

Net Technical Architect Interview Questions And Answers Load 1

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Cracking the Tech Career - Gayle Laakmann McDowell 2014-09-15
Become the applicant Google can't turn down Cracking the Tech Career is the job seeker's guide to landing a coveted position at one of the top tech firms. A follow-up to The Google Resume, this book provides new information on what these companies want, and how to show them you have what it takes to succeed in the role. Early planners will learn what to study, and established professionals will discover how to make their skillset and experience set them apart from the crowd. Author Gayle Laakmann McDowell worked in engineering at Google, and interviewed over 120 candidates as a member of the hiring committee - in this book, she shares her perspectives on what works and what doesn't, what makes you desirable, and what gets your resume saved or deleted. Apple, Microsoft, and Google are the coveted companies in the current job market. They field hundreds of resumes every day, and have their pick of the cream of the crop when it comes to selecting new hires. If you think the right alma mater is all it takes, you need to update your thinking. Top companies, especially in the tech sector, are looking for more. This book is the complete guide to becoming the candidate they just cannot turn away. Discover the career paths that run through the top tech firms Learn how to craft the prefect resume and prepare for the interview Find ways to make yourself stand out from the hordes of other applicants Understand what the top companies are looking for, and how to demonstrate that you're it These companies need certain skillsets, but they also want a great culture fit. Grades aren't everything, experience matters, and a certain type of applicant tends to succeed. Cracking the Tech Career reveals what the hiring committee wants, and shows you how to get it.

Clean Architecture - Robert C. Martin 2017-09-12
Practical Software Architecture Solutions from the Legendary Robert C. Martin ("Uncle Bob") By applying universal rules of software architecture, you can dramatically improve developer productivity throughout the life of any software system. Now, building upon the success of his best-selling books Clean Code and The Clean Coder, legendary software craftsman Robert C. Martin ("Uncle Bob") reveals those rules and helps you apply them. Martin's Clean Architecture doesn't merely present options. Drawing on over a half-century of experience in software environments of every imaginable type, Martin tells you what choices to make and why they are critical to your success. As you've come to expect from Uncle Bob, this book is packed with direct, no-nonsense solutions for the real challenges you'll face—the ones that will make or break your projects. Learn what software architects need to achieve—and core disciplines and practices for achieving it Master essential software design principles for addressing function, component separation, and data management See how programming paradigms impose discipline by restricting what developers can do Understand what's critically important and what's merely a "detail" Implement optimal, high-level structures for web, database, thick-client, console, and embedded applications Define appropriate boundaries and layers, and organize components and services See why designs and architectures go wrong, and how to prevent (or fix) these failures Clean Architecture is essential reading for every current or aspiring software architect, systems analyst, system designer, and software manager—and for every programmer who must execute someone else's designs. Register your product for convenient access to downloads, updates, and/or corrections as they become available.

System Design Interview - An Insider's Guide - Alex Xu 2020-06-12
The system design interview is considered to be the most complex and most difficult technical job interview by many. Those questions are intimidating, but don't worry. It's just that nobody has taken the time to prepare you systematically. We take the time. We go slow. We draw lots

of diagrams and use lots of examples. You'll learn step-by-step, one question at a time. Don't miss out. What's inside? - An insider's take on what interviewers really look for and why. - A 4-step framework for solving any system design interview question. - 16 real system design interview questions with detailed solutions. - 188 diagrams to visually explain how different systems work.

The 2-Hour Job Search - Steve Dalton 2012-03-06
A job-search manual that gives career seekers a systematic, tech-savvy formula to efficiently and effectively target potential employers and secure the essential first interview. The 2-Hour Job Search shows job-seekers how to work smarter (and faster) to secure first interviews. Through a prescriptive approach, Dalton explains how to wade through the Internet's sea of information and create a job-search system that relies on mainstream technology such as Excel, Google, LinkedIn, and alumni databases to create a list of target employers, contact them, and then secure an interview—with only two hours of effort. Avoiding vague tips like "leverage your contacts," Dalton tells job-hunters exactly what to do and how to do it. This empowering book focuses on the critical middle phase of the job search and helps readers bring organization to what is all too often an ineffectual and frustrating process.

Pro ASP.NET Core MVC 2 - Adam Freeman 2017-10-24
Now in its 7th edition, the best selling book on MVC is updated for ASP.NET Core MVC 2. It contains detailed explanations of the Core MVC functionality which enables developers to produce leaner, cloud optimized and mobile-ready applications for the .NET platform. This book puts ASP.NET Core MVC into context and dives deep into the tools and techniques required to build modern, cloud optimized extensible web applications. All the new MVC features are described in detail and the author explains how best to apply them to both new and existing projects. The ASP.NET Core MVC Framework is the latest evolution of Microsoft's ASP.NET web platform, built on a completely new foundation. It represents a fundamental change to how Microsoft constructs and deploys web frameworks and is free of the legacy of earlier technologies such as Web Forms. ASP.NET Core MVC provides a "host agnostic" framework and a high-productivity programming model that promotes cleaner code architecture, test-driven development, and powerful extensibility. Best-selling author Adam Freeman has thoroughly revised this market-leading book and explains how to get the most from ASP.NET Core MVC. He starts with the nuts-and-bolts and shows you everything through to advanced features, going in-depth to give you the knowledge you need. The book includes a fully worked case study of a functioning web application that readers can use as a template for their own projects. What's New in This Edition Fully updated for Visual Studio 2017, C# 7 and .NET Core 2 Coverage of new features such as view filters Wider platform and tooling coverage than ever before, with more on Visual Studio Code and working with .NET Core on non-Windows platforms Docker-based application deployment What You Will Learn Gain a solid architectural understanding of ASP.NET Core MVC Explore the entire ASP.NET MVC Framework as a cohesive whole See how MVC and test-driven development work in action Learn what's new in ASP.NET Core MVC 2 and how best to apply these new features to your own work See how to create RESTful web services and Single Page Applications Build on your existing knowledge of previous MVC releases to get up and running with the new programming model quickly and effectively Who This Book Is For This book is for web developers with a basic knowledge of ASP.NET and C# who want to incorporate the latest improvements and functionality in the ASP.NET Core MVC 2 Framework. *Net Interview Questions* - Shivprasad Koirala 2019-11-20
Complete question bank to crack your .NET interview with real-time examples Key Features 200 dedicated questions on MVC and Angular

100 Questions are given for WPF and WCF Skills 150 Questions are dedicated to data access layer technologies like ADO.NET, EF and LINQ Questions on UML, Design pattern and architecture questions Covers.NET interview SQL Server questions Book also discusses current salary trend for .NET and C# developers so that when you go for an interview you should know what current market rate is ? and you negotiate it fairly. Description Book has been around 10 years in the industry and is the number one chosen friend when a C# developer is looking for a job. So do not look any further. Just pick it up. This book covers more than 1000 real time .NET interview questions ranging across 20 categories like .NET fundamentals, OOP, SQL Server, ADO.NET, MVC6, Angular, JQuery, HTML 5, WPF, WCF and so on. The best part of this book is the DVD which has awesome step by step videos to learn MVC and .NET as soon as possible. What will you learn After reading this book, you will be able to understand .NET Framework, OOPS, ADO .NET. You will be able to know ASP .NET WebForms, ASP.NET MVC, JQuery, Angular, HTML 5 and CSS 3, SQL Server, WPF. Who this book is for This book is built in such a way that it is useful for all categories such as technical or non-technical readers. This book is perfect. If you are a fresher and you want to learn about .NET, or if you are a teacher and you want to teach what is asked during an interview in .NET, this book is very helpful. Table of Contents 1. Top 50 Technical and Non-technical Questions 2. Basic .NET Framework 3. OOPS 4. ADO .NET 5. ASP .NET WebForms 6. ASP.NET MVC (Model View Controller) 7. JQuery 8. Angular 9. HTML 5 and CSS 3 10. SQL Server 11. Removing, Web Services and WCF 12. WPF 13. LINQ and Entity Framework 14. Design patterns, UML, Estimation and Project management 15. Ajax 16. Reports 17. Threading 18. XML 19. .NET Interoperability 20. Extra's 21. Algorithms 22. Learn .NET and MVC About the Author Shivprasad Koirala is a Microsoft ASP.NET MVP, self-employed and mostly into Microsoft technology corporate training. He is hypnotized with training and teaching. Till now he has taken more than 2000 corporate training, 80 published books written, with more than 1000 articles. His LinkedIn profile: <https://in.linkedin.com/in/shivkoirala>

Learning How to Learn - Barbara Oakley, PhD 2018-08-07

A surprisingly simple way for students to master any subject--based on one of the world's most popular online courses and the bestselling book *A Mind for Numbers* *A Mind for Numbers* and its wildly popular online companion course "Learning How to Learn" have empowered more than two million learners of all ages from around the world to master subjects that they once struggled with. Fans often wish they'd discovered these learning strategies earlier and ask how they can help their kids master these skills as well. Now in this new book for kids and teens, the authors reveal how to make the most of time spent studying. We all have the tools to learn what might not seem to come naturally to us at first--the secret is to understand how the brain works so we can unlock its power. This book explains:

- Why sometimes letting your mind wander is an important part of the learning process
- How to avoid "rut think" in order to think outside the box
- Why having a poor memory can be a good thing
- The value of metaphors in developing understanding
- A simple, yet powerful, way to stop procrastinating

Filled with illustrations, application questions, and exercises, this book makes learning easy and fun.

Design Patterns - Erich Gamma 1995

Software -- Software Engineering.

Cracking the Coding Interview - Gayle Laakmann McDowell 2011

Now in the 5th edition, *Cracking the Coding Interview* gives you the interview preparation you need to get the top software developer jobs. This book provides: 150 Programming Interview Questions and Solutions: From binary trees to binary search, this list of 150 questions includes the most common and most useful questions in data structures, algorithms, and knowledge based questions. 5 Algorithm Approaches: Stop being blind-sided by tough algorithm questions, and learn these five approaches to tackle the trickiest problems. Behind the Scenes of the interview processes at Google, Amazon, Microsoft, Facebook, Yahoo, and Apple: Learn what really goes on during your interview day and how decisions get made. Ten Mistakes Candidates Make -- And How to Avoid Them: Don't lose your dream job by making these common mistakes. Learn what many candidates do wrong, and how to avoid these issues. Steps to Prepare for Behavioral and Technical Questions: Stop meandering through an endless set of questions, while missing some of the most important preparation techniques. Follow these steps to more thoroughly prepare in less time.

Microservices Patterns - Chris Richardson 2018-10-27

"A comprehensive overview of the challenges teams face when moving to

microservices, with industry-tested solutions to these problems." - Tim Moore, Lightbend 44 reusable patterns to develop and deploy reliable production-quality microservices-based applications, with worked examples in Java Key Features 44 design patterns for building and deploying microservices applications Drawing on decades of unique experience from author and microservice architecture pioneer Chris Richardson A pragmatic approach to the benefits and the drawbacks of microservices architecture Solve service decomposition, transaction management, and inter-service communication Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About The Book *Microservices Patterns* teaches you 44 reusable patterns to reliably develop and deploy production-quality microservices-based applications. This invaluable set of design patterns builds on decades of distributed system experience, adding new patterns for composing services into systems that scale and perform under real-world conditions. More than just a patterns catalog, this practical guide with worked examples offers industry-tested advice to help you design, implement, test, and deploy your microservices-based application. What You Will Learn How (and why!) to use microservices architecture Service decomposition strategies Transaction management and querying patterns Effective testing strategies Deployment patterns This Book Is Written For Written for enterprise developers familiar with standard enterprise application architecture. Examples are in Java. About The Author Chris Richardson is a Java Champion, a JavaOne rock star, author of Manning's *POJOs in Action*, and creator of the original *CloudFoundry.com*. Table of Contents Escaping monolithic hell Decomposition strategies Interprocess communication in a microservice architecture Managing transactions with sagas Designing business logic in a microservice architecture Developing business logic with event sourcing Implementing queries in a microservice architecture External API patterns Testing microservices: part 1 Testing microservices: part 2 Developing production-ready services Deploying microservices Refactoring to microservices

Python Machine Learning - Sebastian Raschka 2015-09-23

Unlock deeper insights into Machine Learning with this vital guide to cutting-edge predictive analytics About This Book Leverage Python's most powerful open-source libraries for deep learning, data wrangling, and data visualization Learn effective strategies and best practices to improve and optimize machine learning systems and algorithms Ask - and answer - tough questions of your data with robust statistical models, built for a range of datasets Who This Book Is For If you want to find out how to use Python to start answering critical questions of your data, pick up *Python Machine Learning* - whether you want to get started from scratch or want to extend your data science knowledge, this is an essential and unmissable resource. What You Will Learn Explore how to use different machine learning models to ask different questions of your data Learn how to build neural networks using Keras and Theano Find out how to write clean and elegant Python code that will optimize the strength of your algorithms Discover how to embed your machine learning model in a web application for increased accessibility Predict continuous target outcomes using regression analysis Uncover hidden patterns and structures in data with clustering Organize data using effective pre-processing techniques Get to grips with sentiment analysis to delve deeper into textual and social media data In Detail Machine learning and predictive analytics are transforming the way businesses and other organizations operate. Being able to understand trends and patterns in complex data is critical to success, becoming one of the key strategies for unlocking growth in a challenging contemporary marketplace. Python can help you deliver key insights into your data - its unique capabilities as a language let you build sophisticated algorithms and statistical models that can reveal new perspectives and answer key questions that are vital for success. *Python Machine Learning* gives you access to the world of predictive analytics and demonstrates why Python is one of the world's leading data science languages. If you want to ask better questions of data, or need to improve and extend the capabilities of your machine learning systems, this practical data science book is invaluable. Covering a wide range of powerful Python libraries, including scikit-learn, Theano, and Keras, and featuring guidance and tips on everything from sentiment analysis to neural networks, you'll soon be able to answer some of the most important questions facing you and your organization. Style and approach *Python Machine Learning* connects the fundamental theoretical principles behind machine learning to their practical application in a way that focuses you on asking and answering the right questions. It walks you through the key elements of Python and its powerful machine learning libraries, while demonstrating how to get

to grips with a range of statistical models.

The Pragmatic Programmer - Andrew Hunt 1999-10-20

What others in the trenches say about *The Pragmatic Programmer*...

"The cool thing about this book is that it's great for keeping the programming process fresh. The book helps you to continue to grow and clearly comes from people who have been there." —Kent Beck, author of *Extreme Programming Explained: Embrace Change* "I found this book to be a great mix of solid advice and wonderful analogies!" —Martin Fowler, author of *Refactoring* and *UML Distilled* "I would buy a copy, read it twice, then tell all my colleagues to run out and grab a copy. This is a book I would never loan because I would worry about it being lost." —Kevin Ruland, Management Science, MSG-Logistics "The wisdom and practical experience of the authors is obvious. The topics presented are relevant and useful.... By far its greatest strength for me has been the outstanding analogies—tracer bullets, broken windows, and the fabulous helicopter-based explanation of the need for orthogonality, especially in a crisis situation. I have little doubt that this book will eventually become an excellent source of useful information for journeymen programmers and expert mentors alike." —John Lakos, author of *Large-Scale C++ Software Design* "This is the sort of book I will buy a dozen copies of when it comes out so I can give it to my clients." —Eric Vought, Software Engineer "Most modern books on software development fail to cover the basics of what makes a great software developer, instead spending their time on syntax or technology where in reality the greatest leverage possible for any software team is in having talented developers who really know their craft well. An excellent book." —Pete McBreen, Independent Consultant "Since reading this book, I have implemented many of the practical suggestions and tips it contains. Across the board, they have saved my company time and money while helping me get my job done quicker! This should be a desktop reference for everyone who works with code for a living." —Jared Richardson, Senior Software Developer, iRenaissance, Inc. "I would like to see this issued to every new employee at my company...." —Chris Cleeland, Senior Software Engineer, Object Computing, Inc. "If I'm putting together a project, it's the authors of this book that I want. . . . And failing that I'd settle for people who've read their book." —Ward Cunningham Straight from the programming trenches, *The Pragmatic Programmer* cuts through the increasing specialization and technicalities of modern software development to examine the core process—taking a requirement and producing working, maintainable code that delights its users. It covers topics ranging from personal responsibility and career development to architectural techniques for keeping your code flexible and easy to adapt and reuse. Read this book, and you'll learn how to Fight software rot; Avoid the trap of duplicating knowledge; Write flexible, dynamic, and adaptable code; Avoid programming by coincidence; Bullet-proof your code with contracts, assertions, and exceptions; Capture real requirements; Test ruthlessly and effectively; Delight your users; Build teams of pragmatic programmers; and Make your developments more precise with automation. Written as a series of self-contained sections and filled with entertaining anecdotes, thoughtful examples, and interesting analogies, *The Pragmatic Programmer* illustrates the best practices and major pitfalls of many different aspects of software development. Whether you're a new coder, an experienced programmer, or a manager responsible for software projects, use these lessons daily, and you'll quickly see improvements in personal productivity, accuracy, and job satisfaction. You'll learn skills and develop habits and attitudes that form the foundation for long-term success in your career. You'll become a Pragmatic Programmer.

Modern Software Engineering - David Farley 2021-12-10

Writing for students at all levels of experience, Farley illuminates durable principles at the heart of effective software development. He distills the discipline into two core exercises: first, learning and exploration, and second, managing complexity. For each, he defines principles that can help students improve everything from their mindset to the quality of their code, and describes approaches proven to promote success. Farley's ideas and techniques cohere into a unified, scientific, and foundational approach to solving practical software development problems within realistic economic constraints. This general, durable, and pervasive approach to software engineering can help students solve problems they haven't encountered yet, using today's technologies and tomorrow's. It offers students deeper insight into what they do every day, helping them create better software, faster, with more pleasure and personal fulfillment.

Refactoring - Paul Becker 1999

Refactoring is gaining momentum amongst the object oriented

programming community. It can transform the internal dynamics of applications and has the capacity to transform bad code into good code. This book offers an introduction to refactoring.

Cracking the PM Interview - Gayle Laakmann McDowell 2013-12

How many pizzas are delivered in Manhattan? How do you design an alarm clock for the blind? What is your favorite piece of software and why? How would you launch a video rental service in India? This book will teach you how to answer these questions and more. *Cracking the PM Interview* is a comprehensive book about landing a product management role in a startup or bigger tech company. Learn how the ambiguously-named "PM" (product manager / program manager) role varies across companies, what experience you need, how to make your existing experience translate, what a great PM resume and cover letter look like, and finally, how to master the interview: estimation questions, behavioral questions, case questions, product questions, technical questions, and the super important "pitch."

Principles of Computer System Design - Jerome H. Saltzer

2009-05-21

Principles of Computer System Design is the first textbook to take a principles-based approach to the computer system design. It identifies, examines, and illustrates fundamental concepts in computer system design that are common across operating systems, networks, database systems, distributed systems, programming languages, software engineering, security, fault tolerance, and architecture. Through carefully analyzed case studies from each of these disciplines, it demonstrates how to apply these concepts to tackle practical system design problems. To support the focus on design, the text identifies and explains abstractions that have proven successful in practice such as remote procedure call, client/service organization, file systems, data integrity, consistency, and authenticated messages. Most computer systems are built using a handful of such abstractions. The text describes how these abstractions are implemented, demonstrates how they are used in different systems, and prepares the reader to apply them in future designs. The book is recommended for junior and senior undergraduate students in Operating Systems, Distributed Systems, Distributed Operating Systems and/or Computer Systems Design courses; and professional computer systems designers. Features: Concepts of computer system design guided by fundamental principles. Cross-cutting approach that identifies abstractions common to networking, operating systems, transaction systems, distributed systems, architecture, and software engineering. Case studies that make the abstractions real: naming (DNS and the URL); file systems (the UNIX file system); clients and services (NFS); virtualization (virtual machines); scheduling (disk arms); security (TLS). Numerous pseudocode fragments that provide concrete examples of abstract concepts. Extensive support. The authors and MIT OpenCourseWare provide on-line, free of charge, open educational resources, including additional chapters, course syllabi, board layouts and slides, lecture videos, and an archive of lecture schedules, class assignments, and design projects.

The African Film Industry - UNESCO 2021-10-01

The production and distribution of film and audiovisual works is one of the most dynamic growth sectors in the world. Thanks to digital technologies, production has been growing rapidly in Africa in recent years. For the first time, a complete mapping of the film and audiovisual industry in 54 States of the African continent is available, including quantitative and qualitative data and an analysis of their strengths and weaknesses at the continental and regional levels. The report proposes strategic recommendations for the development of the film and audiovisual sectors in Africa and invites policymakers, professional organizations, firms, filmmakers and artists to implement them in a concerted manner.

Building a Web App with Blazor and ASP .Net Core - Jignesh Trivedi

2021-03-02

Learn how to create and deploy a SPA in C# with Blazor KEY FEATURES

- Get familiar with the basic and advanced concepts of the Blazor framework
- Understand how to implement JavaScript interop in Blazor
- Learn how to inject the service dependency in Blazor
- Learn how to implement security using Authentication and authorization
- Deploy and host your Blazor app on IIS and Azure

DESCRIPTION Blazor is a new, open-source, and SPA web framework that allows you to build a web application using C# and HTML. Blazor enables you to write C# code instead of JavaScript. This book is a comprehensive guide about the new modern Blazor framework. It begins with an introduction to the Blazor and its components and concepts. It explains how you can start the development process, what tools you can use to develop an application,

and how you can deploy it. You will then learn more about Databind, Eventbinding, layout, routing, JavaScript interop, and Dependency Injection. Concepts such as Authentication and authorization, error handling are also covered. Towards the end, you will learn how to deploy your Single Page Application Using Blazor. **WHAT YOU WILL LEARN** ● Explore and use a various way to create a Blazor component ● Get familiar with the working of Data Binding, Event Binding, Layouts, Routing, and Validation ● Learn how to invoke JavaScript functions from .NET methods ● Preserving State in Server-Side Blazor applications ● Authentication and Authorization using Facebook API & Google API ● Host and Deploy your Blazo app on IIS and Azure **WHO THIS BOOK IS FOR** This book is for web developers who want to use Blazor to build web apps. This book will also help and guide web developers who are currently using Blazor. **AUTHOR BIO** Jignesh Trivedi is working as a software developer with a leading organization and having more than 14 years of experience. He is very passionate about Microsoft Technologies. He is an author, speaker, and Microsoft MVP. He loves building great products and POC (proof of concepts) using the best available technologies. He loves to share his knowledge by contributing to the Developer community.

The Almanack Of Naval Ravikant - Eric Jorgenson 2021-09-30

GETTING RICH IS NOT JUST ABOUT LUCK; HAPPINESS IS NOT JUST A TRAIT WE ARE BORN WITH. These aspirations may seem out of reach, but building wealth and being happy are skills we can learn. So what are these skills, and how do we learn them? What are the principles that should guide our efforts? What does progress really look like? Naval Ravikant is an entrepreneur, philosopher, and investor who has captivated the world with his principles for building wealth and creating long-term happiness. The Almanack of Naval Ravikant is a collection of Naval's wisdom and experience from the last ten years, shared as a curation of his most insightful interviews and poignant reflections. This isn't a how-to book, or a step-by-step gimmick. Instead, through Naval's own words, you will learn how to walk your own unique path toward a happier, wealthier life.

Occupational Outlook Handbook - United States. Bureau of Labor Statistics 1976

Algorithms - Robert Sedgewick 2014-02-01

This book is Part I of the fourth edition of Robert Sedgewick and Kevin Wayne's Algorithms, the leading textbook on algorithms today, widely used in colleges and universities worldwide. Part I contains Chapters 1 through 3 of the book. The fourth edition of Algorithms surveys the most important computer algorithms currently in use and provides a full treatment of data structures and algorithms for sorting, searching, graph processing, and string processing -- including fifty algorithms every programmer should know. In this edition, new Java implementations are written in an accessible modular programming style, where all of the code is exposed to the reader and ready to use. The algorithms in this book represent a body of knowledge developed over the last 50 years that has become indispensable, not just for professional programmers and computer science students but for any student with interests in science, mathematics, and engineering, not to mention students who use computation in the liberal arts. The companion web site, algs4.cs.princeton.edu contains An online synopsis Full Java implementations Test data Exercises and answers Dynamic visualizations Lecture slides Programming assignments with checklists Links to related material The MOOC related to this book is accessible via the "Online Course" link at algs4.cs.princeton.edu. The course offers more than 100 video lecture segments that are integrated with the text, extensive online assessments, and the large-scale discussion forums that have proven so valuable. Offered each fall and spring, this course regularly attracts tens of thousands of registrants. Robert Sedgewick and Kevin Wayne are developing a modern approach to disseminating knowledge that fully embraces technology, enabling people all around the world to discover new ways of learning and teaching. By integrating their textbook, online content, and MOOC, all at the state of the art, they have built a unique resource that greatly expands the breadth and depth of the educational experience.

Architectural Management - M.P. Nicholson 2003-09-02

This book allows the construction professional to gain an insight into the fast moving subject of architectural management. Subjects covered include: organization of design and construction; Computing and the architect; quality and value engineering; performance of buildings; the public estate; professional/construction law and education and training. **Mastering the BizTalk Technical Interview** - Moustafa Refaat 2008-03

Mastering the BizTalk Technical Interview 200 BizTalk Technical questions with clear and concise answers will help you gain more wisdom in BizTalk Interviews. The 200 questions I have assembled are for: job seekers (junior/senior developers, architects, team/technical leads), and interviewers. BizTalk Technical Interview Questions covers BizTalk versions 2002, 2004, 2006, 2006R and 2006 RFID. Learn the fundamentals relating to BizTalk and Enterprise Application Integration in an easy to understand questions and answers approach. It covers 200 realistic interview Questions with answers that will impress your interviewer. A quick reference guide, a refresher and a roadmap covering a wide range of BizTalk and EAI related topics and interview tips.

The Clean Coder - Robert C. Martin 2011

Presents practical advice on the disciplines, techniques, tools, and practices of computer programming and how to approach software development with a sense of pride, honor, and self-respect.

Developing Data Migrations and Integrations with Salesforce - David Masri 2018-12-18

Migrate your data to Salesforce and build low-maintenance and high-performing data integrations to get the most out of Salesforce and make it a "go-to" place for all your organization's customer information. When companies choose to roll out Salesforce, users expect it to be the place to find any and all Information related to a customer—the coveted Client 360° view. On the day you go live, users expect to see all their accounts, contacts, and historical data in the system. They also expect that data entered in other systems will be exposed in Salesforce automatically and in a timely manner. This book shows you how to migrate all your legacy data to Salesforce and then design integrations to your organization's mission-critical systems. As the Salesforce platform grows more powerful, it also grows in complexity. Whether you are migrating data to Salesforce, or integrating with Salesforce, it is important to understand how these complexities need to be reflected in your design. Developing Data Migrations and Integrations with Salesforce covers everything you need to know to migrate your data to Salesforce the right way, and how to design low-maintenance, high-performing data integrations with Salesforce. This book is written by a practicing Salesforce integration architect with dozens of Salesforce projects under his belt. The patterns and practices covered in this book are the results of the lessons learned during those projects. What You'll Learn Know how Salesforce's data engine is architected and why Use the Salesforce Data APIs to load and extract data Plan and execute your data migration to Salesforce Design low-maintenance, high-performing data integrations with Salesforce Understand common data integration patterns and the pros and cons of each Know real-time integration options for Salesforce Be aware of common pitfalls Build reusable transformation code covering commonly needed Salesforce transformation patterns Who This Book Is For Those tasked with migrating data to Salesforce or building ongoing data integrations with Salesforce, regardless of the ETL tool or middleware chosen; project sponsors or managers nervous about data tracks putting their projects at risk; aspiring Salesforce integration and/or migration specialists; Salesforce developers or architects looking to expand their skills and take on new challenges

Software Architecture - Interview Questions (W/Cd) - Shivprasad Koirala 2008-08-01

If you are looking for an architecture job role then this is the book. It concentrates on technical and non-technical points to be looked out when you are looking for architecture role. We are sure this will be the only friend during your success and failures while searching an architecture level job. This book starts with basic architecture interview questions and the covers OOP, UML, Design Patterns, SOA, load balancing and Estimation sections. Design patterns is one the most asked section when you go for an architect position. A complete chapter with 30 patterns does full justice to this section. We have also shipped sample code for all 30 design patterns. Design document is one of the biggest deliverable from a technical architect. No design document is complete with out UML diagrams and no technical architect interview will be complete with out UML. A complete chapter on UML diagrams will upgrade you in few hours to face any kind of UML questions. SOA is of the popular section in every architect interview. A dedicated chapter on SOA covering ESB, WS -, Governance etc does full justice to this section. A technical architect is not supposed to handle project management activities in ideal world, but he will always be a part of the estimation section of the project during project proposal. Nice and sweet chapter on estimation covering function points, use case points and COCOMO does full justice to the estimation section. Even though OOP is basic many architects fail to answer them. It

s mandatory that a technical architect should be able to answer all OOP interview questions. We have dedicated a complete chapter for OOP which covers the most asked question in OOP. The best part of the book is other than technical aspect it also covers points regarding salary negotiation, salary break ups according to industry standards, resume making (with a sample resume), interview rating sheet, salary standards and common IT HR questions for technical architects. It includes sample.

A Guide to the Project Management Body of Knowledge (PMBOK® Guide) - Seventh Edition and The Standard for Project

Management (BRAZILIAN PORTUGUESE) - Project Management Institute Project Management Institute 2021-08-01

PMBOK® Guide is the go-to resource for project management practitioners. The project management profession has significantly evolved due to emerging technology, new approaches and rapid market changes. Reflecting this evolution, The Standard for Project Management enumerates 12 principles of project management and the PMBOK® Guide &- Seventh Edition is structured around eight project performance domains. This edition is designed to address practitioners' current and future needs and to help them be more proactive, innovative and nimble in enabling desired project outcomes. This edition of the PMBOK® Guide:

- Reflects the full range of development approaches (predictive, adaptive, hybrid, etc.);
- Provides an entire section devoted to tailoring the development approach and processes;
- Includes an expanded list of models, methods, and artifacts;
- Focuses on not just delivering project outputs but also enabling outcomes; and
- Integrates with PMI standards+™ for information and standards application content based on project type, development approach, and industry sector.

Python for Everybody - Charles R. Severance 2016-04-09

Python for Everybody is designed to introduce students to programming and software development through the lens of exploring data. You can think of the Python programming language as your tool to solve data problems that are beyond the capability of a spreadsheet. Python is an easy to use and easy to learn programming language that is freely available on Macintosh, Windows, or Linux computers. So once you learn Python you can use it for the rest of your career without needing to purchase any software. This book uses the Python 3 language. The earlier Python 2 version of this book is titled "Python for Informatics: Exploring Information". There are free downloadable electronic copies of this book in various formats and supporting materials for the book at www.pythonlearn.com. The course materials are available to you under a Creative Commons License so you can adapt them to teach your own Python course.

Software Architecture in Practice - Len Bass 2003

This is the eagerly-anticipated revision to one of the seminal books in the field of software architecture which clearly defines and explains the topic.

.NET Design Patterns - Praseed Pai 2017-01-31

Explore the world of .NET design patterns and bring the benefits that the right patterns can offer to your toolkit today About This Book Dive into the powerful fundamentals of .NET framework for software development The code is explained piece by piece and the application of the pattern is also showcased. This fast-paced guide shows you how to implement the patterns into your existing applications Who This Book Is For This book is for those with familiarity with .NET development who would like to take their skills to the next level and be in the driver's seat when it comes to modern development techniques. Basic object-oriented C# programming experience and an elementary familiarity with the .NET framework library is required. What You Will Learn Put patterns and pattern catalogs into the right perspective Apply patterns for software development under C#/.NET Use GoF and other patterns in real-life development scenarios Be able to enrich your design vocabulary and well articulate your design thoughts Leverage object/functional programming by mixing OOP and FP Understand the reactive programming model using Rx and RxJs Writing compositional code using C# LINQ constructs Be able to implement concurrent/parallel programming techniques using idioms under .NET Avoiding pitfalls when creating compositional, readable, and maintainable code using imperative, functional, and reactive code. In Detail Knowing about design patterns enables developers to improve their code base, promoting code reuse and making their design more robust. This book focuses on the practical aspects of programming in .NET. You will learn about some of the relevant design patterns (and their application) that are most widely used. We start with classic object-oriented programming (OOP) techniques, evaluate parallel programming and concurrency models, enhance implementations by mixing OOP and functional programming, and finally to the reactive

programming model where functional programming and OOP are used in synergy to write better code. Throughout this book, we'll show you how to deal with architecture/design techniques, GoF patterns, relevant patterns from other catalogs, functional programming, and reactive programming techniques. After reading this book, you will be able to convincingly leverage these design patterns (factory pattern, builder pattern, prototype pattern, adapter pattern, facade pattern, decorator pattern, observer pattern and so on) for your programs. You will also be able to write fluid functional code in .NET that would leverage concurrency and parallelism! Style and approach This tutorial-based book takes a step-by-step approach. It covers the major patterns and explains them in a detailed manner along with code examples.

C# & Asp.Net Projects - Koirala 2007-12-01

Microsoft Azure Essentials - Fundamentals of Azure - Michael Collier 2015-01-29

Microsoft Azure Essentials from Microsoft Press is a series of free ebooks designed to help you advance your technical skills with Microsoft Azure. The first ebook in the series, Microsoft Azure Essentials: Fundamentals of Azure, introduces developers and IT professionals to the wide range of capabilities in Azure. The authors - both Microsoft MVPs in Azure - present both conceptual and how-to content for key areas, including: Azure Websites and Azure Cloud Services Azure Virtual Machines Azure Storage Azure Virtual Networks Databases Azure Active Directory Management tools Business scenarios Watch Microsoft Press's blog and Twitter (@MicrosoftPress) to learn about other free ebooks in the "Microsoft Azure Essentials" series.

A Philosophy of Software Design - John Ousterhout 2018-04-10

Windows 2000 Active Directory - Edgar Brovick 2000

Annotation Windows 2000 is one of most anticipated software releases in history and is a realization of a vision for desktop computing that Microsoft has been articulating for the past six years. The keystone and most eagerly anticipated new feature in the new administrative power inherent in the Windows 2000 Active Directory (AD). Windows 2000 Active Directory will provide the ideal foundation for achieving synergy between information about users, network infrastructure elements, and applications. Active Directory will provide the means to manage the entire network infrastructure from a single application. Active Directory will be a huge stumbling block for most administrators who need to get Windows 2000 up and running. Windows 2000 Active Directory will offer hands-on insight into the workings of the new and complex world of Active Directory. Through the use of case studies, troubleshooting tips, check lists, mitigation recommendations, and technological explanations, the reader will receive the expert advice of experienced authors and beta testers.

Code Complete - Steve McConnell 2004-06-09

Widely considered one of the best practical guides to programming, Steve McConnell's original CODE COMPLETE has been helping developers write better software for more than a decade. Now this classic book has been fully updated and revised with leading-edge practices—and hundreds of new code samples—illustrating the art and science of software construction. Capturing the body of knowledge available from research, academia, and everyday commercial practice, McConnell synthesizes the most effective techniques and must-know principles into clear, pragmatic guidance. No matter what your experience level, development environment, or project size, this book will inform and stimulate your thinking—and help you build the highest quality code. Discover the timeless techniques and strategies that help you: Design for minimum complexity and maximum creativity Reap the benefits of collaborative development Apply defensive programming techniques to reduce and flush out errors Exploit opportunities to refactor—or evolve—code, and do it safely Use construction practices that are right-weight for your project Debug problems quickly and effectively Resolve critical construction issues early and correctly Build quality into the beginning, middle, and end of your project

Artificial Intelligence with Python - Prateek Joshi 2017-01-27

Build real-world Artificial Intelligence applications with Python to intelligently interact with the world around you About This Book Step into the amazing world of intelligent apps using this comprehensive guide Enter the world of Artificial Intelligence, explore it, and create your own applications Work through simple yet insightful examples that will get you up and running with Artificial Intelligence in no time Who This Book Is For This book is for Python developers who want to build real-world Artificial Intelligence applications. This book is friendly to

Python beginners, but being familiar with Python would be useful to play around with the code. It will also be useful for experienced Python programmers who are looking to use Artificial Intelligence techniques in their existing technology stacks. What You Will Learn Realize different classification and regression techniques Understand the concept of clustering and how to use it to automatically segment data See how to build an intelligent recommender system Understand logic programming and how to use it Build automatic speech recognition systems Understand the basics of heuristic search and genetic programming Develop games using Artificial Intelligence Learn how reinforcement learning works Discover how to build intelligent applications centered on images, text, and time series data See how to use deep learning algorithms and build applications based on it In Detail Artificial Intelligence is becoming increasingly relevant in the modern world where everything is driven by technology and data. It is used extensively across many fields such as search engines, image recognition, robotics, finance, and so on. We will explore various real-world scenarios in this book and you'll learn about various algorithms that can be used to build Artificial Intelligence applications. During the course of this book, you will find out how to make informed decisions about what algorithms to use in a given context. Starting from the basics of Artificial Intelligence,

you will learn how to develop various building blocks using different data mining techniques. You will see how to implement different algorithms to get the best possible results, and will understand how to apply them to real-world scenarios. If you want to add an intelligence layer to any application that's based on images, text, stock market, or some other form of data, this exciting book on Artificial Intelligence will definitely be your guide! Style and approach This highly practical book will show you how to implement Artificial Intelligence. The book provides multiple examples enabling you to create smart applications to meet the needs of your organization. In every chapter, we explain an algorithm, implement it, and then build a smart application.

The IOS Interview Guide - Alex Bush 2017-05-31

Interview Questions and Answers - Richard McMunn 2013-05

Android Development Interview Questions You'll Most Likely Be Asked - Vibrant Publishers 2012-01-22

Android Development Interview Questions You'll Most Likely Be Asked is a perfect companion to stand ahead above the rest in today's competitive job market.

Sql Server - Interview Questions - Shivprasad Koirala 2005-05-01