

Continuous Delivery Reliable Software Releases Through Build Test And Deployment Automation Jez Humble

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Site Reliability Engineering

- Niall Richard Murphy

2016-03-23

The overwhelming majority of a software system's lifespan is

spent in use, not in design or implementation. So, why does conventional wisdom insist that software engineers focus primarily on the design and

development of large-scale computing systems? In this collection of essays and articles, key members of Google's Site Reliability Team explain how and why their commitment to the entire lifecycle has enabled the company to successfully build, deploy, monitor, and maintain some of the largest software systems in the world. You'll learn the principles and practices that enable Google engineers to make systems more scalable, reliable, and efficient—lessons directly applicable to your organization. This book is divided into four sections: Introduction—Learn what site reliability engineering is and why it differs from conventional IT industry practices Principles—Examine the patterns, behaviors, and areas of concern that influence the work of a site reliability engineer (SRE) Practices—Understand the theory and practice of an SRE's day-to-day work: building and operating large distributed computing systems

Management—Explore Google's best practices for training, communication, and meetings that your organization can use
Continuous Delivery : Reliable Software Releases Through Build, Test, and Deployment Automation - Jez Humble 2011

Continuous Testing for DevOps Professionals - Eran Kinsbruner 2018-09-05
Continuous Testing for DevOps Professionals is the definitive guide for DevOps teams and covers the best practices required to excel at Continuous Testing (CT) at each step of the DevOps pipeline. It was developed in collaboration with top industry experts from across the DevOps domain from leading companies such as CloudBees, Tricentis, Testim.io, Test.ai, Perfecto, and many more. The book is aimed at all DevOps practitioners, including software developers, testers, operations managers, and IT/business executives. It consists of 4 sections: 1. Fundamentals of Continuous

Testing 2. Continuous Testing for Web Apps 3. Continuous Testing for Mobile Apps 4. Advancing Continuous Testing All profits from Continuous Testing for DevOps Professionals will be donated to code.org, which is a nonprofit dedicated to expanding access to computer science in schools and increasing participation by women and underrepresented minorities.

Epic Failures in Devsecops -

Aubrey Stearn 2018-11-06

We learn more from failures than we do from successes. When something goes as expected, we use that process as a mental template for future projects. Success actually stunts the learning process because we think we have established a successful pattern, even after just one instance of success. It is a flawed confirmation that "This is the correct way to do it," which has a tendency to morph into "This is the only way to do it." Real learning comes through crisis. If something goes wrong, horribly wrong, we have to scramble,

experiment, hack, scream and taze our way through the process. Our minds flail for new ideas, are more willing to experiment, are more open to external input when we're in crisis mode. The Genesis of an Idea That's where the idea for this book came from. When I was in Singapore for DevSecOps Days 2018. Edwin Kwan, Stefan Streichsbier and DJ Schleen were swapping war stories over a couple of beers. The conclusion of their evening of telling tales was the desire to find a way to get those stories out to the community. They spoke with me about putting together a team of authors who would tell their own stories in the hope of helping the DevSecOps Community understand that failure is an option. Yes. You read that right. Failure is an option. Failure is part of the process of making the cultural and technological transformation that needs to happen in order to keep innovating. It is part of the journey to DevSecOps. The stories presented here aren't a

roadmap. What they do is acknowledge failure as a part of the knowledge base of the DevSecOps Community. The days of stand-alone security teams isolated from the real process of development are coming to an end.

Paraphrasing Caroline Wong, "Security needs to be invited to the party, not perceived as a goon standing at the front door denying admission." With DevSecOps, security is now part of the team. After reading these stories, we hope you will realize you are not alone in your journey. Not only are you not alone, there are early adopters who have gone before you, not exactly "hacking a trail through the swamp," but at least marking the booby traps, putting flags next to the quicksandpits and holding up a 'Dragons be here' sign at perilous cave openings

Pipeline as Code - Mohamed Labouardy 2021-11-23
Start thinking about your development pipeline as a mission-critical application. Discover techniques for implementing code-driven

infrastructure and CI/CD workflows using Jenkins, Docker, Terraform, and cloud-native services. In Pipeline as Code, you will master: Building and deploying a Jenkins cluster from scratch Writing pipeline as code for cloud-native applications Automating the deployment of Dockerized and Serverless applications Containerizing applications with Docker and Kubernetes Deploying Jenkins on AWS, GCP and Azure Managing, securing and monitoring a Jenkins cluster in production Key principles for a successful DevOps culture Pipeline as Code is a practical guide to automating your development pipeline in a cloud-native, service-driven world. You'll use the latest infrastructure-as-code tools like Packer and Terraform to develop reliable CI/CD pipelines for numerous cloud-native applications. Follow this book's insightful best practices, and you'll soon be delivering software that's quicker to market, faster to deploy, and with less last-minute production bugs.

Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Treat your CI/CD pipeline like the real application it is. With the Pipeline as Code approach, you create a collection of scripts that replace the tedious web UI wrapped around most CI/CD systems. Code-driven pipelines are easy to use, modify, and maintain, and your entire CI pipeline becomes more efficient because you directly interact with core components like Jenkins, Terraform, and Docker. About the book In Pipeline as Code you'll learn to build reliable CI/CD pipelines for cloud-native applications. With Jenkins as the backbone, you'll programmatically control all the pieces of your pipeline via modern APIs. Hands-on examples include building CI/CD workflows for distributed Kubernetes applications, and serverless functions. By the time you're finished, you'll be able to swap manual UI-based adjustments with a fully automated

approach! What's inside Build and deploy a Jenkins cluster on scale Write pipeline as code for cloud-native applications Automate the deployment of Dockerized and serverless applications Deploy Jenkins on AWS, GCP, and Azure Grasp key principles of a successful DevOps culture About the reader For developers familiar with Jenkins and Docker. Examples in Go. About the author Mohamed Labouardy is the CTO and co-founder of Crew.work, a Jenkins contributor, and a DevSecOps evangelist. Table of Contents PART 1 GETTING STARTED WITH JENKINS 1 What's CI/CD? 2 Pipeline as code with Jenkins PART 2 OPERATING A SELF-HEALING JENKINS CLUSTER 3 Defining Jenkins architecture 4 Baking machine images with Packer 5 Discovering Jenkins as code with Terraform 6 Deploying HA Jenkins on multiple cloud providers PART 3 HANDS-ON CI/CD PIPELINES 7 Defining a pipeline as code for microservices 8 Running automated tests with Jenkins 9

Building Docker images within a CI pipeline 10 Cloud-native applications on Docker Swarm 11 Dockerized microservices on K8s 12 Lambda-based serverless functions PART 4 MANAGING, SCALING, AND MONITORING JENKINS 13 Collecting continuous delivery metrics 14 Jenkins administration and best practices

Release It! - Michael T. Nygard 2018-01-08

A single dramatic software failure can cost a company millions of dollars - but can be avoided with simple changes to design and architecture. This new edition of the best-selling industry standard shows you how to create systems that run longer, with fewer failures, and recover better when bad things happen. New coverage includes DevOps, microservices, and cloud-native architecture. Stability antipatterns have grown to include systemic problems in large-scale systems. This is a must-have pragmatic guide to engineering for production systems. If you're a software

developer, and you don't want to get alerts every night for the rest of your life, help is here. With a combination of case studies about huge losses - lost revenue, lost reputation, lost time, lost opportunity - and practical, down-to-earth advice that was all gained through painful experience, this book helps you avoid the pitfalls that cost companies millions of dollars in downtime and reputation. Eighty percent of project life-cycle cost is in production, yet few books address this topic. This updated edition deals with the production of today's systems - larger, more complex, and heavily virtualized - and includes information on chaos engineering, the discipline of applying randomness and deliberate stress to reveal systematic problems. Build systems that survive the real world, avoid downtime, implement zero-downtime upgrades and continuous delivery, and make cloud-native applications resilient. Examine ways to architect, design, and build software -

particularly distributed systems - that stands up to the typhoon winds of a flash mob, a Slashdotting, or a link on Reddit. Take a hard look at software that failed the test and find ways to make sure your software survives. To skip the pain and get the experience...get this book.

Modernist Travel Writing -

David G. Farley 2010-11-30

As the study of travel writing has grown in recent years, scholars have largely ignored the literature of modernist writers. *Modernist Travel Writing: Intellectuals Abroad*, by David Farley, addresses this gap by examining the ways in which a number of writers employed the techniques and stylistic innovations of modernism in their travel narratives to variously engage the political, social, and cultural milieu of the years between the world wars. *Modernist Travel Writing* argues that the travel book is a crucial genre for understanding the development of modernism in the years between the wars,

despite the established view that travel writing during the interwar period was largely an escapist genre—one in which writers hearkened back to the realism of nineteenth-century literature in order to avoid interwar anxiety. Farley analyzes works that exist on the margins of modernism, generically and geographically, works that have yet to receive the critical attention they deserve, partly due to their classification as travel narratives and partly because of their complex modernist styles. The book begins by examining the ways that travel and the emergent travel regulations in the wake of the First World War helped shape Ezra Pound's *Cantos*. From there, it goes on to examine E. E. Cummings's frustrated attempts to navigate the "unworld" of Soviet Russia in his book *Eimi*, Wyndham Lewis's satiric journey through colonial Morocco in *Filibusters in Barbary*, and Rebecca West's urgent efforts to make sense of the fractious Balkan states in *Black Lamb and Grey Falcon*.

These modernist writers traveled to countries that experienced most directly the tumult of revolution, the effects of empire, and the upheaval of war during the years between World War I and World War II. Farley's study focuses on the question of what constitutes "evidence" for Pound, Lewis, Cummings, and West as they establish their authority as eyewitnesses, translate what they see for an audience back home, and attempt to make sense of a transformed and transforming modern world. *Modernist Travel Writing* makes an original contribution to the study of literary modernism while taking a distinctive look at a unique subset within the growing field of travel writing studies. David Farley's work will be of interest to students and teachers in both of these fields as well as to early-twentieth-century literary historians and general enthusiasts of modernist studies.

Effective DevOps - Jennifer Davis 2016-05-30

Some companies think that

adopting devops means bringing in specialists or a host of new tools. With this practical guide, you'll learn why devops is a professional and cultural movement that calls for change from inside your organization. Authors Ryn Daniels and Jennifer Davis provide several approaches for improving collaboration within teams, creating affinity among teams, promoting efficient tool usage in your company, and scaling up what works throughout your organization's inflection points. Devops stresses iterative efforts to break down information silos, monitor relationships, and repair misunderstandings that arise between and within teams in your organization. By applying the actionable strategies in this book, you can make sustainable changes in your environment regardless of your level within your organization. Explore the foundations of devops and learn the four pillars of effective devops Encourage collaboration to help individuals work together and build durable and long-lasting

relationships Create affinity among teams while balancing differing goals or metrics Accelerate cultural direction by selecting tools and workflows that complement your organization Troubleshoot common problems and misunderstandings that can arise throughout the organizational lifecycle Learn from case studies from organizations and individuals to help inform your own devops journey

Modern Software Engineering -

David Farley 2021-12-10

Writing for students at all levels of experience, Farley illuminates durable principles at the heart of effective software development. He distills the discipline into two core exercises: first, learning and exploration, and second, managing complexity. For each, he defines principles that can help students improve everything from their mindset to the quality of their code, and describes approaches proven to promote success. Farley's ideas and techniques cohere into a unified, scientific, and

foundational approach to solving practical software development problems within realistic economic constraints. This general, durable, and pervasive approach to software engineering can help students solve problems they haven't encountered yet, using today's technologies and tomorrow's. It offers students deeper insight into what they do every day, helping them create better software, faster, with more pleasure and personal fulfillment.

Building Evolutionary Architectures - Neal Ford
2017-09-18

The software development ecosystem is constantly changing, providing a constant stream of new tools, frameworks, techniques, and paradigms. Over the past few years, incremental developments in core engineering practices for software development have created the foundations for rethinking how architecture changes over time, along with ways to protect important architectural characteristics as

it evolves. This practical guide ties those parts together with a new way to think about architecture and time.

The DevOps Handbook -

Gene Kim 2016-10-06

Increase profitability, elevate work culture, and exceed productivity goals through DevOps practices. More than ever, the effective management of technology is critical for business competitiveness. For decades, technology leaders have struggled to balance agility, reliability, and security. The consequences of failure have never been greater—whether it's the healthcare.gov debacle, cardholder data breaches, or missing the boat with Big Data in the cloud. And yet, high performers using DevOps principles, such as Google, Amazon, Facebook, Etsy, and Netflix, are routinely and reliably deploying code into production hundreds, or even thousands, of times per day. Following in the footsteps of The Phoenix Project, The DevOps Handbook shows leaders how to replicate these

incredible outcomes, by showing how to integrate Product Management, Development, QA, IT Operations, and Information Security to elevate your company and win in the marketplace.

More Agile Testing - Janet Gregory 2014-10-06

Janet Gregory and Lisa Crispin pioneered the agile testing discipline with their previous work, Agile Testing. Now, in More Agile Testing, they reflect on all they've learned since. They address crucial emerging issues, share evolved agile practices, and cover key issues agile testers have asked to learn more about. Packed with new examples from real teams, this insightful guide offers detailed information about adapting agile testing for your environment; learning from experience and continually improving your test processes; scaling agile testing across teams; and overcoming the pitfalls of automated testing. You'll find brand-new coverage of agile testing for the enterprise, distributed teams,

mobile/embedded systems, regulated environments, data warehouse/BI systems, and DevOps practices. You'll come away understanding

- How to clarify testing activities within the team
- Ways to collaborate with business experts to identify valuable features and deliver the right capabilities
- How to design automated tests for superior reliability and easier maintenance
- How agile team members can improve and expand their testing skills
- How to plan “just enough,” balancing small increments with larger feature sets and the entire system
- How to use testing to identify and mitigate risks associated with your current agile processes and to prevent defects
- How to address challenges within your product or organizational context
- How to perform exploratory testing using “personas” and “tours”
- Exploratory testing approaches that engage the whole team, using test charters with session- and thread-based techniques
- How to bring new agile testers up to speed

quickly—without overwhelming them Janet Gregory is founder of DragonFire Inc., an agile quality process consultancy and training firm. Her passion is helping teams build quality systems. For almost fifteen years, she has worked as a coach and tester, introducing agile practices into companies of all sizes and helping users and testers understand their agile roles. She is a frequent speaker at agile and testing software conferences, and is a major contributor to the agile testing community. Lisa Crispin, an experienced agile testing practitioner and coach, regularly leads conference workshops on agile testing and contributes frequently to agile software publications. She enjoys collaborating as part of an awesome agile team to produce quality software. Since 1982, she has worked in a variety of roles on software teams, in a wide range of industries. She joined her first agile team in 2000 and continually learns from other teams and practitioners.

[Continuous Architecture](#) -

Murat Erder 2015-10-21
Continuous Architecture provides a broad architectural perspective for continuous delivery, and describes a new architectural approach that supports and enables it. As the pace of innovation and software releases increases, IT departments are tasked to deliver value quickly and inexpensively to their business partners. With a focus on getting software into end-users hands faster, the ultimate goal of daily software updates is in sight to allow teams to ensure that they can release every change to the system simply and efficiently. This book presents an architectural approach to support modern application delivery methods and provide a broader architectural perspective, taking architectural concerns into account when deploying agile or continuous delivery approaches. The authors explain how to solve the challenges of implementing continuous delivery at the project and enterprise level, and the impact on IT processes

including application testing, software deployment and software architecture. Covering the application of enterprise and software architecture concepts to the Agile and Continuous Delivery models Explains how to create an architecture that can evolve with applications Incorporates techniques including refactoring, architectural analysis, testing, and feedback-driven development Provides insight into incorporating modern software development when structuring teams and organizations
Accelerate - Nicole Forsgren
PhD 2018-03-27
Winner of the Shingo Publication Award Accelerate your organization to win in the marketplace. How can we apply technology to drive business value? For years, we've been told that the performance of software delivery teams doesn't matter—that it can't provide a competitive advantage to our companies. Through four years of groundbreaking research to include data collected from the

State of DevOps reports conducted with Puppet, Dr. Nicole Forsgren, Jez Humble, and Gene Kim set out to find a way to measure software delivery performance—and what drives it—using rigorous statistical methods. This book presents both the findings and the science behind that research, making the information accessible for readers to apply in their own organizations. Readers will discover how to measure the performance of their teams, and what capabilities they should invest in to drive higher performance. This book is ideal for management at every level.

A Practical Guide to Continuous Delivery - Eberhard Wolff 2017-02-24

Using Continuous Delivery, you can bring software into production more rapidly, with greater reliability. *A Practical Guide to Continuous Delivery* is a 100% practical guide to building Continuous Delivery pipelines that automate rollouts, improve reproducibility, and dramatically reduce risk.

Eberhard Wolff introduces a proven Continuous Delivery technology stack, including Docker, Chef, Vagrant, Jenkins, Graphite, the ELK stack, JBehave, and Gatling. He guides you through applying these technologies throughout build, continuous integration, load testing, acceptance testing, and monitoring. Wolff's start-to-finish example projects offer the basis for your own experimentation, pilot programs, and full-fledged deployments. *A Practical Guide to Continuous Delivery* is for everyone who wants to introduce Continuous Delivery, with or without DevOps. For managers, it introduces core processes, requirements, benefits, and technical consequences. Developers, administrators, and architects will gain essential skills for implementing and managing pipelines, and for integrating Continuous Delivery smoothly into software architectures and IT organizations. Understand the problems that Continuous Delivery solves, and how it solves them Establish an

infrastructure for maximum software automation Leverage virtualization and Platform as a Service (PAAS) cloud solutions Implement build automation and continuous integration with Gradle, Maven, and Jenkins Perform static code reviews with SonarQube and repositories to store build artifacts Establish automated GUI and textual acceptance testing with behavior-driven design Ensure appropriate performance via capacity testing Check new features and problems with exploratory testing Minimize risk throughout automated production software rollouts Gather and analyze metrics and logs with Elasticsearch, Logstash, Kibana (ELK), and Graphite Manage the introduction of Continuous Delivery into your enterprise Architect software to facilitate Continuous Delivery of new capabilities

The Art of Capacity Planning -

John Allspaw 2008-09-23

Success on the web is measured by usage and growth. Web-based companies

live or die by the ability to scale their infrastructure to accommodate increasing demand. This book is a hands-on and practical guide to planning for such growth, with many techniques and considerations to help you plan, deploy, and manage web application infrastructure. The Art of Capacity Planning is written by the manager of data operations for the world-famous photo-sharing site Flickr.com, now owned by Yahoo! John Allspaw combines personal anecdotes from many phases of Flickr's growth with insights from his colleagues in many other industries to give you solid guidelines for measuring your growth, predicting trends, and making cost-effective preparations. Topics include: Evaluating tools for measurement and deployment Capacity analysis and prediction for storage, database, and application servers Designing architectures to easily add and measure capacity Handling sudden spikes Predicting exponential and explosive

growth How cloud services such as EC2 can fit into a capacity strategy In this book, Allspaw draws on years of valuable experience, starting from the days when Flickr was relatively small and had to deal with the typical growth pains and cost/performance trade-offs of a typical company with a Web presence. The advice he offers in *The Art of Capacity Planning* will not only help you prepare for explosive growth, it will save you tons of grief.

The Phoenix Project - Gene Kim 2018-02-06

Over a half-million sold! The sequel, *The Unicorn Project*, is coming Nov 26 “Every person involved in a failed IT project should be forced to read this book.”—TIM O’REILLY, Founder & CEO of O’Reilly Media “The Phoenix Project is a must read for business and IT executives who are struggling with the growing complexity of IT.”—JIM WHITEHURST, President and CEO, Red Hat, Inc. Five years after this sleeper hit took on the world of IT and flipped it on its head,

the 5th Anniversary Edition of *The Phoenix Project* continues to guide IT in the DevOps revolution. In this newly updated and expanded edition of the bestselling *The Phoenix Project*, co-author Gene Kim includes a new afterword and a deeper delve into the Three Ways as described in *The DevOps Handbook*. Bill, an IT manager at Parts Unlimited, has been tasked with taking on a project critical to the future of the business, code named Phoenix Project. But the project is massively over budget and behind schedule. The CEO demands Bill must fix the mess in ninety days or else Bill's entire department will be outsourced. With the help of a prospective board member and his mysterious philosophy of The Three Ways, Bill starts to see that IT work has more in common with a manufacturing plant work than he ever imagined. With the clock ticking, Bill must organize work flow streamline interdepartmental communications, and effectively serve the other

business functions at Parts Unlimited. In a fast-paced and entertaining style, three luminaries of the DevOps movement deliver a story that anyone who works in IT will recognize. Readers will not only learn how to improve their own IT organizations, they'll never view IT the same way again. "This book is a gripping read that captures brilliantly the dilemmas that face companies which depend on IT, and offers real-world solutions."—JEZ HUMBLE, Co-author of Continuous Delivery, Lean Enterprise, Accelerate, and The DevOps Handbook ——— "I'm delighted at how The Phoenix Project has reshaped so many conversations in technology. My goal in writing The Unicorn Project was to explore and reveal the necessary but invisible structures required to make developers (and all engineers) productive, and reveal the devastating effects of technical debt and complexity. I hope this book can create common ground for technology and business

leaders to leave the past behind, and co-create a better future together."—Gene Kim, November 2019

Design, Build, Ship - Sam Newman 2021-06-04

What's the best way to get code from your laptop into a production environment? With this highly actionable guide, architects, developers, engineers, and others in the IT space will learn everything from local development builds to continuous integration and continuous delivery, and from mobile, IOT, and container-based deployments to infrastructure automation and testing. Author Sam Newman (Building Microservices) provides real-world examples to depict the end-to-end journey through today's state-of-the-art build and deployment process. Much has changed in just a few years: the cloud has grown, mobile development has proliferated, DevOps is finding wider acceptance, and the IoT is very much in play. You'll start with the big picture and then dive into individual topics that govern modern

software production. This book explores: Automated builds, version control, repeatable builds, and artifact storage What continuous integration includes--and what it doesn't Version control basics, cherry picking, release branching, gitflow, and pull requests Core tenets of continuous delivery and the technology behind it Application deployment topics, including artifact types and deployment platforms Why you should treat testing and monitoring/alerting as an inseparable whole How modules, static linking, and microservices enable you to deploy software quickly

Continuous Software Engineering - Jan Bosch
2014-11-11

This book provides essential insights on the adoption of modern software engineering practices at large companies producing software-intensive systems, where hundreds or even thousands of engineers collaborate to deliver on new systems and new versions of already deployed ones. It is based on the findings collected

and lessons learned at the Software Center (SC), a unique collaboration between research and industry, with Chalmers University of Technology, Gothenburg University and Malmö University as academic partners and Ericsson, AB Volvo, Volvo Car Corporation, Saab Electronic Defense Systems, Grundfos, Axis Communications, Jeppesen (Boeing) and Sony Mobile as industrial partners. The 17 chapters present the “Stairway to Heaven” model, which represents the typical evolution path companies move through as they develop and mature their software engineering capabilities. The chapters describe theoretical frameworks, conceptual models and, most importantly, the industrial experiences gained by the partner companies in applying novel software engineering techniques. The book’s structure consists of six parts. Part I describes the model in detail and presents an overview of lessons learned in the collaboration between industry and academia. Part II

deals with the first step of the Stairway to Heaven, in which R&D adopts agile work practices. Part III of the book combines the next two phases, i.e., continuous integration (CI) and continuous delivery (CD), as they are closely intertwined. Part IV is concerned with the highest level, referred to as “R&D as an innovation system,” while Part V addresses a topic that is separate from the Stairway to Heaven and yet critically important in large organizations: organizational performance metrics that capture data, and visualizations of the status of software assets, defects and teams. Lastly, Part VI presents the perspectives of two of the SC partner companies. The book is intended for practitioners and professionals in the software-intensive systems industry, providing concrete models, frameworks and case studies that show the specific challenges that the partner companies encountered, their approaches to overcoming them, and the results.

Researchers will gain valuable insights on the problems faced by large software companies, and on how to effectively tackle them in the context of successful cooperation projects.

Infrastructure as Code - Kief Morris 2016-06-09

Virtualization, cloud, containers, server automation, and software-defined networking are meant to simplify IT operations. But many organizations adopting these technologies have found that it only leads to a faster-growing sprawl of unmanageable systems. This is where infrastructure as code can help. With this practical guide, author Kief Morris of ThoughtWorks shows you how to effectively use principles, practices, and patterns pioneered through the DevOps movement to manage cloud age infrastructure. Ideal for system administrators, infrastructure engineers, team leads, and architects, this book demonstrates various tools, techniques, and patterns you can use to implement

infrastructure as code. In three parts, you'll learn about the platforms and tooling involved in creating and configuring infrastructure elements, patterns for using these tools, and practices for making infrastructure as code work in your environment. Examine the pitfalls that organizations fall into when adopting the new generation of infrastructure technologies Understand the capabilities and service models of dynamic infrastructure platforms Learn about tools that provide, provision, and configure core infrastructure resources Explore services and tools for managing a dynamic infrastructure Learn specific patterns and practices for provisioning servers, building server templates, and updating running servers

[Azure DevOps Server 2019](#)

[Cookbook](#) - Tarun Arora

2019-05-03

Over 70 recipes to effectively apply DevOps best practices and implement Agile, Git, CI-CD & Test automation using Azure DevOps Server (TFS) 2019 Key Features Learn

improving code quality using pull requests, branch policies, githooks and git branching design Accelerate the deployment of high quality software by automating build and releases using CI-CD Pipelines. Learn tried and tested techniques to automate database deployments, App Service & Function Deployments in Azure. Book Description Azure DevOps Server, previously known as Team Foundation Server (TFS), is a comprehensive on-premise DevOps toolset with a rich ecosystem of open source plugins. This book is your one stop guide to learn how to effectively use all of these Azure DevOps services to go from zero to DevOps. You will start by building high-quality scalable software targeting .NET, .NET core or Node.js applications. You will learn techniques that will help you to set up end-to-end traceability of your code changes from design through to release. Whether you are deploying software on-premise or in the cloud in App Service,

Functions, or Azure VMs, this book will help you learn release management techniques to reduce release failures. Next, you will be able to secure application configuration by using Azure KeyVault. You will also learn how to create and release extensions to the Azure DevOps marketplace and reach a million developer ecosystem for feedback. The working extension samples will allow you to iterate changes in your extensions easily and release updates to the marketplace quickly. By the end of this book, techniques provided in the book will help you break down the invisible silos between your software development teams. This will transform you from being a good software development team to an elite modern cross functional software development team. What you will learn

Set up a team project for an Agile delivery team, importing requirements from ExcelPlan, track, and monitor progress using self updating boards, Sprint and Kanban boards

Unlock the features of

Git by using branch policies, Git pull requests, forks, and Git hooks

Build and release .NET core, SQL and Node.js applications using Azure Pipeline

Automate testing by integrating Microsoft and open source testing frameworks

Extend Azure DevOps Server to a million developer ecosystem

Who this book is for

This book is for anyone looking to succeed with DevOps. The techniques in this book apply to all roles of the software development lifecycle including developers, testers, architects, configuration analysts, site reliability engineers and release managers. If you are a new user you'll learn how to get started; if you are an experienced user you'll learn how to launch your project into a modern and mature DevOps enabled software development team.

Service Design Patterns -

Robert Daigneau 2011-10-25

Web services have been used for many years. In this time, developers and architects have encountered a number of

recurring design challenges related to their usage, and have learned that certain service design approaches work better than others to solve certain problems. In *Service Design Patterns*, Rob Daigneau codifies proven design solutions for web services that follow the REST architectural style or leverage the SOAP/WSDL specifications. This catalogue identifies the fundamental topics in web service design and lists the common design patterns for each topic. All patterns identify the context in which they may be used, explain the constituent design elements, and explore the relative strengths and trade-offs. Code examples are provided to help you better understand how the patterns work but are kept general so that you can see how the solutions may be applied to disparate technologies that will inevitably change in the years to come. This book will help readers answer the following questions: How do you create a web service API, what are the

common API styles, and when should a particular style be used? How can clients and web services communicate, and what are the foundations for creating complex conversations in which multiple parties exchange data over extended periods of time? What are the options for implementing web service logic, and when should a particular approach be used? How can clients become less coupled to the underlying systems used by a service? How can information about a web service be discovered? How can generic functions like authentication, validation, caching, and logging be supported on the client or service? What changes to a service cause clients to break? What are the common ways to version a service? How can web services be designed to support the continuing evolution of business logic without forcing clients to constantly upgrade? This book is an invaluable resource for enterprise architects, solution architects, and developers who use web services to create

enterprise IT applications, commercial or open source products, and Software as a Service (SaaS) products that leverage emerging Cloud platforms.

Pulling Strings with Puppet

- James Turnbull 2008-09-02

Competent system

administrators know their success hinges upon being able to perform often tedious tasks with rigor and punctuality.

Such metrics are often achieved only by instituting a considerable degree of automation, something that has become even more crucial as IT environments continue to scale both in terms of size and complexity. One of the most powerful system administration tools to be released is Puppet, a solution capable of automating nearly every aspect of a system administrator's job, from user management, to software installation, to even configuring server services such as FTP and LDAP. Pulling Strings with Puppet: Configuration Management Made Easy is the first book to introduce the powerful Puppet

system administration tool.

Author James Turnbull will guide you through Puppet's key features, showing you how to install and configure the software, create automated Puppet tasks, known as recipes, and even create reporting solutions and extend Puppet further to your own needs. A bonus chapter is included covering the Facter library, which makes it a breeze to automate the retrieval of server configuration details such as IP and MAC addresses.

Continuous Delivery with Docker and Jenkins

- Rafal Leszko 2017-08-24

Unleash the combination of Docker and Jenkins in order to enhance the DevOps workflow About This Book Build reliable and secure applications using Docker containers. Create a complete Continuous Delivery pipeline using Docker, Jenkins, and Ansible. Deliver your applications directly on the Docker Swarm cluster. Create more complex solutions using multi-containers and database migrations. Who This Book Is

For This book is indented to provide a full overview of deep learning. From the beginner in deep learning and artificial intelligence to the data scientist who wants to become familiar with Theano and its supporting libraries, or have an extended understanding of deep neural nets. Some basic skills in Python programming and computer science will help, as well as skills in elementary algebra and calculus. What You Will Learn Get to grips with docker fundamentals and how to dockerize an application for the Continuous Delivery process Configure Jenkins and scale it using Docker-based agents Understand the principles and the technical aspects of a successful Continuous Delivery pipeline Create a complete Continuous Delivery process using modern tools: Docker, Jenkins, and Ansible Write acceptance tests using Cucumber and run them in the Docker ecosystem using Jenkins Create multi-container applications using Docker Compose Managing database changes inside the Continuous

Delivery process and understand effective frameworks such as Cucumber and Flyweight Build clustering applications with Jenkins using Docker Swarm Publish a built Docker image to a Docker Registry and deploy cycles of Jenkins pipelines using community best practices In Detail The combination of Docker and Jenkins improves your Continuous Delivery pipeline using fewer resources. It also helps you scale up your builds, automate tasks and speed up Jenkins performance with the benefits of Docker containerization. This book will explain the advantages of combining Jenkins and Docker to improve the continuous integration and delivery process of app development. It will start with setting up a Docker server and configuring Jenkins on it. It will then provide steps to build applications on Docker files and integrate them with Jenkins using continuous delivery processes such as continuous integration, automated acceptance testing,

and configuration management. Moving on you will learn how to ensure quick application deployment with Docker containers along with scaling Jenkins using Docker Swarm. Next, you will get to know how to deploy applications using Docker images and testing them with Jenkins. By the end of the book, you will be enhancing the DevOps workflow by integrating the functionalities of Docker and Jenkins. Style and approach The book is aimed at DevOps Engineers, developers and IT Operations who want to enhance the DevOps culture using Docker and Jenkins.

Lean Enterprise - Jez Humble
2020-07-20

How well does your organization respond to changing market conditions, customer needs, and emerging technologies when building software-based products? This practical guide presents Lean and Agile principles and patterns to help you move fast at scale—and demonstrates why and how to apply these

paradigms throughout your organization, rather than with just one department or team. Through case studies, you'll learn how successful enterprises have rethought everything from governance and financial management to systems architecture and organizational culture in the pursuit of radically improved performance. Discover how Lean focuses on people and teamwork at every level, in contrast to traditional management practices Approach problem-solving experimentally by exploring solutions, testing assumptions, and getting feedback from real users Lead and manage large-scale programs in a way that empowers employees, increases the speed and quality of delivery, and lowers costs Learn how to implement ideas from the DevOps and Lean Startup movements even in complex, regulated environments

Atomic Habits - James Clear
2018-10-16

The #1 New York Times bestseller. Over 4 million

copies sold! *Tiny Changes, Remarkable Results* No matter your goals, *Atomic Habits* offers a proven framework for improving--every day. James Clear, one of the world's leading experts on habit formation, reveals practical strategies that will teach you exactly how to form good habits, break bad ones, and master the tiny behaviors that lead to remarkable results. If you're having trouble changing your habits, the problem isn't you. The problem is your system. Bad habits repeat themselves again and again not because you don't want to change, but because you have the wrong system for change. You do not rise to the level of your goals. You fall to the level of your systems. Here, you'll get a proven system that can take you to new heights. Clear is known for his ability to distill complex topics into simple behaviors that can be easily applied to daily life and work. Here, he draws on the most proven ideas from biology, psychology, and neuroscience to create an easy-to-understand

guide for making good habits inevitable and bad habits impossible. Along the way, readers will be inspired and entertained with true stories from Olympic gold medalists, award-winning artists, business leaders, life-saving physicians, and star comedians who have used the science of small habits to master their craft and vault to the top of their field. Learn how to: make time for new habits (even when life gets crazy); overcome a lack of motivation and willpower; design your environment to make success easier; get back on track when you fall off course; ...and much more. *Atomic Habits* will reshape the way you think about progress and success, and give you the tools and strategies you need to transform your habits--whether you are a team looking to win a championship, an organization hoping to redefine an industry, or simply an individual who wishes to quit smoking, lose weight, reduce stress, or achieve any other goal.

Unit Testing Principles,

Practices, and Patterns - Vladimir Khorikov 2020-01-06
Radically improve your testing practice and software quality with new testing styles, good patterns, and reliable automation. Key Features A practical and results-driven approach to unit testing Refine your existing unit tests by implementing modern best practices Learn the four pillars of a good unit test Safely automate your testing process to save time and money Spot which tests need refactoring, and which need to be deleted entirely Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About The Book Great testing practices maximize your project quality and delivery speed by identifying bad code early in the development process. Wrong tests will break your code, multiply bugs, and increase time and costs. You owe it to yourself—and your projects—to learn how to do excellent unit testing. Unit Testing Principles, Patterns and Practices teaches you to

design and write tests that target key areas of your code including the domain model. In this clearly written guide, you learn to develop professional-quality tests and test suites and integrate testing throughout the application life cycle. As you adopt a testing mindset, you'll be amazed at how better tests cause you to write better code. What You Will Learn Universal guidelines to assess any unit test Testing to identify and avoid anti-patterns Refactoring tests along with the production code Using integration tests to verify the whole system This Book Is Written For For readers who know the basics of unit testing. Examples are written in C# and can easily be applied to any language. About the Author Vladimir Khorikov is an author, blogger, and Microsoft MVP. He has mentored numerous teams on the ins and outs of unit testing. Table of Contents: PART 1 THE BIGGER PICTURE 1 | The goal of unit testing 2 | What is a unit test? 3 | The anatomy of a unit test PART 2 MAKING YOUR TESTS

WORK FOR YOU 4 | The four pillars of a good unit test 5 | Mocks and test fragility 6 | Styles of unit testing 7 | Refactoring toward valuable unit tests PART 3 INTEGRATION TESTING 8 | Why integration testing? 9 | Mocking best practices 10 | Testing the database PART 4 UNIT TESTING ANTI-PATTERNS 11 | Unit testing anti-patterns

Dependability Engineering - Fausto Pedro García Márquez 2018-06-06

The new technology and system communication advances are being employed in any system, being more complex. The system dependability considers the technical complexity, size, and interdependency of the system. The stochastic characteristic together with the complexity of the systems as dependability requires to be under control the Reliability, Availability, Maintainability, and Safety (RAMS). The dependability contemplates, therefore, the faults/failures, downtimes, stoppages, worker errors, etc.

Dependability also refers to emergent properties, i.e., properties generated indirectly from other systems by the system analyzed.

Dependability, understood as general description of system performance, requires advanced analytics that are considered in this book.

Dependability management and engineering are covered with case studies and best practices. The diversity of the issues will be covered from algorithms, mathematical models, and software engineering, by design methodologies and technical or practical solutions. This book intends to provide the reader with a comprehensive overview of the current state of the art, case studies, hardware and software solutions, analytics, and data science in dependability engineering.

DevOps for Digital Leaders - Aruna Ravichandran 2016-11-09

Learn to design, implement, measure, and improve DevOps programs that are tailored to your organization. This concise

guide assists leaders who are accountable for the rapid development of high-quality software applications. In *DevOps for Digital Leaders*, deep collective experience on both sides of the dev-ops divide informs the global thought leadership and penetrating insights of the authors, all three of whom are cross-portfolio DevOps leaders at CA Technologies. Aruna Ravichandran, Kieran Taylor, and Peter Waterhouse analyze the organizational benefits, costs, freedoms, and constraints of DevOps. They chart the coordinated strategy of organizational change, metrics, lean thinking, and investment that an enterprise must undertake to realize the full potential of DevOps and reach the sweet spot where accelerating code deployments drive increasing customer satisfaction, revenue, and profitability. Digital leaders are charged to bridge the dev-ops disconnect if their organizations are to survive and flourish in a business world increasingly

differentiated by the degree to which dynamic application software development harmonizes with operational resilience and reliability. This short book applies the DevOps perspective to the competitive challenge, faced by every high-performance IT organization today, of integrating and automating open source, cloud, and enterprise tools, processes, and techniques across the software development life cycle from requirements to release. What You Will Learn: Remove dependencies and constraints so that parallel practices can accelerate the development of defect-free software Automate continuous delivery across the software life cycle to eliminate release bottlenecks, manual labor waste, and technical debt accumulation Generate virtualized production-style testing of applications through real-time behavioral analytics Adopt agile practices so operations teams can support developer productivity with automated feedback, streamline infrastructure monitoring, spot and resolve

operations issues before they impact production, and improve customer experience Identify the DevOps metrics appropriate to your organization and integrate DevOps with your existing best practices and investment Who This Book Is For: IT leaders in large companies and government agencies who have any level of responsibility for the rapid development of high-quality software applications. The secondary readership is members of development and operations teams, security professionals, and service managers.

Continuous Integration, Delivery, and Deployment - Sander Rossel 2017-10-30 Getting started with the processes and the tools to continuously deliver high-quality software About This Book Incorporate popular development practices to prevent messy code Automate your build, integration, release, and deployment processes with Jenkins, Git, and Gulp?and learn how continuous integration (CI) can save you

time and money Gain an end-to-end overview of Continuous Integration using different languages (JavaScript and C#) and tools (Gulp and Jenkins) Who This Book Is For This book is for developers who want to understand and implement Continuous Integration and Delivery in their daily work. A basic knowledge of at least JavaScript and HTML/CSS is required. Knowing C# and SQL will come in handy. Most programmers who have programmed in a (compiled) C-like language will be able to follow along. What You Will Learn Get to know all the aspects of Continuous Integration, Deployment, and Delivery Find out how Git can be used in a CI environment Set up browser tests using Karma and Selenium and unit tests using Jasmine Use Node.js, npm, and Gulp to automate tasks such as linting, testing, and minification Explore different Jenkins jobs to integrate with Node.js and C# projects Perform Continuous Delivery and Deployment using Jenkins Test

and deliver a web API In Detail
The challenge faced by many teams while implementing Continuous Deployment is that it requires the use of many tools and processes that all work together. Learning and implementing all these tools (correctly) takes a lot of time and effort, leading people to wonder whether it's really worth it. This book sets up a project to show you the different steps, processes, and tools in Continuous Deployment and the actual problems they solve. We start by introducing Continuous Integration (CI), deployment, and delivery as well as providing an overview of the tools used in CI. You'll then create a web app and see how Git can be used in a CI environment. Moving on, you'll explore unit testing using Jasmine and browser testing using Karma and Selenium for your app. You'll also find out how to automate tasks using Gulp and Jenkins. Next, you'll get acquainted with database integration for different platforms, such as MongoDB

and PostgreSQL. Finally, you'll set up different Jenkins jobs to integrate with Node.js and C# projects, and Jenkins pipelines to make branching easier. By the end of the book, you'll have implemented Continuous Delivery and deployment from scratch. Style and approach
This practical book takes a step-by-step approach to explaining all the concepts of Continuous Integration and delivery, and how it can help you deliver a high-quality product.

Web Operations - John Allspaw 2010-06-21

A web application involves many specialists, but it takes people in web ops to ensure that everything works together throughout an application's lifetime. It's the expertise you need when your start-up gets an unexpected spike in web traffic, or when a new feature causes your mature application to fail. In this collection of essays and interviews, web veterans such as Theo Schlossnagle, Baron Schwartz, and Alistair Croll offer insights into this evolving field. You'll

learn stories from the trenches--from builders of some of the biggest sites on the Web--on what's necessary to help a site thrive. Learn the skills needed in web operations, and why they're gained through experience rather than schooling Understand why it's important to gather metrics from both your application and infrastructure Consider common approaches to database architectures and the pitfalls that come with increasing scale Learn how to handle the human side of outages and degradations Find out how one company avoided disaster after a huge traffic deluge Discover what went wrong after a problem occurs, and how to prevent it from happening again Contributors include: John Allspaw Heather Champ Michael Christian Richard Cook Alistair Croll Patrick Debois Eric Florenzano Paul Hammond Justin Huff Adam Jacob Jacob Loomis Matt Massie Brian Moon Anoop Nagwani Sean Power Eric Ries Theo Schlossnagle Baron Schwartz Andrew Shafer

Hands-On Software Architecture with Golang -

Jyotisarup Raiturkar
2018-12-07

Understand the principles of software architecture with coverage on SOA, distributed and messaging systems, and database modeling Key FeaturesGain knowledge of architectural approaches on SOA and microservices for architectural decisionsExplore different architectural patterns for building distributed applicationsMigrate applications written in Java or Python to the Go languageBook Description Building software requires careful planning and architectural considerations; Golang was developed with a fresh perspective on building next-generation applications on the cloud with distributed and concurrent computing concerns. Hands-On Software Architecture with Golang starts with a brief introduction to architectural elements, Go, and a case study to demonstrate architectural principles. You'll then move on to look at code-level aspects such as

modularity, class design, and constructs specific to Golang and implementation of design patterns. As you make your way through the chapters, you'll explore the core objectives of architecture such as effectively managing complexity, scalability, and reliability of software systems. You'll also work through creating distributed systems and their communication before moving on to modeling and scaling of data. In the concluding chapters, you'll learn to deploy architectures and plan the migration of applications from other languages. By the end of this book, you will have gained insight into various design and architectural patterns, which will enable you to create robust, scalable architecture using Golang. What you will learn

Understand architectural paradigms and deep dive into MicroservicesDesign parallelism/concurrency patterns and learn object-oriented design patterns in GoExplore API-driven systems architecture with introduction

to REST and GraphQL standardsBuild event-driven architectures and make your architectures anti-fragileEngineer scalability and learn how to migrate to Go from other languagesGet to grips with deployment considerations with CICD pipeline, cloud deployments, and so onBuild an end-to-end e-commerce (travel) application backend in GoWho this book is for Hands-On Software Architecture with Golang is for software developers, architects, and CTOs looking to use Go in their software architecture to build enterprise-grade applications. Programming knowledge of Golang is assumed.

Continuous Delivery - Jez Humble 2010-07-27

Winner of the 2011 Jolt Excellence Award! Getting software released to users is often a painful, risky, and time-consuming process. This groundbreaking new book sets out the principles and technical practices that enable rapid, incremental delivery of high quality, valuable new

functionality to users. Through automation of the build, deployment, and testing process, and improved collaboration between developers, testers, and operations, delivery teams can get changes released in a matter of hours—sometimes even minutes—no matter what the size of a project or the complexity of its code base. Jez Humble and David Farley begin by presenting the foundations of a rapid, reliable, low-risk delivery process. Next, they introduce the “deployment pipeline,” an automated process for managing all changes, from check-in to release. Finally, they discuss the “ecosystem” needed to support continuous delivery, from infrastructure, data and configuration management to governance. The authors introduce state-of-the-art techniques, including automated infrastructure management and data migration, and the use of virtualization. For each, they review key issues, identify best practices, and demonstrate

how to mitigate risks. Coverage includes

- Automating all facets of building, integrating, testing, and deploying software
- Implementing deployment pipelines at team and organizational levels
- Improving collaboration between developers, testers, and operations
- Developing features incrementally on large and distributed teams
- Implementing an effective configuration management strategy
- Automating acceptance testing, from analysis to implementation
- Testing capacity and other non-functional requirements
- Implementing continuous deployment and zero-downtime releases
- Managing infrastructure, data, components and dependencies
- Navigating risk management, compliance, and auditing

Whether you’re a developer, systems administrator, tester, or manager, this book will help your organization move from idea to release faster than ever—so you can deliver value to your business rapidly and reliably.

A Guide to the Project Management Body of Knowledge (PMBOK® Guide) - Seventh Edition and The Standard for Project Management (BRAZILIAN PORTUGUESE)

- Project Management Institute
Project Management Institute
2021-08-01

PMBOK® Guide is the go-to resource for project management practitioners. The project management profession has significantly evolved due to emerging technology, new approaches and rapid market changes. Reflecting this evolution, The Standard for Project Management enumerates 12 principles of project management and the PMBOK® Guide &- Seventh Edition is structured around eight project performance domains. This edition is designed to address practitioners' current and future needs and to help them be more proactive, innovative and nimble in enabling desired project outcomes. This edition of the PMBOK® Guide:

- Reflects the full range

of development approaches (predictive, adaptive, hybrid, etc.);

- Provides an entire section devoted to tailoring the development approach and processes;
- Includes an expanded list of models, methods, and artifacts;
- Focuses on not just delivering project outputs but also enabling outcomes; and
- Integrates with PMI standards+™ for information and standards application content based on project type, development approach, and industry sector.

Continuous Delivery - Jez Humble 2010

The step-by-step guide to going live with new software releases faster - reducing risk and delivering more value sooner! *

- *Fast, simple, repeatable techniques for deploying working code to production in hours or days, not months!
- *Crafting custom processes that get developers from idea to value faster than ever.
- *Best practices for everything from source code control to dependency management and in-production tracing.

*Common obstacles to rapid release - and pragmatic solutions. In too many organizations, build, testing, and deployment processes can take six months or more. That's simply far too long for today's businesses. But it doesn't have to be that way. It's possible to deploy working code to production in hours or days after development work is complete - and Go Live presents comprehensive processes and techniques for doing so. Written by two of the world's most experienced software project leaders, this book demonstrates how to dramatically increase speed while reducing risk and improving code quality at the same time. The authors cover all facets of build, testing, and deployment, including: configuration management, source code control, release planning, auditing, compliance, integration, build automation, and more. They introduce a wide range of advanced techniques, including inproduction monitoring and tracing, dependency

management, and the effective use of virtualization. For each area, they explain the issues, show how to mitigate the risks, and present best practices. Throughout, Go Live focuses on powerful opportunities for individual improvement, clearly and simply explaining skills and techniques so they can be used every day on real projects. With this book's help, any development organization can move from idea to release faster -- and deliver far more value, far more rapidly. *Continuous Integration* - Paul M. Duvall 2007-06-29 For any software developer who has spent days in "integration hell," cobbling together myriad software components, *Continuous Integration: Improving Software Quality and Reducing Risk* illustrates how to transform integration from a necessary evil into an everyday part of the development process. The key, as the authors show, is to integrate regularly and often using continuous integration (CI) practices and techniques. The

authors first examine the concept of CI and its practices from the ground up and then move on to explore other effective processes performed by CI systems, such as database integration, testing, inspection, deployment, and feedback. Through more than forty CI-related practices using application examples in different languages, readers learn that CI leads to more rapid software development, produces deployable software at every step in the development lifecycle, and reduces the time between defect introduction and detection, saving time and lowering costs. With successful implementation of CI, developers reduce risks and repetitive manual processes, and teams receive better project visibility. The book covers How to make integration a “non-event” on your software development projects How to reduce the amount of repetitive processes you perform when building your software Practices and techniques for using CI

effectively with your teams Reducing the risks of late defect discovery, low-quality software, lack of visibility, and lack of deployable software Assessments of different CI servers and related tools on the market The book’s companion Web site, www.integratebutton.com, provides updates and code examples.

Hands-On Continuous Integration and Delivery -

Jean-Marcel Belmont
2018-08-29

Understand various tools and practices for building a continuous integration and delivery pipeline effectively Key Features Get up and running with the patterns of continuous integration Learn Jenkins UI for developing plugins and build an effective Jenkins pipeline Automate CI/CD with command-line tools and scripts Book Description Hands-On Continuous Integration and Delivery starts with the fundamentals of continuous integration (CI) and continuous delivery (CD) and where it fits in the DevOps

ecosystem. You will explore the importance of stakeholder collaboration as part of CI/CD. As you make your way through the chapters, you will get to grips with Jenkins UI, and learn to install Jenkins on different platforms, add plugins, and write freestyle scripts. Next, you will gain hands-on experience of developing plugins with Jenkins UI, building the Jenkins 2.0 pipeline, and performing Docker integration. In the concluding chapters, you will install Travis CI and Circle CI and carry out scripting, logging, and debugging, helping you to acquire a broad knowledge of CI/CD with Travis CI and CircleCI. By the end of this book, you will have a detailed understanding of best practices for CI/CD systems and be able to implement them with confidence. What you will learn

- Install Jenkins on multiple operating systems
- Work with Jenkins freestyle scripts, pipeline syntax, and methodology
- Explore Travis CI build life cycle events and multiple build languages

Master the Travis CI CLI (command-line interface) and automate tasks with the CLI

- Use CircleCI CLI jobs and work with pipelines
- Automate tasks using CircleCI CLI and learn to debug and troubleshoot
- Learn open source tooling such as Git and GitHub
- Install Docker and learn concepts in shell scripting

Who this book is for

Hands-On Continuous Integration and Delivery is for system administrators, DevOps engineers, and build and release engineers who want to understand the concept of CI and gain hands-on experience working with prominent tools in the CI ecosystem. Basic knowledge of software delivery is an added advantage.

The Art of Readable Code -

Dustin Boswell 2011-11-03

As programmers, we've all seen source code that's so ugly and buggy it makes our brain ache. Over the past five years, authors Dustin Boswell and Trevor Foucher have analyzed hundreds of examples of "bad code" (much of it their own) to determine why they're bad and how they could be improved.

Their conclusion? You need to write code that minimizes the time it would take someone else to understand it—even if that someone else is you. This book focuses on basic principles and practical techniques you can apply every time you write code. Using easy-to-digest code examples from different languages, each chapter dives into a different aspect of coding, and demonstrates how you can make your code easy to understand. Simplify naming, commenting, and formatting with tips that apply to every line of code Refine your program's loops, logic, and variables to reduce complexity and confusion Attack problems at the function level, such as reorganizing blocks of code to do one task at a time Write effective test code that is thorough and concise—as well as readable "Being aware of how the code you create affects those who look at it later is an important part of developing software. The authors did a great job in taking you through the different aspects of this

challenge, explaining the details with instructive examples." —Michael Hunger, passionate Software Developer
Pro Continuous Delivery - Nikhil Pathania 2017-07-03
Follow this step-by-step guide for creating a continuous delivery pipeline using all of the new features in Jenkins 2.0 such as Pipeline as a Code, multi-branch pipeline, and more. You will learn three crucial elements for achieving a faster software delivery pipeline: a fungible build/test environment, manageable and reproducible pipelines, and a scalable build/test infrastructure. Pro Continuous Delivery demonstrates how to create a highly available, active/passive Jenkins server using some niche technologies. What You'll Learn Create a highly available, active/passive Jenkins server using CoreOS and Docker, and using Pacemaker and Corosync Use a Jenkins multi-branch pipeline to automatically perform continuous integration whenever there is a new branch in your source control

system Describe your continuous delivery pipeline with Jenkinsfile Host Jenkins server on a cloud solution Run Jenkins inside a container using Docker Discover how the distributed nature of Git and the “merge before build” feature of Jenkins can be used to implement gated check-in Implement a scalable build farm using Docker and Kubernetes Who This Book Is For You have experience implementing continuous integration and continuous delivery using Jenkins freestyle Jobs and wish to use the new Pipeline as a Code feature introduced in Jenkins 2.0 Your source code is on a Git-like version control system (Git, GitHub, GitLab, etc.) and you wish to leverage the advantages of a multi-branch pipeline in Jenkins Your infrastructure is on a Unix-like platform and you wish to create a scalable, distributed build/test farm using Docker or Kubernetes You are in need of a highly available system for your Jenkins Server using open source tools and technologies

Continuous Delivery in Java - Daniel Bryant 2018-11-09 Continuous delivery adds enormous value to the business and the entire software delivery lifecycle, but adopting this practice means mastering new skills typically outside of a developer’s comfort zone. In this practical book, Daniel Bryant and Abraham Marín-Pérez provide guidance to help experienced Java developers master skills such as architectural design, automated quality assurance, and application packaging and deployment on a variety of platforms. Not only will you learn how to create a comprehensive build pipeline for continually delivering effective software, but you’ll also explore how Java application architecture and deployment platforms have affected the way we rapidly and safely deliver new software to production environments. Get advice for beginning or completing your migration to continuous delivery Design architecture to enable the continuous delivery of Java

applications Build application artifacts including fat JARs, virtual machine images, and operating system container (Docker) images Use continuous integration tooling like Jenkins, PMD, and find-secs to automate code quality checks Create a comprehensive build pipeline and design

software to separate the deploy and release processes Explore why functional and system quality attribute testing is vital from development to delivery Learn how to effectively build and test applications locally and observe your system while it runs in production