

# Practical Endgame Play Beyond The Basics

## The Definitive Guide To The Endgames That Really Matter Everyman Chess

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*100 Endgames You Must Know* - Jesus de la Villa  
2015-12-28

'New (4th) and improved edition of an all-time classic The good news about endgames is: • there are relatively few endings you should know by heart • once you know these endings, that's it. Your knowledge never goes out of date! The bad news is that, all the same, the endgame technique of most players is deficient. Modern time-controls make matters worse: there is simply not enough time to delve deep into the position. Jesus de la Vila debunks the myth that endgame theory is complex and he teaches you to steer the game into a position you are familiar with. This book contains only those endgames that: • show up most frequently • are easy to learn • contain ideas that are useful in more difficult positions. Your performance will improve dramatically because this book brings you: • simple rules • detailed and lively explanations • many diagrams • clear summaries of the most important themes • dozens of tests.

**Practical Endgame Play - Beyond the Basics**  
- Glenn Flear 2007

Here... at long last... we have it. A new type of endgame book. A book which explains how to handle those positions that frequently occur in practical play but, curiously, are hardly ever the

subject of theoretical works. Most endgame books rely upon recycling established theory on basic positions, or concentrate on fantastical studies. This one is different. Well known Grandmaster and endgame expert Glenn Flear examines in depth all endgames which feature either two pieces for each side, or two pieces against one. Why is this an important subject? Because these situations arise surprisingly frequently in practical play. For example, an examination of any big database will reveal that the endgame of rook and minor piece versus rook and minor piece arises in nearly 20% of games. That means that if you open with 1 e4, you are more likely to reach one of these endgames than you are to face the French Defence. And overall, every time you sit down to play a game of chess, there is nearly a 50% chance that you will reach one of the endgames covered in this book. If you can handle such endgames well, your results will inevitably improve. This book will show you how.

**Understanding Minor Piece Endgames** -  
Karsten Müller 2018-11-27

Understanding = Mastery! Knowing the abilities and limitations of the minor pieces is very valuable for mastering the secrets of the royal game, and this can be studied best in the endgame. It is essential to understand the

management of the long-range bishop, albeit confined to one color, as well as the short-range, ubiquitous knight. This book is the second volume in the authors' acclaimed Understanding Endgames series. It follows a dual philosophy, like their previous work, Understanding Rook Endgames. It deals with seven-piece minor-piece endings in some detail. These endgames are often so deep that pre-tablebase analysis almost always contained errors. Many new discoveries are revealed here. In addition, the authors emphasize the important five- and six-piece endings every club player should know. But to really understand minor piece endings, these theoretical positions are of course not enough. Sub-chapters on the principles of each material configuration have therefore been added. Understanding Minor Piece Endgames will take you a long way to mastering these important endings. "Having had the pleasure to preview this book, I can tell you that you are in for a treat. Careful study of this book will benefit your chess immensely..." From the Foreword by GM Jacob Aagaard

**Practical Rook Endings** - Viktor Korchnoi 1999  
Victor Korchnoi, one of the greatest experts in the field of rook endings, now documents his own experiences in tournament play. His main purpose is to inspire readers with a deep interest in rook endings, and he promises that anyone who thoroughly masters the given material will raise his Elo rating by 100 points or more!

**A Guide to Chess Improvement** - Dan Heisman 2010

A Guide to Chess Improvement features the very best of Dan Heisman's multi-award winning chess column Novice Nook, which has run for the past ten years at the popular website ChessCafe.com. This book is full of valuable instruction, insight and practical advice on a wide range of key subjects: general improvement, thought processes, planning and strategy, tactics, endgame play, technique, time management and much more besides. Heisman has thoroughly revised, expanded and updated his work to produce an easy-to-navigate guide. He has also included brand new and exclusive columns. Any player from beginner to expert who is serious about improving their chess should read this book! \*An essential guide to

chess improvement \*Covers in depth all the key areas of chess \*Written by a distinguished chess instructor

**Liquidation on the Chess Board** - Joel Benjamin 2015-04-28

Pawn endings do not arise out of nowhere. Before emerging as endgames with just kings and pawns, they 'pre-existed' in positions that still contained any number of pieces. Liquidation is the purposeful transition into a pawn ending. It is a vital technique that is seldom taught. Strange, because knowing when and how to liquidate can help you win games or save draws. In this book, former US Chess Champion Joel Benjamin teaches you all you need to know about successfully liquidating into pawn endgames. He focuses on the practical aspects: what to aim for and how to get there. When to start trading pieces and how to recognize favorable and unfavorable liquidations. Enter a fascinating world of tempo play (triangulation, zugzwang and opposition), breakthroughs, king activity, passed pawn dynamics, sacrifices and counter-sacrifices. Exercises will test your growing skills. This is a ground-breaking, entertaining and instructive guide.

*Fundamental Chess Endings* - Karsten Muller 2001

This is a major event in chess publishing. Two German endgame experts have produced a masterful one-volume encyclopedia which covers all major endgames. This, the first truly modern single-volume endgame encyclopedia, supersedes all previous works of this type by being far more accurate and readable. This is no dry reference work; throughout the work, the authors emphasize the practical elements of endgame play: principles, rules of thumb and thinking methods. They also provide a feast of detailed analysis for those looking to study the endgame in depth. Unlike previous books of this type (the most recent of which is now eight years old), Fundamental Chess Endings makes full use of endgame tablebases and the analytical engines that access these tablebases. As a result, where previous authors could only make educated guesses, in this book, the authors can often state the definitive truth, or get much closer to it. Throughout, the emphasis is on the general principles that can be extracted from detailed theory, making Fundamental

Chess Endings both an ideal endgame reference work and a book that can profitably and enjoyably read from start to finish. With new time controls meaning that competitive games are played to a finish, it has become especially important that chess-players understand the main endgame principles. Fundamental Chess Endings sets the mark for which all others will aim.

Practical Endgame Play - Neil McDonald 1996

If one were to do a survey of club and tournament players to determine which areas of the game they feel that they are weak in, there is little doubt that most would admit to poor endgame play. However, while these players would happily spend an afternoon looking at the latest variation of their favorite opening, few spend any time at all studying the endgame. 'Endgame books are just too boring,' they would say. Not this one! Here, International Master Neil McDonald provides a fresh approach to endgame, concentrating on practical aspects that all players will find useful. This is the ideal handbook for club and tournament players, using games by Kasparov, Anand and others to explain the principles of endgame play, and employing a thematic approach to demonstrate typical endgame motifs. Neil McDonald is also the author of Positional Sacrifices and Modern Chess Miniatures (both of which are available from Cadogan)

**Studies for Practical Players** - Mark

Dvoretsky 2011-02-22

Nowadays, chessplayers spend almost all their free time preparing openings, and rarely spend the time necessary to perfect the vitally important technique of calculating. Regular training in solving and playing out endgames studies is a good recipe for eliminating that shortcoming. This training is directed at developing resourcefulness, fantasy (in chess, these qualities are called "combinative acuity"), and the readiness to sacrifice material, in pursuit of the goal - winning! How do we develop good habits of winning endgame play? There are lots of manuals; but this may be the first in which a famous practical player, a trainer with a world-renowned name, and a study composer who has earned the title of International Grandmaster of Composition, share their views in one and the same book.

Capablanca's Best Chess Endings - Irving

Chernev 2012-09-26

DIV60 complete games, annotated throughout but emphasizing endings that seem like long-contemplated works of art. /div

Starting Out - Glenn Flear 2010

'Open Games' refer to a myriad of openings arising after the ever-popular 1 e4 e5: the Italian Game, the Scotch, The Two Knights Defence, the King's Gambit, the Evans Gambit, the Bishop's Opening, the Four Knights, the Petroff and more besides. This book introduces the key moves and ideas, and explains the reasoning behind them.

**Endgame Secrets** - Christopher Lutz 1999

Many club and tournament players are excellent tacticians, but get lost when it comes to the endgame. These strategies are a must for those who want knowledge about the endgame to use with confidence--and deadly effect. Intermediate

Nunn's Chess Endings - John Nunn 2010

The definitive work on practical endgame tactics

**Training with Moska** - Viktor Moskalenko

2017-01-30

Training with Moska is based on the best instructive material Moskalenko collected while working with amateurs for three decades. The book covers a wide variety of aspects of the game and the more than 500 instructive positions are accessible for players of different strengths. If you have an Elo rating between 1400 and 2100, this book will help you make a big step forward. With his famous light touch and humour Moskalenko explains the themes and concepts of his training material.

Subsequently, he presents a multitude of typical examples and exercises and rounds off with large exams to test your understanding. As if you are attending one of his training sessions, your imagination and visualisation will improve, you will learn to recognize the intentions of your opponent, you will find out how to select between options before you start to calculate, and much more. You will experience what thousands did before you: Training with Moska is not just very useful, it is a lot of fun as well!

Chess Endgames for Kids - Karsten Muller

2015-06-01

Most chess games are decided in the endgame. It is here where you reap the reward for your good play, or else use all your cunning to deny the opponent victory. Knowing just a few key

endgame techniques will dramatically increase your confidence, as you will understand what positions to aim for and which to avoid. Starting with the basic mates and the simplest pawn endings, this book provides all the endgame knowledge that players need to take them through to club level and beyond. Muller carefully guides us step-by-step through a fascinating range of endgame tactics and manoeuvres, helping us understand the underlying logic. Throughout the book, many cunning endgame tricks are highlighted. You will have fun springing them on friends, family - or your opponents in serious tournaments. Chess Endgames for Kids makes learning chess endgames fun. But it is also a serious endgame course written by a leading endgame expert, and provides a firm basis for vital skills that will develop throughout your chess career. German grandmaster Karsten Muller is arguably the world's foremost writer on chess endgames. Whenever an interesting endgame occurs in a high-level game, the chess world knows that it will soon be dissected and explained by Muller. Whether writing for a low-level or high-level audience, his infectious zeal for the endgame shines through. His 'masterwork', *Fundamental Chess Endings* (co-authored with Frank Lamprecht, and also published by Gambit) is a modern endgame 'bible' and was studied intensively in his youth by current World Champion Magnus Carlsen.

### **Practical Endgame Play - Mastering the Basics** - Efstratios Grivas 2008

A comprehensive guide to all fundamental chess endings, and a godsend for those looking to improve their endgame play. Crucially, the emphasis is just as much on practical play as it is on theoretical understanding.

### *Essential Endgames* - Glenn Flear 2017-12

Three classic titles from the Everyman Chess Starting Out Series in one volume. Starting Out: Pawn Endgames by Glenn Flear. Starting Out: Minor Piece Endgames by John Emms. Starting Out: Rook Endgames by Chris Ward. Endgames involving only kings and pawns are the most fundamental of all chess positions, and a firm understanding of them is required in order to become confident of tackling more complex endings that preceded them. As is commonplace with the renowned Starting Out series, there are

an abundance of notes, tips and warnings throughout the book to help the improving player. In Starting Out: Pawn Endgames, Grandmaster and distinguished endgames expert Glenn Flear focuses on the very basics of pawn endings. Beginning with the simplest of positions and only gradually working through to more challenging material, Flear outlines the key principles and rules, and demonstrates how these work in practical examples. As one of the priorities of such endings is to promote pawns to queens, Flear additionally deals with queen endings that arise naturally from the simpler form. In Starting Out: Minor Piece Endgames Grandmaster and notable endgame authority John Emms begins with the absolute fundamentals of minor piece endings. This slowly but surely arms the reader with the essential knowledge and confidence to move onto slightly trickier positions. Using examples from practical play, Emms highlights the correct procedures as well as the typical mistakes made by both attacker and defender. In Starting Out: Rook Endgames Grandmaster Chris Ward begins with the absolute fundamentals of rook endings. He gradually arms the reader with the indispensable knowledge and confidence needed to move onto slightly trickier positions. Using examples from practical play, Ward highlights the correct plans as well as the typical mistakes made by both attacker and defender.

### **Modern Chess Planning** - Efstratios Grivas 2007-01-01

Good planning is central to good chess. A plan gives meaning to maneuvers and tactical devices, forming a coherent whole that brings us closer to our goals. The modern understanding of chess planning has evolved considerably since the days of the "grand plan," whereby a player might even try to map out the whole course of the game. Nowadays, top-class players appreciate that the opponent's ideas also deserve respect, and our own plans must take them into account too. Modern grandmasters plan with great purpose but also flexibly, ready to adjust or even change direction completely when the situation demands it. Grivas provides 75 superb practical examples where it is important to make the right plan. Once the critical position is reached, he guides you through the options and challenges you to find

the right path. Detailed solutions are provided, with a full discussion of the pros and cons of the various options.

[The Everything Chess Basics Book](#) - Peter Kurzdorfer 2003-07-01

If you're looking to learn about the game of chess--and win--The Everything Chess Basics Book provides you with the perfect introduction. Endorsed by the United States Chess Federation, The Everything Chess Basics Book is an authoritative guide that appeals to chess players of all ages and skill. From understanding the chess pieces to learning the basic moves to forming a winning strategy, The Everything Chess Basics Book teaches readers all they need to know to sharpen their skills and pick up a few advanced techniques and tricks along the way. The Everything Chess Basics Book also features information on: special moves; threats; types of chess; chess ethics and sportsmanship; notation, scoring, and timing; and more! Packed with hundreds of clear diagrams, The Everything Chess Book will have you declaring "Checkmate!" in no time.

[Secrets of Chess Endgame Strategy](#) - Lars Bo Hansen 2006

Written by a chess grandmaster noted for his endgame expertise, who's also a lecturer on the theory of strategic decision-making, this book provides a thought-provoking and convincing treatise on how players can maximise practical problems for their opponents while emphasising the strengths of their own position.

[Mastering Endgame Strategy](#) - Johan Hellsten 2013

Hellsten focuses exclusively on endgame play and covers every type of endgame: pawn, rook, minor piece and queen endgames. He examines many fundamental positions that everyone needs to know, as well as the key themes and characteristics of successful endgame play.

**How to Play Chess Endgames** - Karsten Muller 2008-01-01

In this companion volume to Fundamental Chess Endings, Müller and Pajeken focus on the practical side of playing endgames. They cover all aspects of strategic endgames, with particular emphasis on thinking methods, and ways to create difficulties for opponents over the board. Using hundreds of outstanding examples from modern practice, the authors explain not

only how to conduct 'classical' endgame tasks, such as exploiting an extra pawn or more active pieces, but also how to handle the extremely unbalanced endings that often arise from the dynamic openings favoured nowadays. All varieties of endgames are covered, and there are more than 200 exercises for the reader, together with full solutions. Major topics include: \* Basic Principles and Methods \* Activity \* Schematic Thinking \* The Fight for the Initiative \* Prophylaxis and Preventing Counterplay \* The Bishop-Pair in the Endgame \* Domination \* The Art of Defence \* Typical Mistakes \* Rules of Thumb

**The 100 Endgames You Must Know**

**Workbook** - Jesus de la Villa 2019-05-01

Jesus de la Villa's worldwide bestseller 100 Endgames You Must Know successfully debunked the myth that endgame theory is complex and that endgame books are tedious. Reviewers praised its clarity and completeness and thousands of players dramatically improved their endgame understanding (and their results!). In recent years, De la Villa's students sometimes complained that when they had to apply what they had studied in 100 Endgames, they didn't always have the material ready at their fingertips. De la Villa then made an important discovery: most of the errors his students made are being made by others as well, even by strong and sometimes famous chess players! De la Villa started collecting training material and selected those exercises best suited to retain and improve your knowledge and avoid common errors. In this book the Spanish grandmaster presents hundreds of exercises grouped according to the various chapters in 100 Endgames. Solving these puzzles will drive home the most important ideas, refresh your knowledge and improve your technique. This book contains a massive amount of clear, concise and easy-to-follow chess endgame instruction. The advice De la Villa gives in the solutions is practical and useful. Ideal for every post-beginner, club player and candidate master who wishes to win more games.

[A Disreputable Opening Repertoire](#) - Jonathan Tait 101-01-01

A highly adventurous repertoire designed to meet 1 e4 with 1...e5 and take the initiative! The main problem Black faces in answering 1 e4 with

1...e5 is the plethora of opening systems available to White: the Ruy Lopez, Giuoco Piano, Scotch, Ponziani, King's Gambit, Vienna, Bishop's Opening and so on. Each is likely to be White's pet line, which usually means conducting the chess battle on the opponent's turf. One solution is to study the main lines of all these openings and hope to remember what to do if they appear on the board. Another, more enterprising approach is to turn the tables and make White fight on your territory. Adopting the latter course, CC-SIM Jonathan Tait shares their investigations into a myriad of disregarded, "disreputable" responses, which can set White thinking as early as move three. These lines are greatly under-estimated by contemporary theory and include weird and wonderful variations such as the Calabrese Counter-Gambit (1 e4 e5 2 Bc4 f5), the Wagenbach Defence to the King's Gambit (1 e4 e5 2 f4 exf4 3 Nf3 h5), the Romanishin Three Knights (1 e4 e5 2 Nf3 Nc6 3 Nc3 Bc5), the Two Knights Ulvestad Variation (1 e4 e5 2 Nf3 Nc6 3 Bc4 Nf6 4 Ng5 d5 5 exd5 b5) and ultra-sharp lines of the Jaenisch Gambit (1 e4 e5 2 Nf3 Nc6 3 Bb5 f5). The theory of the variations in this book is generally poorly understood. This has made them successful at all forms of play, including against online computer-assisted assault.

Starting Out - Glenn Flear 2004-09-15

In this innovative book, Grandmaster and renowned endgame expert Glenn Flear concentrates on the very basics of pawn endings. He outlines the key principles and rules, and demonstrates how these work in practical examples.

Coach Yourself - Neil McDonald 2019-05-19

Many players are serious about their chess but become stuck at a certain playing strength. It's rarely a lack of talent or practice or opening knowledge that holds them back. Usually they get left behind because they don't know how to make best use of the time they have available to study chess. This book addresses this problem and is your self-improvement plan. It shows you how to work on your own games to root out mistakes. It will sharpen your calculation of variations. You will be challenged to find the best middlegame strategy. Endgame technique is also covered in detail. All topics are discussed with numerous examples and puzzles from the

games of modern players such as Magnus Carlsen, Fabiano Caruana and Viswanathan Anand. If you want your chess to leap forward it's time to Coach Yourself! \* A complete self-improvement programme. \* All aspects of the game included. \* Utilizes a structured approach, making the most of your study time.

Practical Chess Endings - Paul Keres 2018-10-26

An updated edition of Paul Keres' classic endgame instructor, designed specifically for practical players with over 500 extra diagrams to facilitate learning and memorisation of critical lines of endgame play. It is an essential practical book, for all chess players, from one of the world's greatest grandmasters. Keres remained an elite grandmaster throughout his life and is widely regarded as one of the strongest ever players not to have won the world chess champion. His book is a comprehensive guide to the precise handling of all basic endgame positions. It features logical step-by-step explanations of procedures required to obtain the best possible results from frequently occurring queen, rook, bishop, knight and pawn endings. It includes commentaries on the final stages of selected tournament games, which demonstrate the art of favourable transposition from complex to clear-cut endgames.

Chess Bootcamp - Benjamin Katz 2021-12

**Dvoretsky's Endgame Manual** - Mark Dvoretsky 2010-11-12

The first edition of Dvoretsky's Endgame Manual was immediately recognized by novice and master alike as one of the best books ever published on the endgame. The second edition is revised and enlarged - now over 400 pages - covering all the most important concepts required for endgame mastery. "I am sure that those who study this work carefully will not only play the endgame better, but overall, their play will improve. One of the secrets of the Russian chess school is now before you, dear reader!" - From the Foreword to the First Edition by Grandmaster Artur Yusupov "Going through this book will certainly improve your endgame knowledge, but just as important, it will also greatly improve your ability to calculate variations... What really impresses me is the deep level of analysis in the book... All I can say is: This is a great book. I hope it will bring you

as much pleasure as it has me." - From the Preface to the First Edition by International Grandmaster Jacob Aagaard Here's what they had to say about the First Edition: "Dvoretsky's Endgame Manual ... may well be the chess book of the year... [It] comes close to an ultimate one-volume manual on the endgame." - Lubomir Kavalek in his chess column of December 1, 2003 in the Washington Post. "Dvoretsky's Endgame Manual is quite simply a masterpiece of research and insight. It is a tremendous contribution to endgame literature, certainly the most important one in many years, and destined to be a classic of the literature (if it isn't already one). The famous trainer Mark Dvoretsky has put together a vast number of examples that he has not only collected, but analysed and tested with some of the world's strongest players. This is a particularly important book from the standpoint of clarifying, correcting, and extending the theory of endings. Most of all, Dvoretsky's analysis is staggering in its depth and accuracy." - John Watson, reviewing DEM at The Week In Chess 2003 Book of the Year - JeremySilman.com 2003 Book of the Year - Seagaard Chess Reviews: "This is an extraordinary good chess book. To call this the best book on endgames ever written seems to be an opinion shared by almost all reviewers and commentators. And I must say that I am not to disagree." - Erik Sobjerg

*Basic Chess Endings* - Reuben Fine 2003

The most authoritative reference work on the endgame, serious students of chess will find this book unmatched in its depth and range. Updated with the latest innovations in the endgame and adapted to algebraic notation by Grandmaster Pal Benko, the result is what chess aficionados have been waiting for - a thoroughly modern bible on chess endings. Packed with diagrams that make examples easy to follow, this is an indispensable point of reference for the Grandmaster in the making.

**Endgame Play** - Jacob Aagaard 2014-07-09

Jacob Aagaard presents the reader with a few key concepts in the endgame and invites him to test his skills with a lot of examples from recent tournament practice. Where many endgame books are theoretical and emphasise memorisation, This book is based entirely in the real world, where the ability to react precisely in

technical positions is a life skill. I strongly believe in training by solving exercises and Jacob Aagaard is a real master here. I often train my own students using the books from his Grandmaster Preparation series, and they really help on the way to becoming an International Master or hopefully even a Grandmaster. -- From the Foreword by GM Karsten Müller

**Practical Chess Endings** - Irving Chernev  
1969-01-01

300 practical endgame situations, ranging from very simple to masterpieces by Capablanca, Reti, Tarrasch, Lasker, more.

**Vasily Smyslov** - Vasily Smyslov 1997

The endgame is a subtle phase of the game many ordinary players would like to improve. In taking the reader through over 150 instructive examples, taken mostly from his own games, Smyslov covers a very broad range of positions - and provides an excellent overall insight into the endgame as a whole. Unlike standard endgame manuals, which concentrate purely on the most basic and technical positions, this book has numerous examples with many pieces on the board - the type of endgame you are in fact most likely to reach. By learning from Smyslov's impeccable technique, readers will improve their own endgame abilities - and results!

Grandmaster Vasily Smyslov is renowned for his artistic mastery of the endgame, and his 1957 World Championship victory over Botvinnik can be largely attributed to his unique gifts in this aspect of the game. The winner of innumerable first prizes in international tournaments, Smyslov became, at 61, the oldest player ever to qualify for the World Championship Candidates Matches. Now in his mid-seventies, he still participates constantly in international events - with remarkable success.

Winning with the Sicilian - Mark Taimanov 1991

*Understanding Chess Endgames* - John Nunn  
2009

One of the world's foremost chess writers provides everything you need to know about chess endgames! Assuming no specialized endgame knowledge, John Nunn presents 100 key endgame concepts, and explains how they are used to win games or save difficult positions. He covers all the main types of endgames and typical thinking methods, and so equips readers

with all the skills needed to excel in this vital phase of the game up to good club level and beyond. The endgame is the stage of the game where precision is most important, and where errors are punished most drastically. It is also deceptive: many endgame positions look too simple to require prior knowledge, but yet contain fiendish concealed pitfalls that can reverse the result of the game on the spot. Some key positions simply have to be memorized, as they can hardly be worked out at the board, especially when playing with today's faster time-controls. In such perilous terrain, an expert guide is necessary. John Nunn could not be better qualified: he is a battle-hardened grandmaster of top-level over-the-board chess and a solving world champion. From his wealth of endgame expertise, he has distilled a course of fundamental knowledge that is highly targeted on practical success for all levels of players.

**Mastering the Endgame** - Glenn Flear 2001  
This book enables keen students to improve their understanding of the endgame. It develops themes originally discussed in *Improve Your Endgame Play*.

**Mastering Chess Strategy** - Johan Hellsten  
Grandmaster Johan Hellsten is convinced that mastering chess strategy - just like chess tactics - requires practice, practice and yet more practice! This outstanding book is a product of his many years' work as a full-time chess teacher, and is specifically designed as part of a structured training programme to improve strategic thinking. It focuses on a wide range of key subjects and provides a basic foundation for strategic play. Furthermore, in addition to the many examples, there's an abundance of carefully selected exercises which allow readers to monitor their progress and put into practice what they have just learned. Following such a course is an ideal way for players of all standards to improve. Although designed mainly for students, this book is also an excellent resource for chess teachers and trainers. An essential course in chess strategy. Contains over 400 pages of Grandmaster advice. Includes more than 350 training exercises.

**Improve Your Endgame Play** - Glenn Flear 2000

In this ideal book for players wishing to improve their endgame play, Grandmaster Glenn Flear explains the fundamental principles which must be mastered. Taking examples from his own games and those of other players, he shows how drawn positions can be converted into victories and lost positions saved at the last moment. It explains the important principles of every type of ending, provides an easy step-by-step guide to better endgame play, a revolutionary layout to help readers absorb the key ideas and includes a variety of test positions to enable readers to gauge their progress. (6 7/8 x 9 5/8, 160 pages, b&w illustrations)

**Van Perlo's Endgame Tactics** - Ger van Perlo 2015-09-01

New and substantially expanded edition of a modern chess classic. By chance, in 2013 publisher New In Chess discovered a previously unnoticed and unpublished extra batch of endgame tactics collected by the legendary Dutch correspondence grandmaster Ger van Perlo (1932-2010). More than 250 fresh examples have been added, making this fourth edition 25% BIGGER than its predecessors. For casual players and club players. Why is it that most amateur chess players love opening and middlegame tactics but hate endgames? Why do you usually look at only a couple of pages in any endgame theory book you see? Sit back, forget about theoretical endgames, and enjoy the entertainment of real life chess in *Endgame Tactics*! There is no substitute for hard work in getting better at chess, as a wise grandmaster once said. But you always work harder at something you enjoy. Make the first step towards improving your endgame play (and beating more opponents) by learning to love the endgame. Endgames are fun, and the examples from everyday practice in *Endgame Tactics* prove it. • New (4th) and 25% expanded edition of a best-selling modern classic • More than 1,300 Sparkling Tricks and Traps • WINNER of the ECF Book of the Year Award • WINNER of the ChessCafe Book of the Year Award • Makes regular players discover the fun in endgame

**The Greatest Ever Chess Endgames** - Steve Giddins 2012

Looks at fifty examples of successful endgames and covers the principles of winning endgame play.