

A Brain Friendly Guide Head First Sql

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The Complete Married With Children Book: TV's Dysfunctional Family Phenomenon -

Denise Noe 2017-08-13

Married . . . with Children premiered on Fox TV in 1987 and updated the Don Ameche and Frances Langford radio comedy series, The Bickersons, and Jackie Gleason's TV classic, The Honeymooners, with a raunchy, cutting-edge slant that focused on a lovable yet laughable family headed by endearingly flawed Al (Ed O'Neill), his housework-hating wife, sexy daughter, and randy son. For 11 seasons, the brilliant team of talent put the funk in dysfunctional. Rediscover the exhilarating humor and intellectual excitement in Denise Noe's first book. She delves behind-the-scenes with Michael Moye, Ron Leavitt, Ed O'Neill, Katey Sagal, Christina Applegate, David Faustino, David Garrison, Amanda Bearse, E. E. Bell, and Ritch Shydner. You'll be fascinated by the story of how two rogue writers created a deliberately off-the-wall program; how it almost got derailed before production began; how a controversy could have plucked the series off the air but ended up injecting a much needed shot in the arm; how a reality-based show occasionally—and courageously—ventured into comedy with a fantasy, horror, and/or science fiction spin. Order your copy of the collectible First Edition today. Illustrated. Bibliography. Appendix featuring episode synopses.

Head First Python - Paul Barry 2016-11-21

Want to learn the Python language without

slogging your way through how-to manuals?

With Head First Python, you'll quickly grasp Python's fundamentals, working with the built-in data structures and functions. Then you'll move on to building your very own webapp, exploring database management, exception handling, and data wrangling. If you're intrigued by what you can do with context managers, decorators, comprehensions, and generators, it's all here.

This second edition is a complete learning experience that will help you become a bonafide Python programmer in no time. Why does this book look so different? Based on the latest research in cognitive science and learning theory, Head First Python uses a visually rich format to engage your mind, rather than a text-heavy approach that puts you to sleep. Why waste your time struggling with new concepts? This multi-sensory learning experience is designed for the way your brain really works.

Head First Statistics - Dawn Griffiths 2008-08-26

A comprehensive introduction to statistics that teaches the fundamentals with real-life scenarios, and covers histograms, quartiles, probability, Bayes' theorem, predictions, approximations, random samples, and related topics.

Head First Data Analysis - Michael Milton 2009-07-24

A guide for data managers and analyzers shares guidelines for identifying patterns, predicting future outcomes, and presenting findings to others; drawing on current research in cognitive

science and learning theory while covering such additional topics as assessing data quality, handling ambiguous information, and organizing data within market groups. Original.

Head First WordPress - Jeff Siarto 2010-07-16

Whether you're promoting your business or writing about your travel adventures, *Head First WordPress* will teach you not only how to make your blog look unique and attention-grabbing, but also how to dig into the more complex features of WordPress 3.0 to make your website work well, too. You'll learn how to move beyond the standard WordPress look and feel by customizing your blog with your own URL, templates, plugin functionality, and more. As you learn, you'll be working with real WordPress files: The book's website provides pre-fab WordPress themes to download and work with as you follow along with the text. Gain immediate experience with WordPress 3.0, the June 2010 release of the software. Get your site up and running by setting up a MySQL database and creating configuration files. Work with the Wordpress platform to create posts and pages, learn the difference between tags and categories, edit content, moderate comments, and manage spam. Explore how to extend Wordpress with plugins and templates. Convert custom designs (in HTML and CSS) into functional themes and use them in Wordpress. We think your time is too valuable to waste struggling with new concepts. Using the latest research in cognitive science and learning theory to craft a multi-sensory learning experience, *Head First WordPress* uses a visually rich format designed for the way your brain works, not a text-heavy approach that puts you to sleep.

Head First Java - Kathy Sierra 2005-02-09

Learning a complex new language is no easy task especially when it's an object-oriented computer programming language like Java. You might think the problem is your brain. It seems to have a mind of its own, a mind that doesn't always want to take in the dry, technical stuff you're forced to study. The fact is your brain craves novelty. It's constantly searching, scanning, waiting for something unusual to happen. After all, that's the way it was built to help you stay alive. It takes all the routine, ordinary, dull stuff and filters it to the

background so it won't interfere with your brain's real work--recording things that matter. How does your brain know what matters? It's like the creators of the *Head First* approach say, suppose you're out for a hike and a tiger jumps in front of you, what happens in your brain? Neurons fire. Emotions crank up. Chemicals surge. That's how your brain knows. And that's how your brain will learn Java. *Head First Java* combines puzzles, strong visuals, mysteries, and soul-searching interviews with famous Java objects to engage you in many different ways. It's fast, it's fun, and it's effective. And, despite its playful appearance, *Head First Java* is serious stuff: a complete introduction to object-oriented programming and Java. You'll learn everything from the fundamentals to advanced topics, including threads, network sockets, and distributed programming with RMI. And the new, second edition focuses on Java 5.0, the latest version of the Java language and development platform. Because Java 5.0 is a major update to the platform, with deep, code-level changes, even more careful study and implementation is required. So learning the *Head First* way is more important than ever. If you've read a *Head First* book, you know what to expect--a visually rich format designed for the way your brain works. If you haven't, you're in for a treat. You'll see why people say it's unlike any other Java book you've ever read. By exploiting how your brain works, *Head First Java* compresses the time it takes to learn and retain--complex information. Its unique approach not only shows you what you need to know about Java syntax, it teaches you to think like a Java programmer. If you want to be bored, buy some other book. But if you want to understand Java, this book's for you.

Head First JavaScript - Michael Morrison 2007-12-20

So you're ready to make the leap from writing HTML and CSS web pages to creating dynamic web applications. You want to take your web skills to the next level. And you're finally ready to add "programmer" to the resume. It sounds like you're ready to learn the Web's hottest programming language: JavaScript. *Head First JavaScript* is your ticket to going beyond copying and pasting the code from someone else's web site, and writing your own interactive web

pages. With Head First JavaScript, you learn: The basics of programming, from variables to types to looping How the web browser runs your code, and how you can talk to the browser with your code Why you'll never have to worry about casting, overloading, or polymorphism when you're writing JavaScript code How to use the Document Object Model to change your web pages without making your users click buttons If you've ever read a Head First book, you know what to expect -- a visually rich format designed for the way your brain works. Head First JavaScript is no exception. It starts where HTML and CSS leave off, and takes you through your first program into more complex programming concepts -- like working directly with the web browser's object model and writing code that works on all modern browsers. Don't be intimidated if you've never written a line of code before! In typical Head First style, Head First JavaScript doesn't skip steps, and we're not interested in having you cut and paste code. You'll learn JavaScript, understand it, and have a blast along the way. So get ready... dynamic and exciting web pages are just pages away.

Head First Ruby - Jay McGavren 2015-08-21
What will you learn from this book? What's all the buzz about this Ruby language? Is it right for you? Well, ask yourself: are you tired of all those extra declarations, keywords, and compilation steps in your other language? Do you want to be a more productive programmer? Then you'll love Ruby. With this unique hands-on learning experience, you'll discover how Ruby takes care of all the details for you, so you can simply have fun and get more done with less code. Why does this book look so different? Based on the latest research in cognitive science and learning theory, Head First Ruby uses a visually rich format to engage your mind, rather than a text-heavy approach to put you to sleep. Why waste your time struggling with new concepts? This multi-sensory learning experience is designed for the way your brain really works.

Head First 2D Geometry - Stray (Lindsey Fallow) 2009-11-16

Presents the basic principles of planar geometry in easy-to-understand terms, including information on polygons, triangle properties, and the Pythagorean Theorem. --

Head First Software Development - Dan

Pilone 2008-12-26

Provides information on successful software development, covering such topics as customer requirements, task estimates, principles of good design, dealing with source code, system testing, and handling bugs.

Head First Object-Oriented Analysis and Design - Brett McLaughlin 2006-11-27

"Head First Object Oriented Analysis and Design is a refreshing look at subject of OOAD. What sets this book apart is its focus on learning. The authors have made the content of OOAD accessible, usable for the practitioner." Ivar Jacobson, Ivar Jacobson Consulting "I just finished reading HF OOA&D and I loved it! The thing I liked most about this book was its focus on why we do OOA&D-to write great software!" Kyle Brown, Distinguished Engineer, IBM "Hidden behind the funny pictures and crazy fonts is a serious, intelligent, extremely well-crafted presentation of OO Analysis and Design. As I read the book, I felt like I was looking over the shoulder of an expert designer who was explaining to me what issues were important at each step, and why." Edward Sciore, Associate Professor, Computer Science Department, Boston College Tired of reading Object Oriented Analysis and Design books that only makes sense after you're an expert? You've heard OOA&D can help you write great software every time- software that makes your boss happy, your customers satisfied and gives you more time to do what makes you happy. But how? Head First Object-Oriented Analysis & Design shows you how to analyze, design, and write serious object-oriented software: software that's easy to reuse, maintain, and extend; software that doesn't hurt your head; software that lets you add new features without breaking the old ones. Inside you will learn how to: Use OO principles like encapsulation and delegation to build applications that are flexible Apply the Open-Closed Principle (OCP) and the Single Responsibility Principle (SRP) to promote reuse of your code Leverage the power of design patterns to solve your problems more efficiently Use UML, use cases, and diagrams to ensure that all stakeholders are communicating clearly to help you deliver the right software that meets everyone's needs. By exploiting how your brain works, Head First Object-Oriented Analysis &

Design compresses the time it takes to learn and retain complex information. Expect to have fun, expect to learn, expect to be writing great software consistently by the time you're finished reading this!

Head First Rails - David Griffiths 2013-05-23
Ready to transport your web applications into the Web 2.0 era? Head First Rails takes your programming -- and productivity -- to the max. You'll learn everything from the fundamentals of Rails scaffolding to building customized interactive web apps using Rails' rich set of tools and the MVC framework. By the time you're finished, you'll have learned more than just another web framework. You'll master database interactions, integration with Ajax and XML, rich content, and even dynamic graphing of your data -- all in a fraction of the time it takes to build the same apps with Java, PHP, ASP.NET, or Perl. You'll even get comfortable and familiar with Ruby, the language that underpins Rails. But you'll do it in the context of web programming, and not through boring exercises such as "Hello, World!" Your time is way too valuable to waste struggling with new concepts. Using the latest research in cognitive science and learning theory to craft a multi-sensory learning experience, Head First Rails uses a visually rich format designed to take advantage of the way your brain really works.

Head First PHP & MySQL - Lynn Beighley 2009

With this book, Web designers who usually turn out static Websites with HTML and CSS can make the leap to the next level of Web development--full-fledged, dynamic, database-driven Websites using PHP and SQL.

Head First SQL - Lynn Beighley 2007-08-28
Is your data dragging you down? Are your tables all tangled up? Well we've got the tools to teach you just how to wrangle your databases into submission. Using the latest research in neurobiology, cognitive science, and learning theory to craft a multi-sensory SQL learning experience, Head First SQL has a visually rich format designed for the way your brain works, not a text-heavy approach that puts you to sleep. Maybe you've written some simple SQL queries to interact with databases. But now you want more, you want to really dig into those databases and work with your data. Head First

SQL will show you the fundamentals of SQL and how to really take advantage of it. We'll take you on a journey through the language, from basic INSERT statements and SELECT queries to hardcore database manipulation with indices, joins, and transactions. We all know "Data is Power" - but we'll show you how to have "Power over your Data". Expect to have fun, expect to learn, and expect to be querying, normalizing, and joining your data like a pro by the time you're finished reading!

Software Engineering at Google - Titus Winters 2020-02-28

Today, software engineers need to know not only how to program effectively but also how to develop proper engineering practices to make their codebase sustainable and healthy. This book emphasizes this difference between programming and software engineering. How can software engineers manage a living codebase that evolves and responds to changing requirements and demands over the length of its life? Based on their experience at Google, software engineers Titus Winters and Hyrum Wright, along with technical writer Tom Manshreck, present a candid and insightful look at how some of the world's leading practitioners construct and maintain software. This book covers Google's unique engineering culture, processes, and tools and how these aspects contribute to the effectiveness of an engineering organization. You'll explore three fundamental principles that software organizations should keep in mind when designing, architecting, writing, and maintaining code: How time affects the sustainability of software and how to make your code resilient over time How scale affects the viability of software practices within an engineering organization What trade-offs a typical engineer needs to make when evaluating design and development decisions

Head First Learn to Code - Eric Freeman 2018-01-02

What will you learn from this book? It's no secret the world around you is becoming more connected, more configurable, more programmable, more computational. You can remain a passive participant, or you can learn to code. With Head First Learn to Code you'll learn how to think computationally and how to write code to make your computer, mobile device, or

anything with a CPU do things for you. Using the Python programming language, you'll learn step by step the core concepts of programming as well as many fundamental topics from computer science, such as data structures, storage, abstraction, recursion, and modularity. Why does this book look so different? Based on the latest research in cognitive science and learning theory, Head First Learn to Code uses a visually rich format to engage your mind, rather than a text-heavy approach that puts you to sleep. Why waste your time struggling with new concepts? This multi-sensory learning experience is designed for the way your brain really works.

Head First C - David Griffiths 2012-04-03

Learn key topics such as language basics, pointers and pointer arithmetic, dynamic memory management, multithreading, and network programming. Learn how to use the compiler, the make tool, and the archiver.

Head First C# - Andrew Stellman 2020-12-04

What will you learn from this book? Dive into C# and create apps, user interfaces, games, and more using this fun and highly visual introduction to C#, .NET Core, and Visual Studio. With this completely updated guide, which covers C# 8.0 and Visual Studio 2019, beginning programmers like you will build a fully functional game in the opening chapter. Then you'll learn how to use classes and object-oriented programming, create 3D games in Unity, and query data with LINQ. And you'll do it all by solving puzzles, doing hands-on exercises, and building real-world applications. By the time you're done, you'll be a solid C# programmer-- and you'll have a great time along the way! What's so special about this book? Based on the latest research in cognitive science and learning theory, Head First C# uses a visually rich format to engage your mind rather than a text-heavy approach that puts you to sleep. Why waste your time struggling with new concepts? This multisensory learning experience is designed for the way your brain really works.

Head First EJB - Kathy Sierra 2003-10-28

A guide to JavaBeans provides more than two hundred questions and answers to help readers pass the Sun Certified Business Component Developer exam.

Head First Android Development - Dawn Griffiths 2015-06-17

What will you learn from this book? If you have an idea for a killer Android app, this book will help you build your first working application in a jiffy. You'll learn hands-on how to structure your app, design interfaces, create a database, make your app work on various smartphones and tablets, and much more. It's like having an experienced Android developer sitting right next to you! All you need is some Java know-how to get started. Why does this book look so different? Based on the latest research in cognitive science and learning theory, Head First Android Development uses a visually rich format to engage your mind, rather than a text-heavy approach that puts you to sleep. Why waste your time struggling with new concepts? This multi-sensory learning experience is designed for the way your brain really works.

Head First Algebra - Tracey Pilone 2009

Using the latest research in cognitive science and learning theory to craft a multi-sensory learning experience, the book uses a visually rich format designed for the way your brain works, not a text-heavy approach that puts you to sleep.--Publisher's note.

Head First Kotlin - Dawn Griffiths 2019-02-13

What will you learn from this book? Head First Kotlin is a complete introduction to coding in Kotlin. This hands-on book helps you learn the Kotlin language with a unique method that goes beyond syntax and how-to manuals and teaches you how to think like a great Kotlin developer. You'll learn everything from language fundamentals to collections, generics, lambdas, and higher-order functions. Along the way, you'll get to play with both object-oriented and functional programming. If you want to really understand Kotlin, this is the book for you. Why does this book look so different? Based on the latest research in cognitive science and learning theory, Head First Kotlin uses a visually rich format to engage your mind rather than a text-heavy approach that puts you to sleep. Why waste your time struggling with new concepts? This multisensory learning experience is designed for the way your brain really works.

Head First HTML5 Programming - Eric Freeman 2011-10-06

HTML has been on a wild ride. Sure, HTML started as a mere markup language, but more recently HTML's put on some major muscle.

Now we've got a language tuned for building web applications with Web storage, 2D drawing, offline support, sockets and threads, and more. And to speak this language you've got to go beyond HTML5 markup and into the world of the DOM, events, and JavaScript APIs. Now you probably already know all about HTML markup (otherwise known as structure) and you know all about CSS style (presentation), but what you've been missing is JavaScript (behavior). If all you know about are structure and presentation, you can create some great looking pages, but they're still just pages. When you add behavior with JavaScript, you can create an interactive experience; even better, you can create full blown web applications. Head First HTML5 Programming is your ultimate tour guide to creating web applications with HTML5 and JavaScript, and we give you everything you need to know to build them, including: how to add interactivity to your pages, how to communicate with the world of Web services, and how to use the great new APIs being developed for HTML5. Here are just some of the things you'll learn in Head First HTML5 Programming: Learn how to make your pages truly interactive by using the power of the DOM. Finally understand how JavaScript works and take yourself from novice to well-informed in just a few chapters. Learn how JavaScript APIs fit into the HTML5 ecosystem, and how to use any API in your web pages. Use the Geolocation API to know where your users are. Bring out your inner artist with Canvas, HTML5's new 2D drawing surface. Go beyond just plugging a video into your pages, and create custom video experiences. Learn the secret to grabbing five megabytes of storage in every user's browser. Improve your page's responsiveness and performance with Web workers. And much more.

[Head First JavaScript Programming](#) - Eric Freeman 2014-03-26

What will you learn from this book? This brain-friendly guide teaches you everything from JavaScript language fundamentals to advanced topics, including objects, functions, and the browser's document object model. You won't just be reading—you'll be playing games, solving puzzles, pondering mysteries, and interacting with JavaScript in ways you never imagined. And you'll write real code, lots of it, so you can start

building your own web applications. Prepare to open your mind as you learn (and nail) key topics including: The inner details of JavaScript How JavaScript works with the browser The secrets of JavaScript types Using arrays The power of functions How to work with objects Making use of prototypes Understanding closures Writing and testing applications What's so special about this book? We think your time is too valuable to waste struggling with new concepts. Using the latest research in cognitive science and learning theory to craft a multi-sensory learning experience, Head First JavaScript Programming uses a visually rich format designed for the way your brain works, not a text-heavy approach that puts you to sleep. This book replaces Head First JavaScript, which is now out of print.

[Head First Servlets and JSP](#) - Bryan Basham 2008

Looking to study up for the new J2EE 1.5 Sun Certified Web Component Developer (SCWCD) exam? This book will get you way up to speed on the technology you'll know it so well, in fact, that you can pass the brand new J2EE 1.5 exam. If that's what you want to do, that is. Maybe you don't care about the exam, but need to use servlets and JSPs in your next project. You're working on a deadline. You're over the legal limit for caffeine. You can't waste your time with a book that makes sense only AFTER you're an expert (or worse, one that puts you to sleep). Learn how to write servlets and JSPs, what makes a web container tick (and what ticks it off), how to use JSP's Expression Language (EL for short), and how to write deployment descriptors for your web applications. Master the c: out tag, and get a handle on exactly what's changed since the older J2EE 1.4 exam. You don't just pass the new J2EE 1.5 SCWCD exam, you'll understand this stuff and put it to work immediately. Head First Servlets and JSP doesn't just give you a bunch of facts to memorize; it drives knowledge straight into your brain. You'll interact with servlets and JSPs in ways that help you learn quickly and deeply. And when you're through with the book, you can take a brand-new mock exam, created specifically to simulate the real test-taking experience.

[Head First Programming](#) - David Griffiths 2009-11-16

Looking for a reliable way to learn how to program on your own, without being overwhelmed by confusing concepts? Head First Programming introduces the core concepts of writing computer programs -- variables, decisions, loops, functions, and objects -- which apply regardless of the programming language. This book offers concrete examples and exercises in the dynamic and versatile Python language to demonstrate and reinforce these concepts. Learn the basic tools to start writing the programs that interest you, and get a better understanding of what software can (and cannot) do. When you're finished, you'll have the necessary foundation to learn any programming language or tackle any software project you choose. With a focus on programming concepts, this book teaches you how to: Understand the core features of all programming languages, including: variables, statements, decisions, loops, expressions, and operators Reuse code with functions Use library code to save time and effort Select the best data structure to manage complex data Write programs that talk to the Web Share your data with other programs Write programs that test themselves and help you avoid embarrassing coding errors We think your time is too valuable to waste struggling with new concepts. Using the latest research in cognitive science and learning theory to craft a multi-sensory learning experience, Head First Programming uses a visually rich format designed for the way your brain works, not a text-heavy approach that puts you to sleep.

Head First C# - Jennifer Greene 2013-08-23

Head First C# is a complete learning experience for learning how to program with C#, XAML, the .NET Framework, and Visual Studio. Fun and highly visual, this introduction to C# is designed to keep you engaged and entertained from first page to last. Updated for Windows 8.1 and Visual Studio 2013, and includes projects for all previous versions of Windows (included in the book, no additional downloading or printing required). You'll build a fully functional video game in the opening chapter, and then learn how to use classes and object-oriented programming, draw graphics and animation, and query data with LINQ and serialize it to files. And you'll do it all by creating games, solving puzzles, and doing hands-on projects. By the

time you're done, you'll be a solid C# programmer—and you'll have a great time along the way! Create a fun arcade game in the first chapter, and build games and other projects throughout the book Learn how to use XAML to design attractive and interactive pages and windows Build modern Windows Store apps using the latest Microsoft technology Learn WPF (Windows Presentation Foundation) using the downloadable WPF Learner's Guide Using the Model-View-ViewModel (MVVM) pattern to create robust architecture Build a bonus Windows Phone project and run it in the Visual Studio Windows Phone emulator Projects in the book work with all editions of Visual Studio, including the free Express editions.

Head First JQuery - Ryan Benedetti 2011-09-21

Explains how to build complex scripting functionality with minimal coding, providing coverage of functions ranging from incorporating Ajax apps and overcoming the limits of HTML and CSS to building plug-ins and using animation. Original.

Creating a Cash Cow in Kenya - Nat Robinson 2015-12-24

"What started as an eight-month assignment turned into a six-year adventure and the creation of a social business to help Kenya's farmers lift themselves out of poverty. The social business, Juhudi Kilimo, provides microloans to enable smallholder farmers to buy productive assets, such as cows, tools and so on. Since its foundation in 2009, Juhudi Kilimo has provided over 50,000 loans worth \$30 million and financed the purchase of 23,100 cows by some of Kenya's poorest farmers. In its six years Juhudi managed to rack up an impressive list of international investors The Rockefeller Foundation, The Ford Foundation, Acumen Fund, Soros Economic Development Fund, Grameen Foundation, Deutsche Bank and Kiva.org. The company also won a Charles Schwab Social Entrepreneur of the Year Award and part of CIO Magazine's top 100 list. The challenges faced by the company in its early years reveal a dark underbelly of investor greed, corruption and the deep multicultural misunderstandings that can lead to conflicts. The company was driven by a young entrepreneur from the US, who admits he had no idea what he was doing but learned along the

way. The lessons he presents here can help guide those starting new ventures or trying to defy the odds with a new social business in East Africa. The business stories are intertwined with his adventures, racing camels, running from rhinos and much more."--Summary from Amazon.

Head First Networking - Al Anderson
2009-05-27

Frustrated with networking books so chock-full of acronyms that your brain goes into sleep mode? Head First Networking's unique, visually rich format provides a task-based approach to computer networking that makes it easy to get your brain engaged. You'll learn the concepts by tying them to on-the-job tasks, blending practice and theory in a way that only Head First can. With this book, you'll learn skills through a variety of genuine scenarios, from fixing a malfunctioning office network to planning a network for a high-technology haunted house. You'll learn exactly what you need to know, rather than a laundry list of acronyms and diagrams. This book will help you: Master the functionality, protocols, and packets that make up real-world networking Learn networking concepts through examples in the field Tackle tasks such as planning and diagramming networks, running cables, and configuring network devices such as routers and switches Monitor networks for performance and problems, and learn troubleshooting techniques Practice what you've learned with nearly one hundred exercises, questions, sample problems, and projects Head First's popular format is proven to stimulate learning and retention by engaging you with images, puzzles, stories, and more. Whether you're a network professional with a CCNA/CCNP or a student taking your first college networking course, Head First Networking will help you become a network guru.

Head First Excel - Michael Milton 2010-03-18
Provides instruction on using Excel including how to build spreadsheets, add and format information, print reports, create charts and graphics, and use basic formulas and functions

Head First Ajax - Rebecca Riordan 2008-08-26
Provides information on building interactive Web applications using Ajax.

Head First SQL - Lynn Beighley 2007-08-28

Is your data dragging you down? Are your tables all tangled up? Well we've got the tools to teach you just how to wrangle your databases into submission. Using the latest research in neurobiology, cognitive science, and learning theory to craft a multi-sensory SQL learning experience, Head First SQL has a visually rich format designed for the way your brain works, not a text-heavy approach that puts you to sleep. Maybe you've written some simple SQL queries to interact with databases. But now you want more, you want to really dig into those databases and work with your data. Head First SQL will show you the fundamentals of SQL and how to really take advantage of it. We'll take you on a journey through the language, from basic INSERT statements and SELECT queries to hardcore database manipulation with indices, joins, and transactions. We all know "Data is Power" - but we'll show you how to have "Power over your Data". Expect to have fun, expect to learn, and expect to be querying, normalizing, and joining your data like a pro by the time you're finished reading!

Practical SQL - Anthony DeBarros 2018-05-01
Practical SQL is an approachable and fast-paced guide to SQL (Structured Query Language), the standard programming language for defining, organizing, and exploring data in relational databases. The book focuses on using SQL to find the story your data tells, with the popular open-source database PostgreSQL and the pgAdmin interface as its primary tools. You'll first cover the fundamentals of databases and the SQL language, then build skills by analyzing data from the U.S. Census and other federal and state government agencies. With exercises and real-world examples in each chapter, this book will teach even those who have never programmed before all the tools necessary to build powerful databases and access information quickly and efficiently. You'll learn how to: - Create databases and related tables using your own data - Define the right data types for your information - Aggregate, sort, and filter data to find patterns - Use basic math and advanced statistical functions - Identify errors in data and clean them up - Import and export data using delimited text files - Write queries for geographic information systems (GIS) - Create advanced queries and automate tasks Learning

SQL doesn't have to be dry and complicated. Practical SQL delivers clear examples with an easy-to-follow approach to teach you the tools you need to build and manage your own databases. This book uses PostgreSQL, but the SQL syntax is applicable to many database applications, including Microsoft SQL Server and MySQL.

SQL All-in-One For Dummies - Allen G. Taylor
2011-04-05

The soup-to-nuts guide on all things SQL! SQL, or structured query language, is the international standard language for creating and maintaining relational databases. It is the basis of all major databases in use today and is essential for the storage and retrieval of database information. This fun and friendly guide takes SQL and all its related topics and breaks it down into easily digestible pieces for you to understand. You'll get the goods on relational database design, development, and maintenance, enabling you to start working with SQL right away! Provides an overview of the SQL language and examines how it is integral for the storage and retrieval of database information Includes updates to SQL standards as well as any new features Explores SQL concepts, relational database development, SQL queries, data security, database tuning, and more Addresses the relationship between SQL and programming as well as SQL and XML If you're looking for an up-to-date sequel to the bestselling first edition of SQL All-in-One For Dummies, then this is the book for you!

Head First Design Patterns - Eric Freeman
2004-10-25

Using research in neurobiology, cognitive science and learning theory, this text loads patterns into your brain in a way that lets you put them to work immediately, makes you better at solving software design problems, and

improves your ability to speak the language of patterns with others on your team.

Head First C# - Andrew Stellman 2008-12-26
A guide to C# 3.0 and Visual Studio 2008 covers such topics as objects, data types and references, encapsulation, interfaces, exception handling, and LINQ.

Head First Android Development - Dawn Griffiths 2021-11-10

What will you learn from this book? If you have an idea for a killer Android app, this fully revised and updated edition will get you up and running in a jiffy. You'll go beyond syntax and how-to manuals and learn how to think like a great Android developer. This hands-on book teaches you everything from designing user interfaces to building multi-screen apps that persist data in a database. It covers the latest features of Android Jetpack, including Jetpack Compose. It's like having an experienced Android developer sitting right next to you! If you have some Kotlin know-how, you're ready to get started. Why does this book look so different? Based on the latest research in cognitive science and learning theory, Head First Android Development uses a visually rich format to engage your mind rather than a text-heavy approach that puts you to sleep. Why waste your time struggling with new concepts? This multisensory learning experience is designed for the way your brain really works.

Head First iPhone and iPad Development - Dan Pilone 2013-12-18

Provides information on using iOS SDK tools to create applications for the iPhone and the iPad.

Head First SQL - Lynn Beighley 2007-08-28

Presents an instructional guide to SQL which uses humor and simple images to cover such topics as the structure of relational databases, simple and complex queries, creating multiple tables, and protecting important table data.