to enabling the reader to carry out a similar exercise for themselves. Although hillclimb and sprint cars are the focal topic, a lot of the book is applicable to race cars in general. The cars under discussion in the book are powered by motorcycle engines, which are meeting with great success in the smaller racing car classes. The total process of building a car is described, beginning with the selection and procurement of the engine. Chassis and suspension design is covered in a simplistic but adequate manner as the author's aim is to minimize the inclusion of involved calculations. Two recipes for chassis construction are illustrated in detail, along with guidance on the processes of construction and a description of the required equipment. Following on from this, the fabrication of the suspension is explained. Further chapters are dedicated to the remaining aspects of the vehicle, covering transmission, brakes, fuel and coolant systems, and electrics. The book is heavily illustrated with 200

photographs and extensive explanatory diagrams and tables. It is a vital addition to any would-be kit car builder's library.

*Design of Racing and High Performance Engines*  
- Society of Automotive Engineers 1995

*Design of Racing and High Performance Engines* presents the basic principles involved in the design of high performance engines. Editor Joseph Harralson first compiled this collection of papers for an internal combustion engine design course he teaches at the California State University of Sacramento.

[How to Build a Winning Drag Race Chassis and Suspension](#)HP1462 - Wayne Scraba 2007-03-06

A guide to setting up your car for maximum handling performance on the street or strip. This instructional handbook shows readers how to set up their street machine chassis for high performance street or amateur drag strip racing. Not only are chassis and suspension the most popular types of modification, but their technology is constantly evolving. It offers the

latest techniques for maximizing car performance on streets and strips. This definitive guide includes in-depth sections on chassis fabrication, rear axle selection and setup, rear and front suspension, shocks and springs, brakes, steering, and wheels and tires.

**Can-Am 50th Anniversary** - George Levy  
2016-09-30

Forget the rule book and relive one of the most exciting race series ever with Can-Am 50th Anniversary! The first rule of Can-Am: There are no rules. Or at least damn few rules. The bodywork had to enclose the wheels and there had to be something that loosely resembled a passenger seat--if your passenger was a badly misshapen human or perhaps a lab monkey. Otherwise, set your racing mind free. No limits to engine options or output, no restrictions on aerodynamic aids or body shape. It was as close to unrestricted road racing as racing had ever gotten or would ever get again. And it was fantastic. From its introduction in 1966 to the

end of its classic period in 1974, North America's Can-Am series was the most exciting, technologically advanced, and star-studded racing series of the day. Its essentially rules-free formula attracted everyone from crazed backyard engineers to specialists like McLaren, Chaparral, Shadow, and Lola to manufacturers like Ford, Ferrari, Chevrolet, and Porsche. Top drivers including Mario Andretti, Jackie Stewart, Parnelli Jones, Bruce McLaren, Denis Hulme, Dan Gurney, Phil Hill, Mark Donohue, Peter Revson, Jim Hall, Jody Scheckter, Chris Amon, George Follmer and John Surtees competed on tracks across the US and Canada taking time off from Formula One schedules and other duties to

drive in Can-Am because the racing and the cars were so exciting. Can-Am 50th Anniversary offers a heavily illustrated look back at what is arguably the greatest race series ever to grace the road racing circuits of North America. Photographer Pete Biro was Goodyear Tire&™s official photographer and followed the series throughout the entire run from 1966-'74. The vast majority of the book&™s images are unpublished or long out of circulation. Biro brings his unique perspective and his close relationship with the drivers, team owners, and constructors to bear on the captions while former AutoWeek editor George Levy provides an exciting text reflecting the thrill of Can-Am racing.